

HYPERSPECTRAL DATA FUSION AND SOURCE SEPARATION FOR X-RAY ASTROPHYSICS

IAU-IAA ASTROSTATISTICS AND
ASTROINFORMATICS SEMINAR

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PARIS-SACLAY

cea

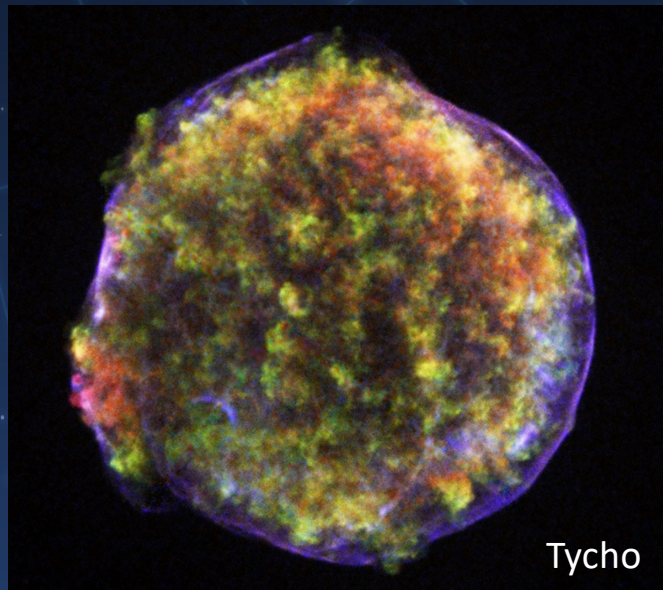
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X-RAY ASTRONOMY



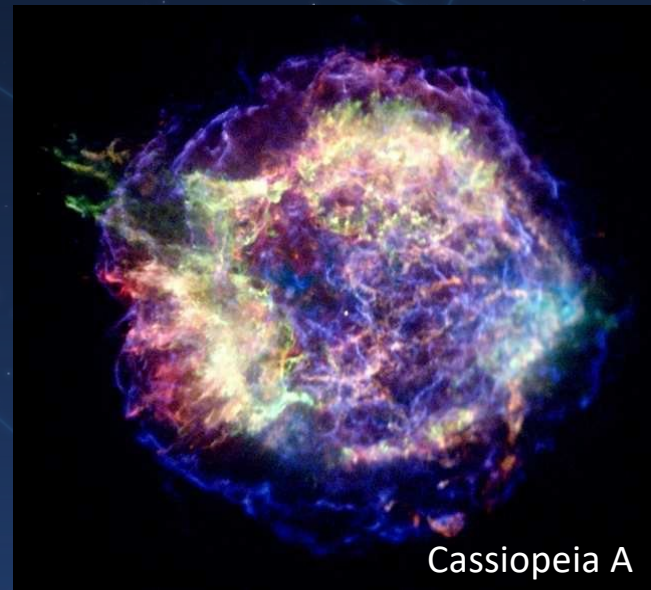
CONTEXT

- Supernova Remnants: hundreds of years after a stellar explosion



Tycho

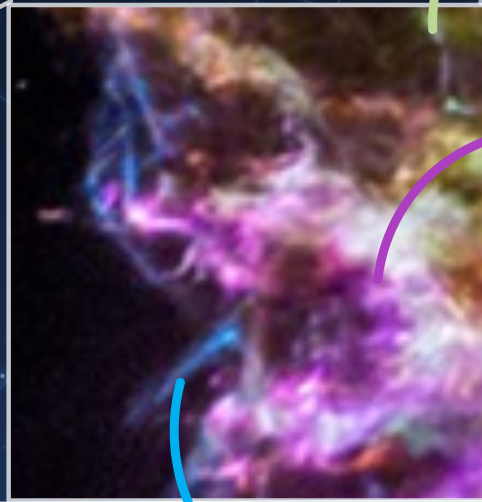
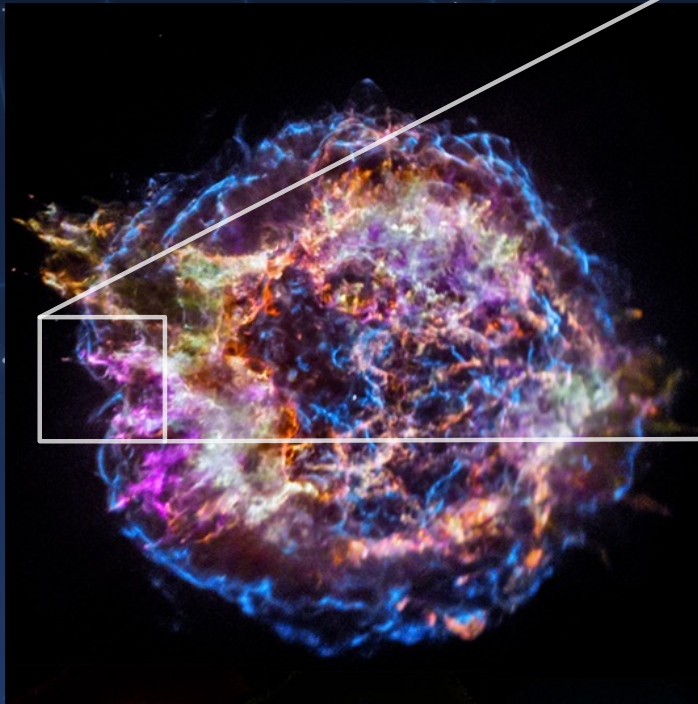
Type Ia (binary star collapse)



Cassiopeia A

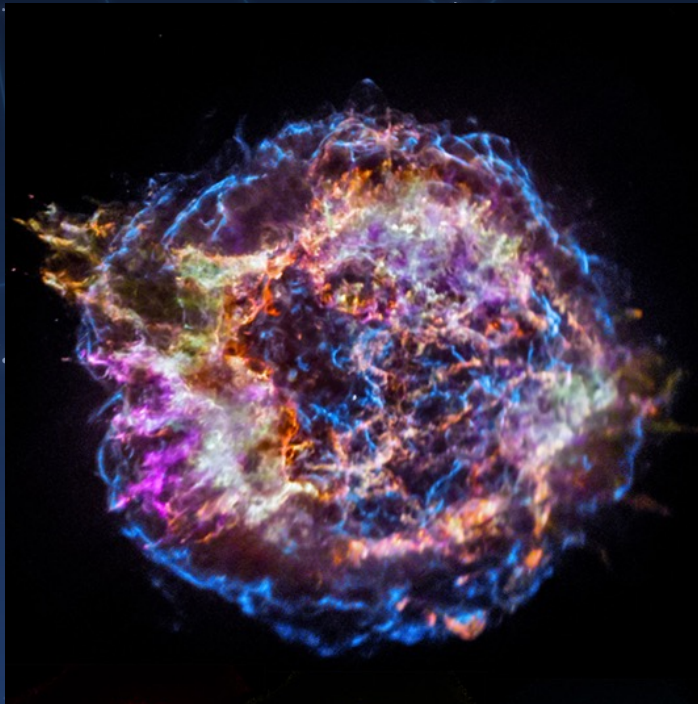
Type II (core collapse)

CASSIOPEIA A SUPERNOVA REMNANT



- **Silicon thermal emission**
- Ejecta from the original explosion
- **Iron thermal emission**
- **Synchrotron non-thermal emission**
- Shock wave accelerating particles

CASSIOPEIA A SUPERNOVA REMNANT



GOALS:

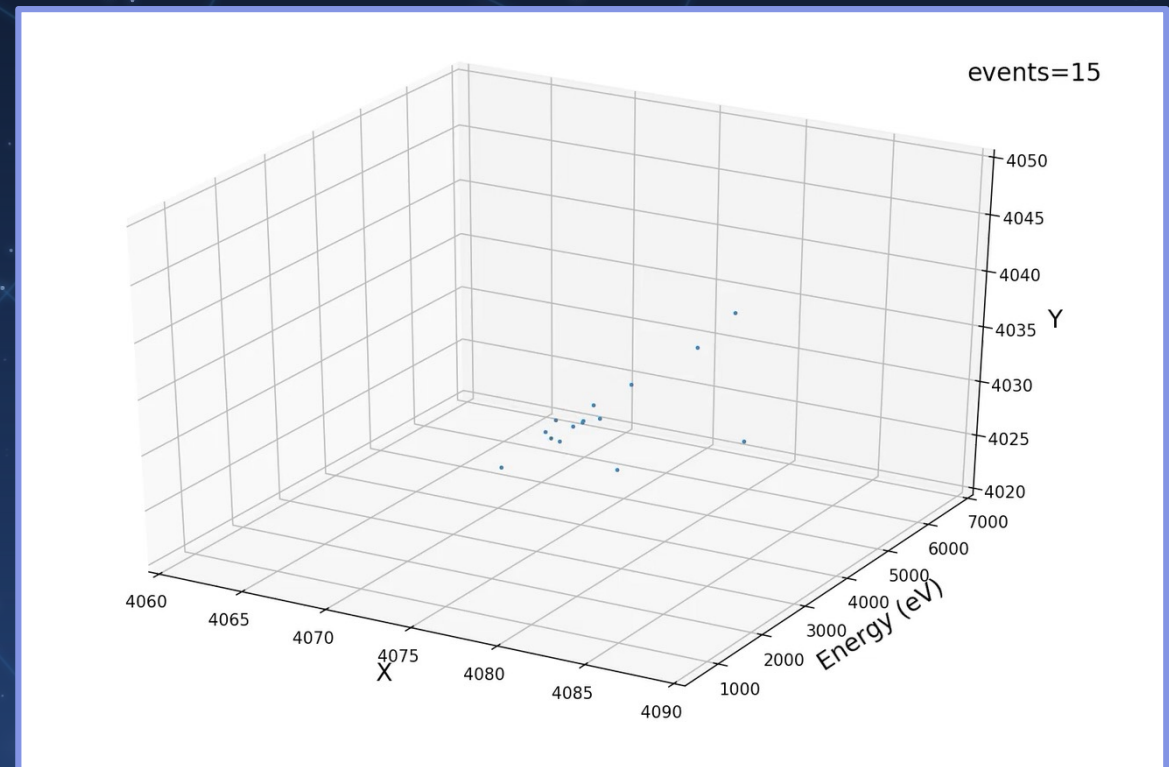
- Separate the components individually
 - Map out their physical properties
 - Element abundance, temperature, velocity...
- Constrain explosion models of supernova
- **Better understanding of stellar evolution**

X-RAY SPECTRO-IMAGER DATA ACQUISITION



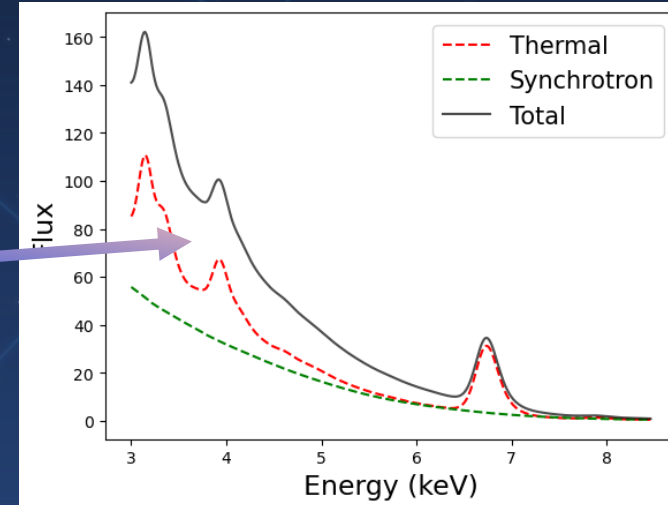
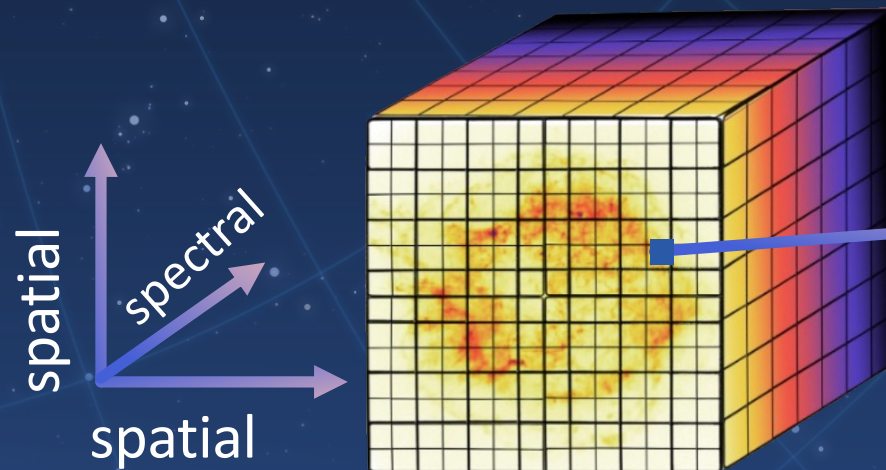
- Count statistics
→ Poisson distribution

Pulsar B1259 observation



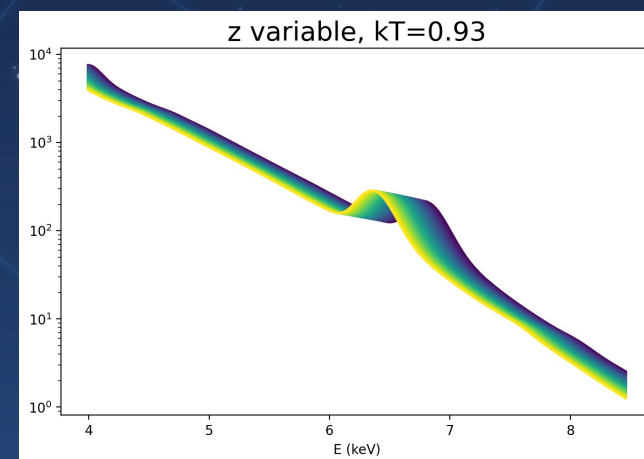
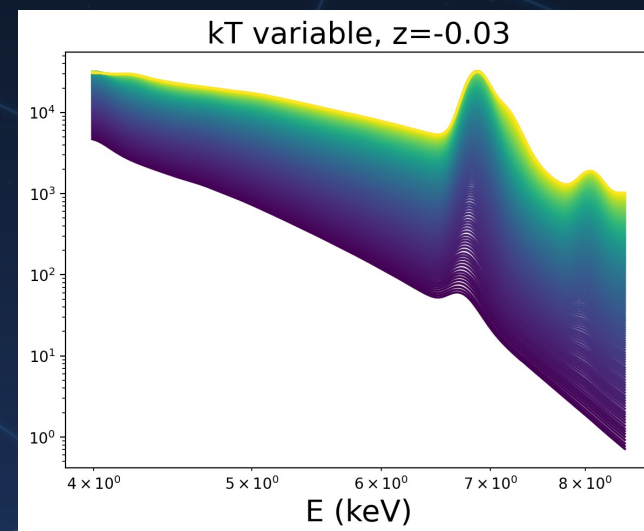
HYPERSENSPECTRAL IMAGES

- Hyperspectral images: 2 spatial dimensions + 1 energy dimension
- For each pixel, a spectrum
- Entangled physical components



CHALLENGES IN X-RAY ASTROPHYSICS

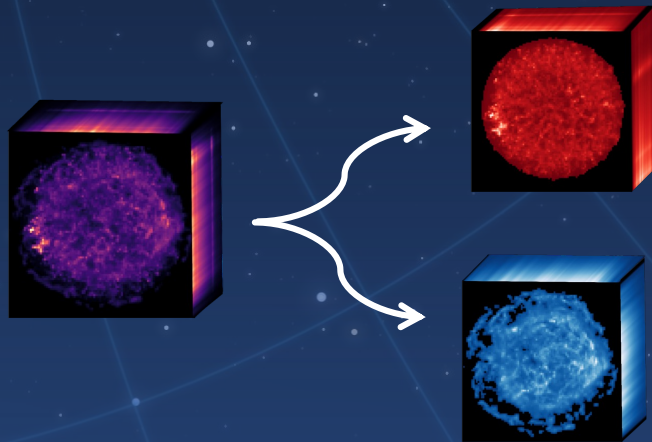
- Poisson Noise
 - Low signal/noise ratio, noise variabilities
 - High spectral variability
 - Non analytical physical model
- > Need tools that account for these specific challenges



NEW GENERATION TOOLS FOR X-RAY ASTROPHYSICS

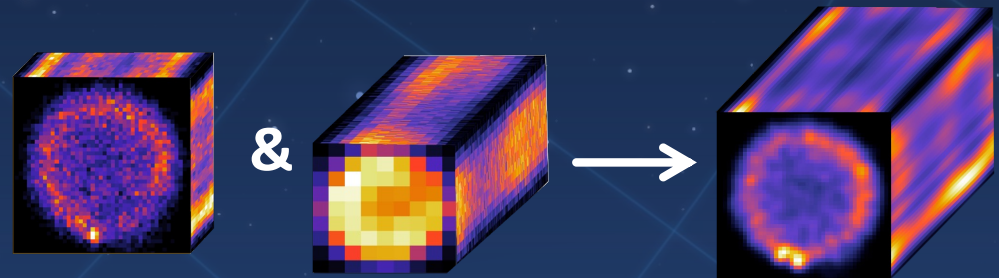
Source Unmixing

Separating untangled sources



Hyperspectral fusion

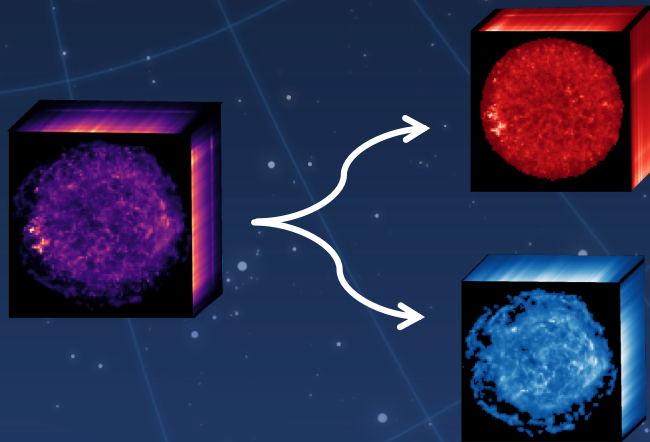
Combining data from two generations of instrument



SOURCE SEPARATION WITH SPECTRAL VARIABILITIES

SUSHI

*SEMI-BLIND UNMIXING WITH
SPARSITY FOR HYPERSPECTRAL IMAGES*



HOW TO UNMIX?

Local 1D fit

Pros:

- Account for **spectral diversity**
- Can produce **physical parameter mapping**

Cons:

- No neighbourhood information → Poor performance on low-signal pixels

(Lovisari et al. (2024), Mayer et al. (2023), and Sasaki et al. (2022), and many more.)

Matrix Factorization

Pros:

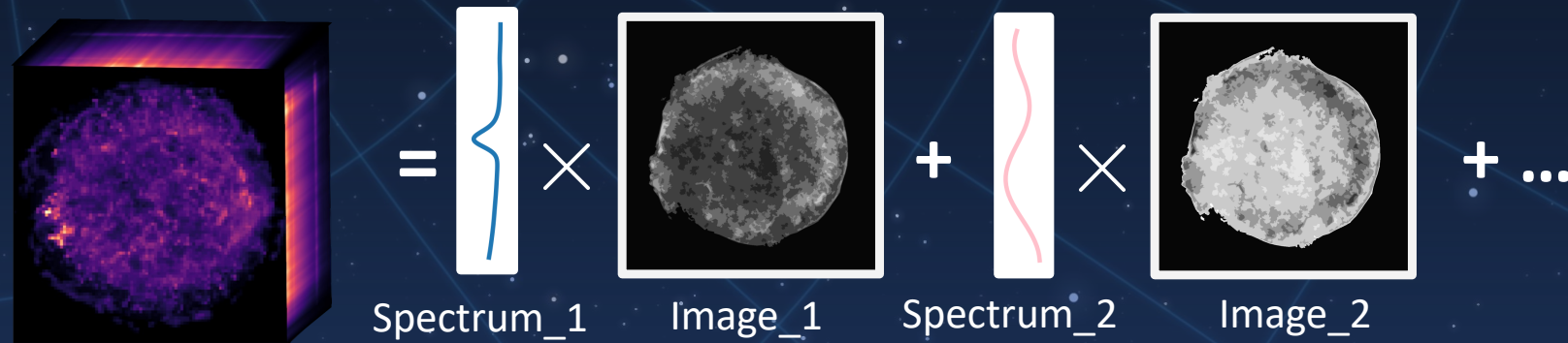
- Takes into account **neighbourhood information**

Cons:

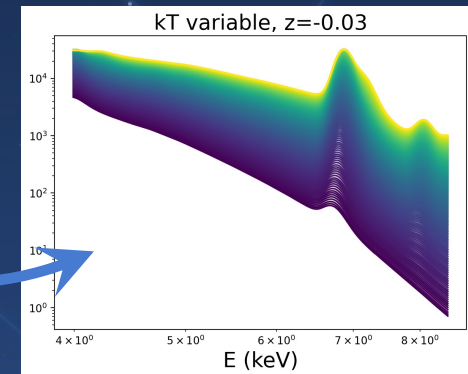
- No spectral diversity
- Cannot produce parameter maps

(See Feng et al. (2022) for review)

Matrix Factorization:



More realistic model includes spatial variability:

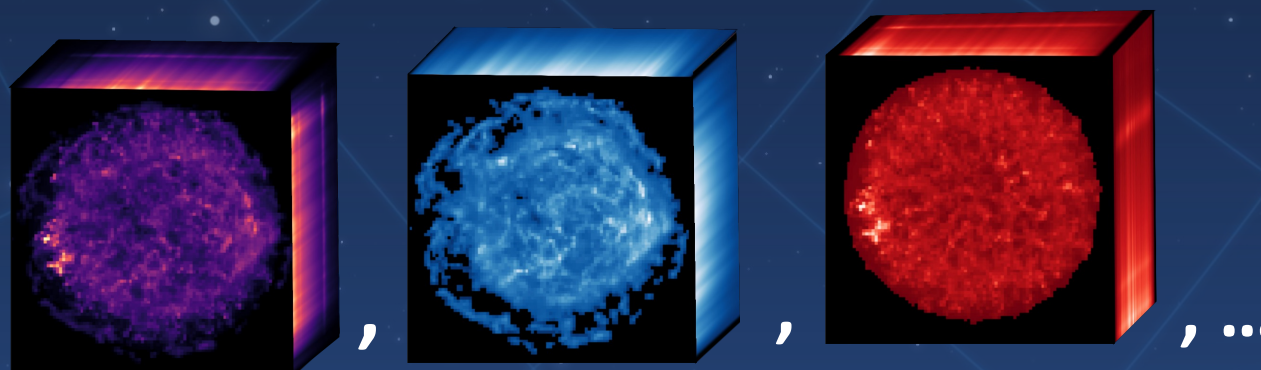


SUSHI: AN OVERVIEW



- Plug a **learnt model** for **spectral variation**
- Applies a **spatial regularisation** on the **parameters map** of the learnt model
- Obtains, for each component, a cube that varies **spatially and spectrally**.

SUSHI output

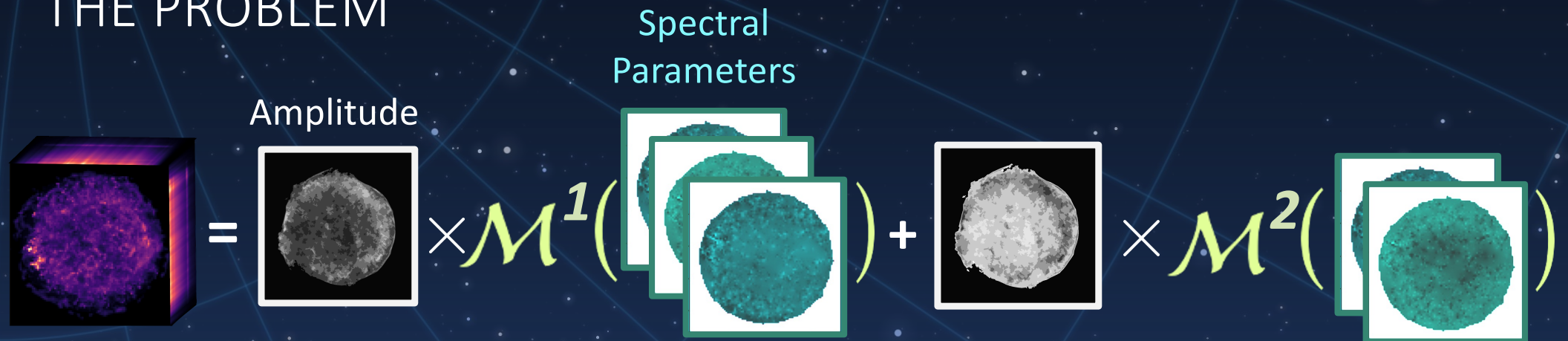


Denoised total

Component 1

Component 2

THE PROBLEM



Amplitude

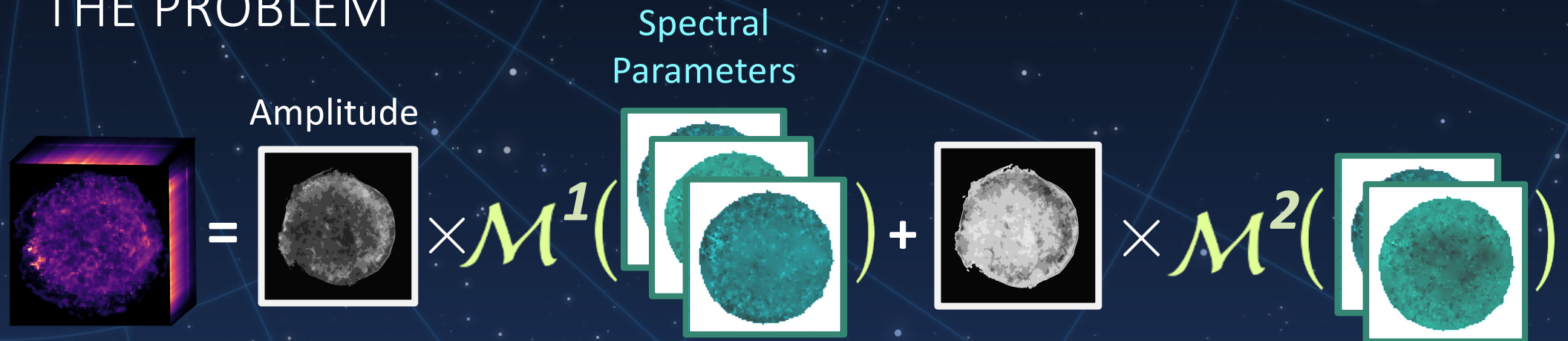
Spectral Parameters

$$= \text{Amplitude} \times \mathcal{M}^1(\text{Spectral Parameters}) + \text{Amplitude} \times \mathcal{M}^2(\text{Spectral Parameters})$$

$$A, \theta = \underset{A, \theta}{\operatorname{argmin}} \sum_c^{n_C} \mathcal{L}(A^c \mathcal{M}^c(\theta^c)) + \rho \varphi(\theta^c)$$

Data fidelity **Spectral Model** **Spectral Parameters** **Spatial Reg**

THE PROBLEM



Amplitude

Spectral Parameters

$$= \text{Amplitude}_1 \times \mathcal{M}^1(\text{Spectral Parameters}) + \text{Amplitude}_2 \times \mathcal{M}^2(\text{Spectral Parameters})$$

$$A, \theta = \underset{A, \theta}{\operatorname{argmin}} \sum_c^{n_C} \mathcal{L}(A^c \mathcal{M}^c(\theta^c)) + \rho \varphi(\theta^c)$$

Spectral
Model

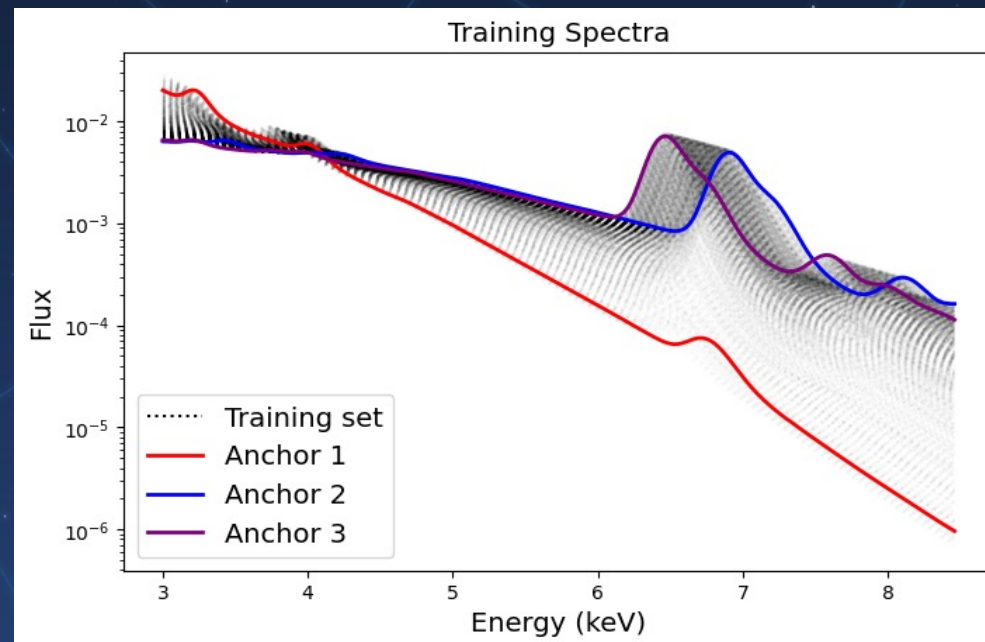
Needs to be
differentiable!

LEARNT MODEL:

INTERPOLATORY AUTO ENCODER (IAE)

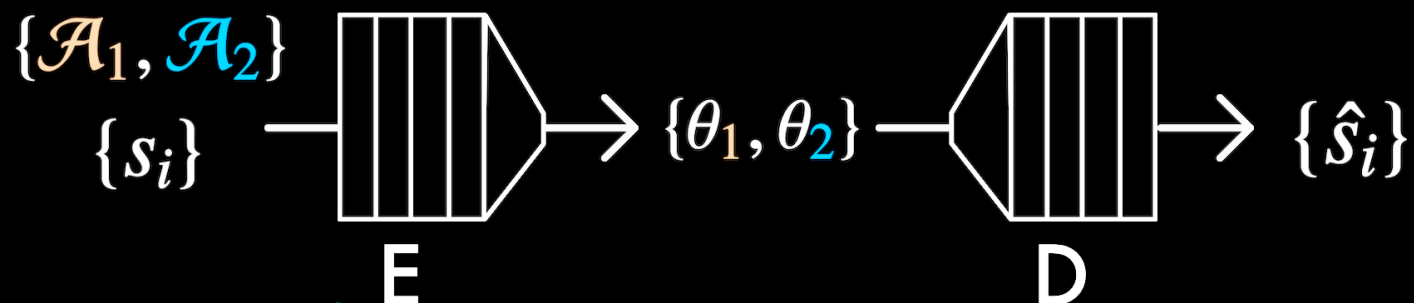
Bobin, J., Gertosio, R., Thiam, C., Bobin C. 2021.

- Learn to interpolate between anchor points

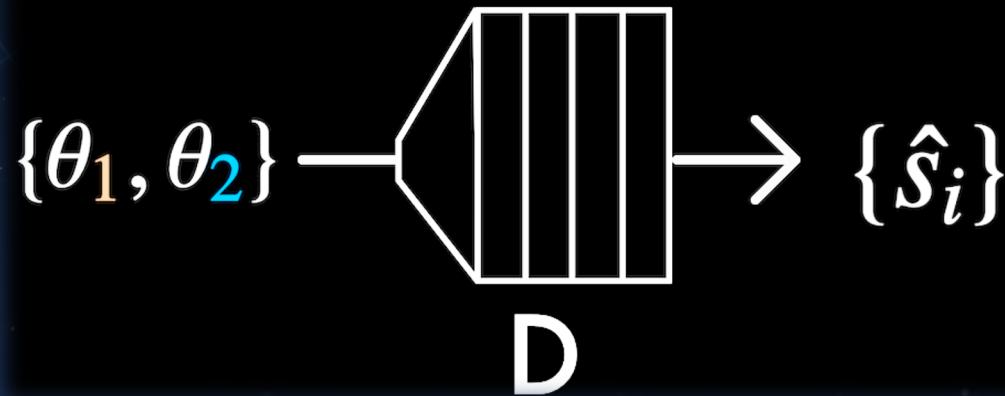


LEARNT MODEL:
INTERPOLATORY AUTO-ENCODER (IAE)

Spectral Space Latent Space Spectral Space



THE DECODER AS A GENERATIVE MODEL



- D is differentiable
- Not costly to call upon
- Latent parameters vary smoothly with physical parameters
→ Spatial regularization makes sense

SPATIAL REGULARIZATION OF LATENT PARAMETERS

- Undecimated Isotropic Wavelet Transform: Starlet Transform (useful in astro)
- Minimize L1 norm

$$A, \theta = \operatorname{argmin}_{A, \theta} \sum_c^{n_C} \mathcal{L}(A^c \mathcal{M}^c(\theta^c)) + \rho \|\mathcal{W}(\theta^c)\|_1$$

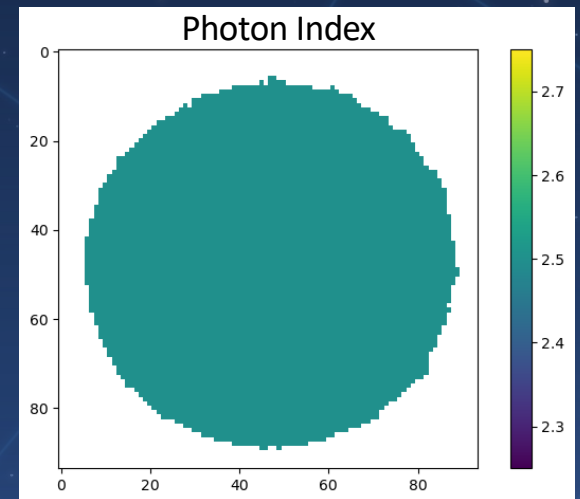
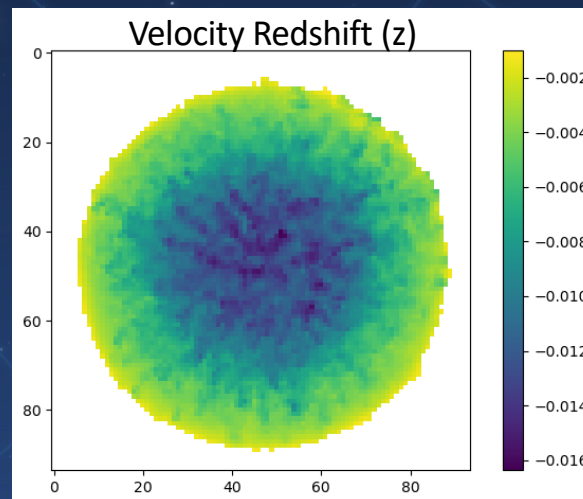
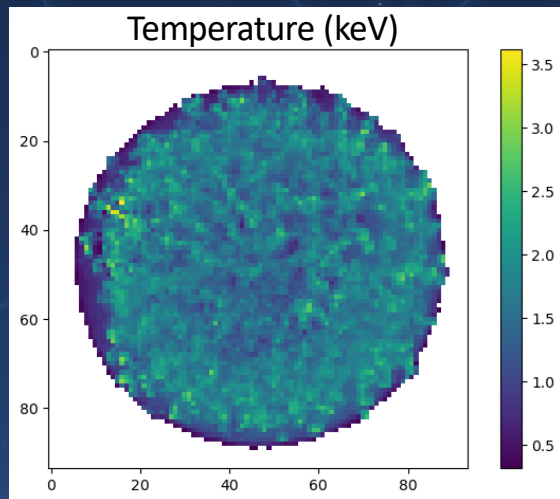
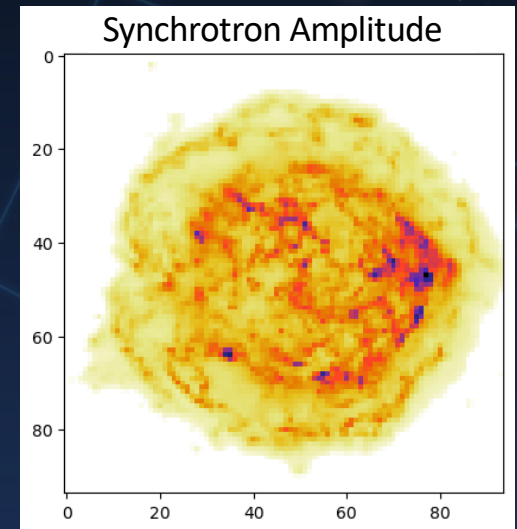
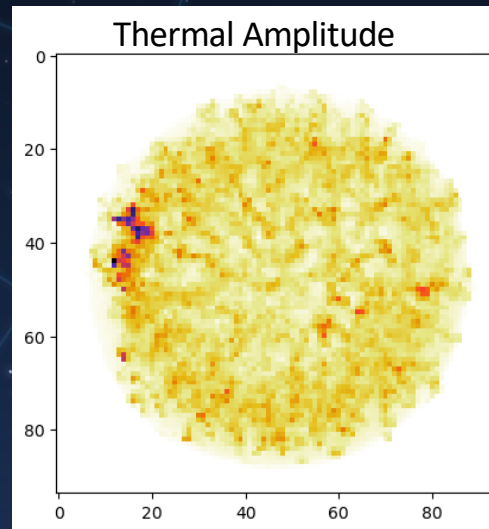
Likelihood **Learnt Model** **Latent Parameters** **Spatial Reg**

- Proximal Alternating Linearized Minimization (PALM, Bolte 2014)

SUSHI RESULTS

SIMULATED TOY MODEL

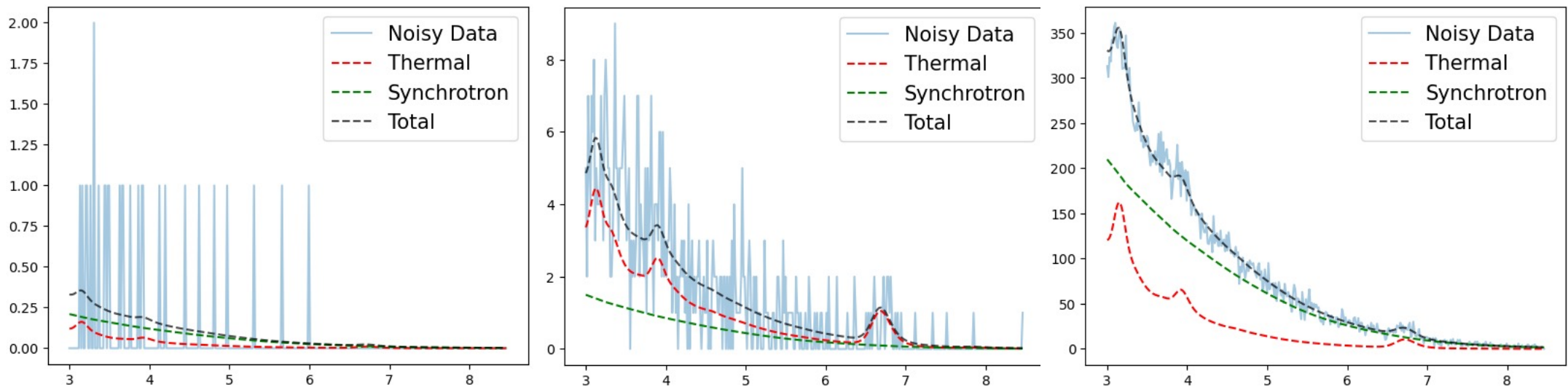
- from real images + numerical simulations of CasA
- Thermal Component: Varying redshift, temperature
- Synchrotron Component: Constant Photon Index



EXAMPLE OF SPECTRA FROM INDIVIDUAL PIXELS

- Varying levels of noise / count statistics

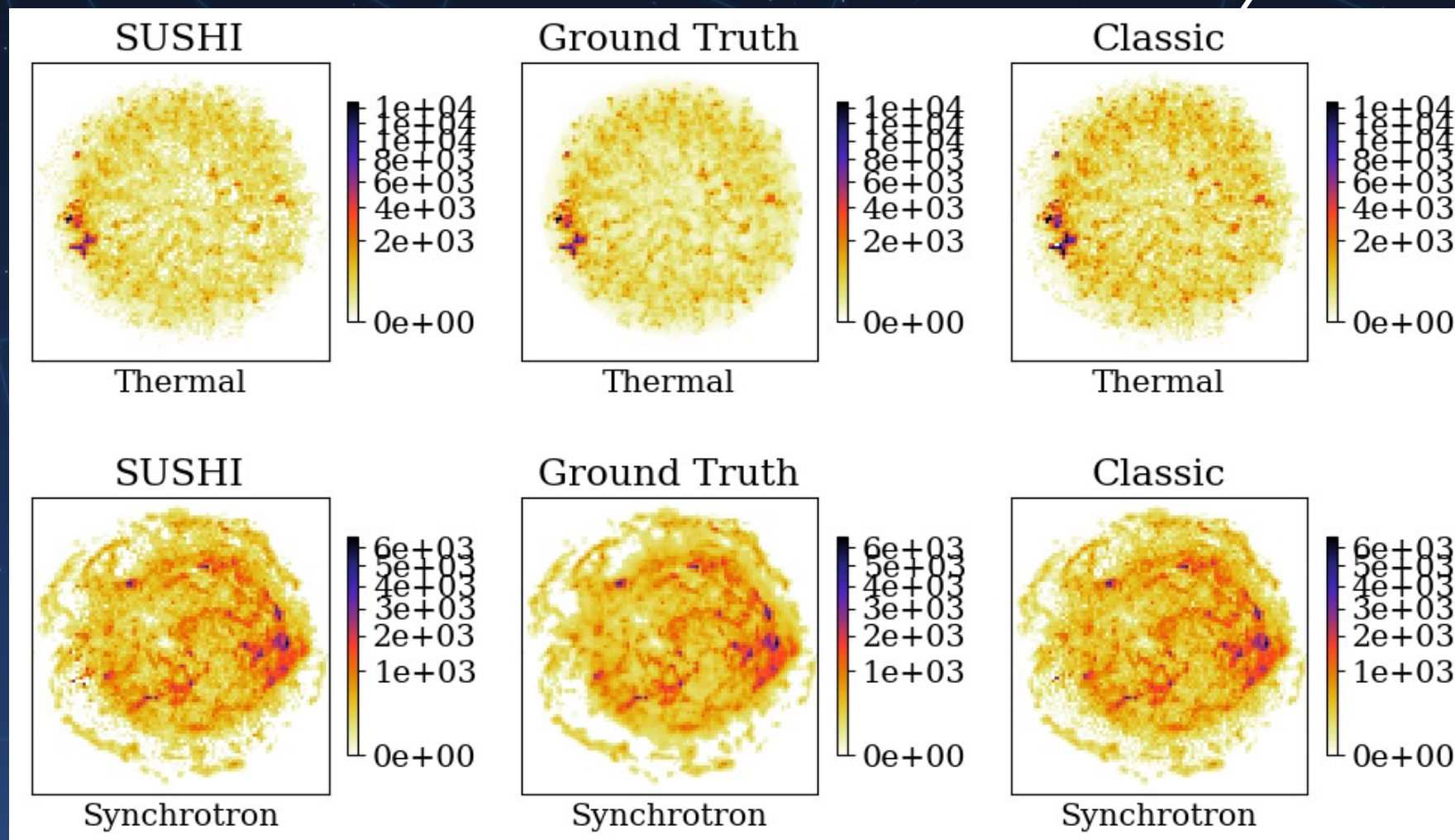
Flux



Energy (keV)

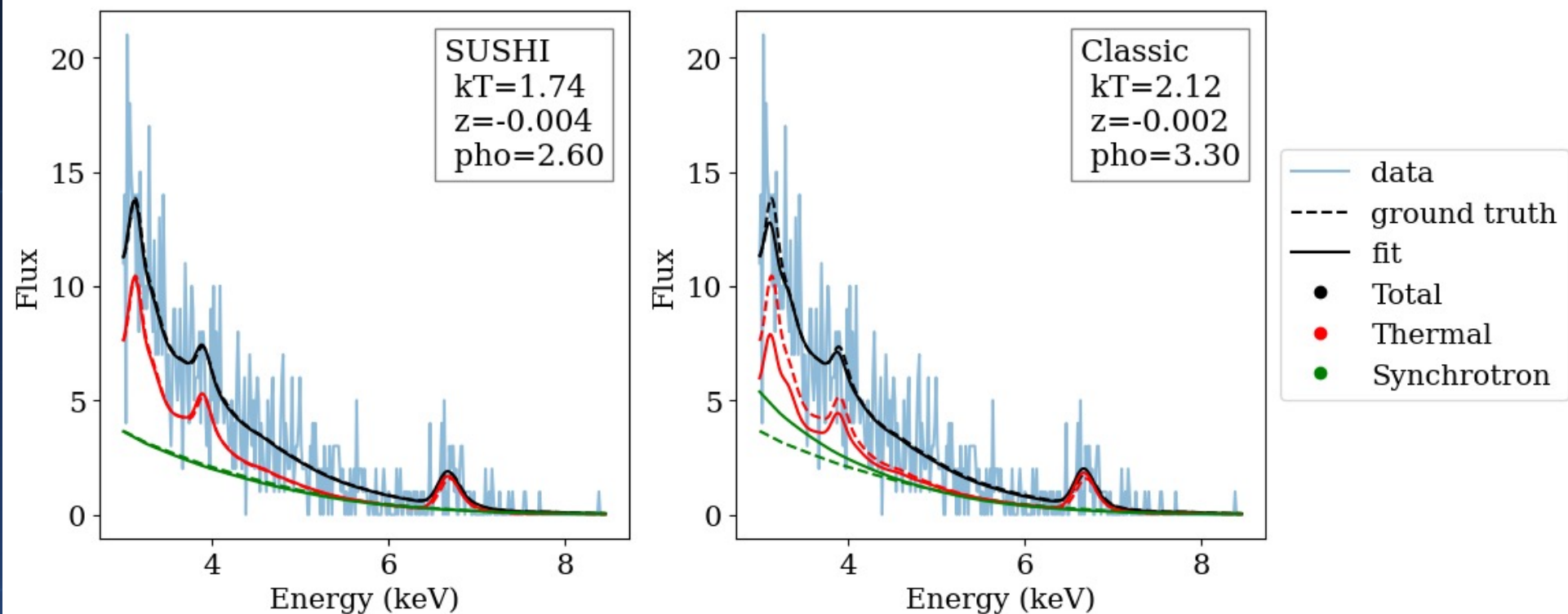
AMPLITUDE MAP COMPARISONS

Fit 1D pixel-per-pixel



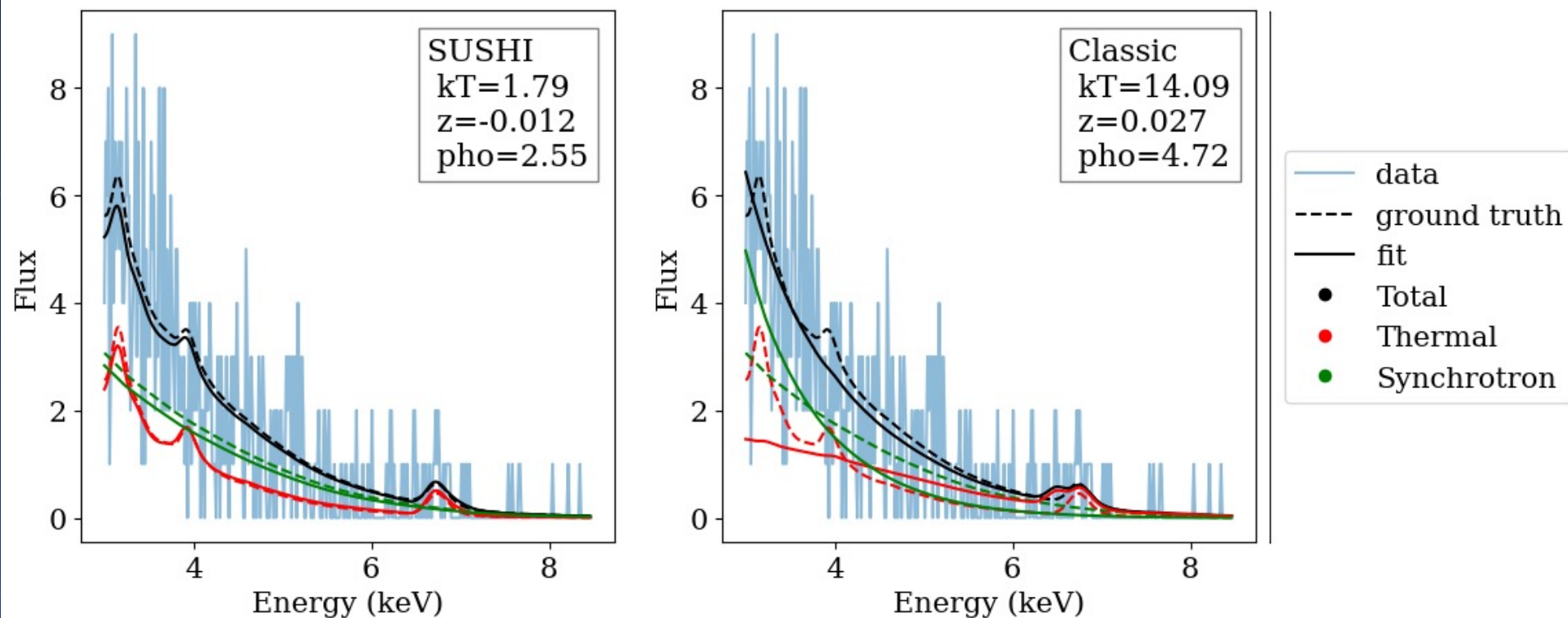
INDIVIDUAL PIXEL COMPARISONS

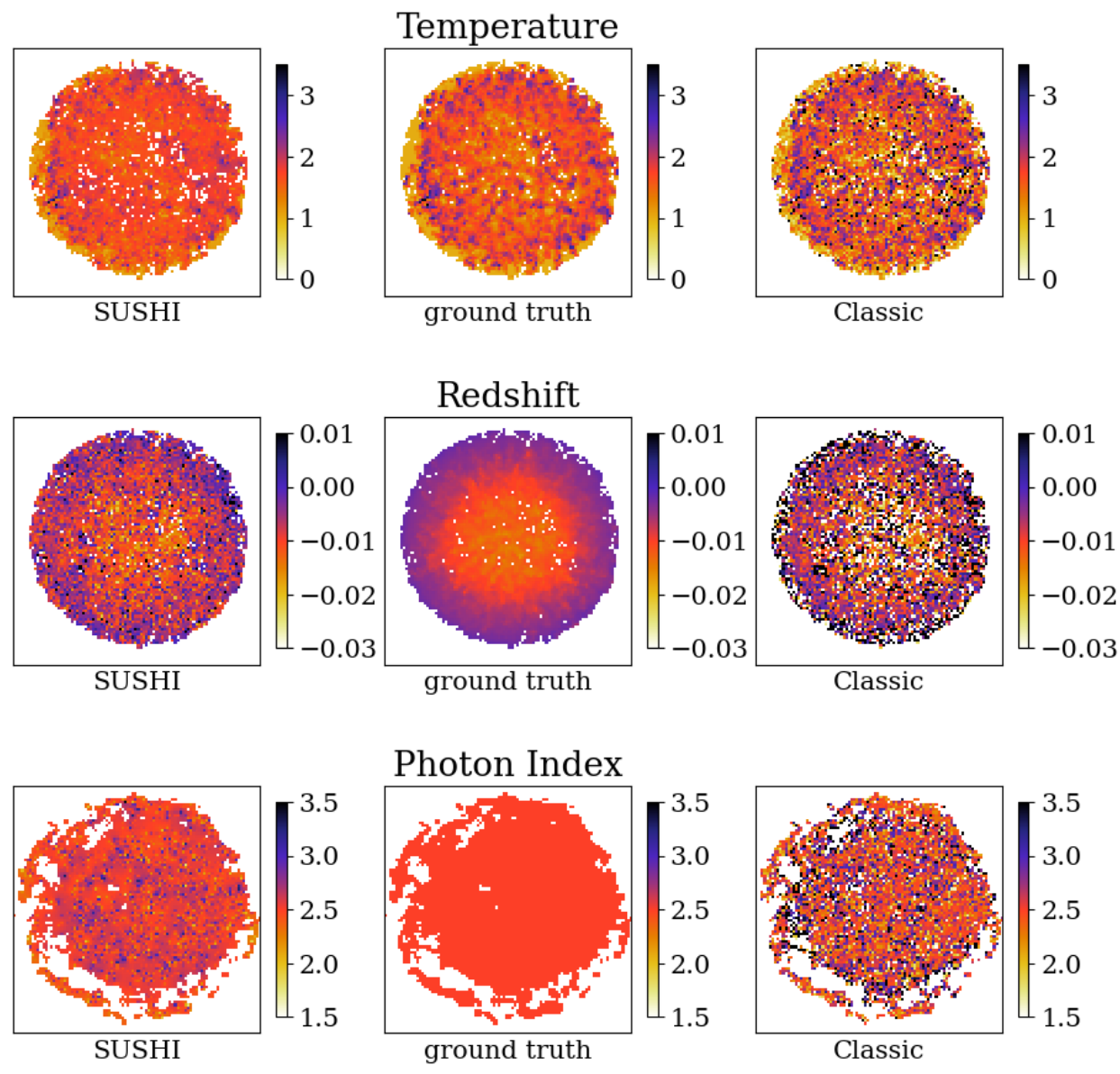
pixel (24,63) | $kT=1.79$ | $z=-0.006$ | $pho=2.50$



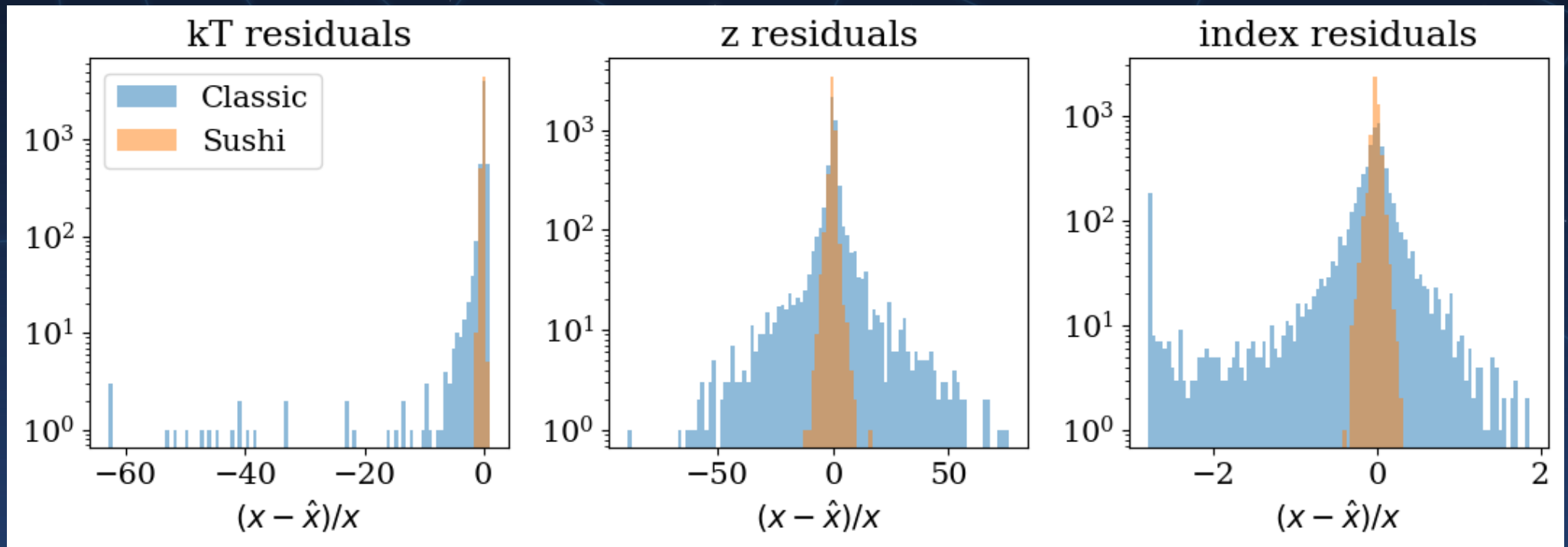
INDIVIDUAL PIXEL COMPARISONS

pixel (46,63) | $kT=1.70$ | $z=-0.013$ | $\text{pho}=2.50$



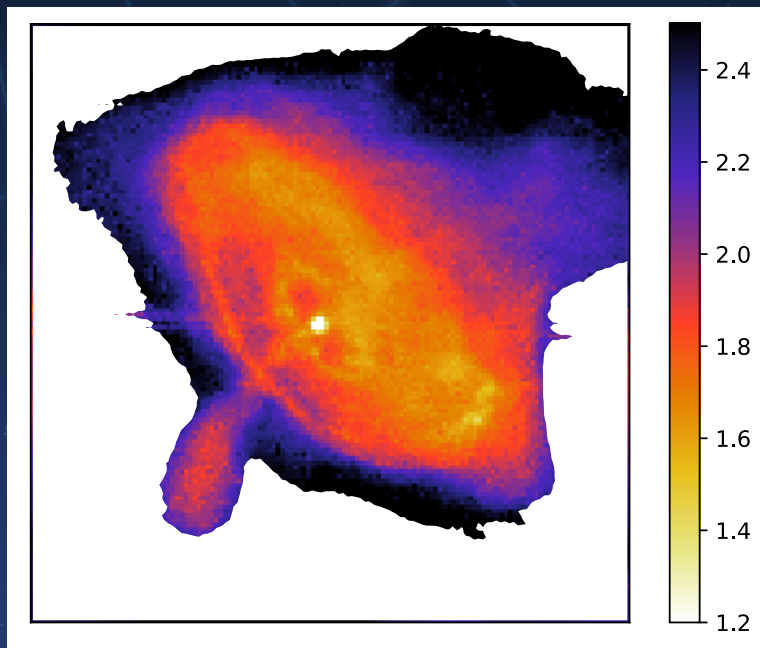


PARAMETER RESIDUALS HISTOGRAMS

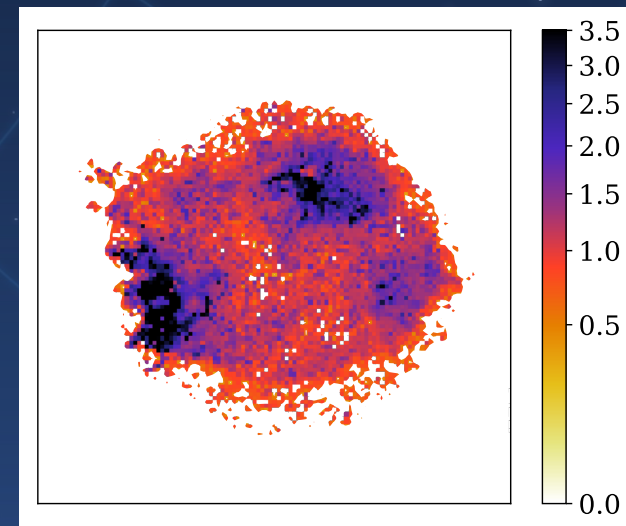
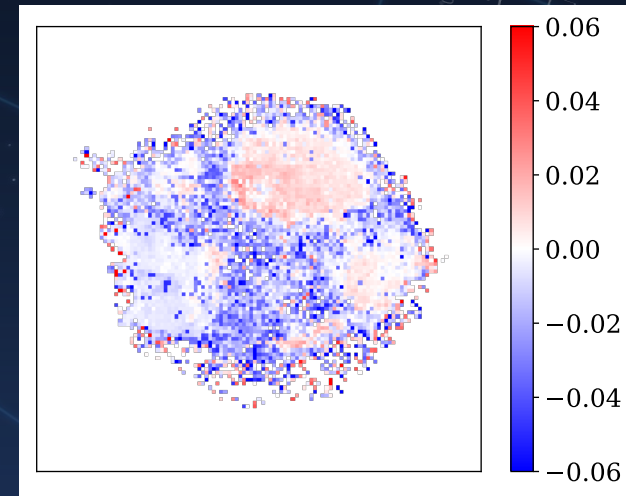


REAL DATA RESULTS

Crab Nebula Photon Index Map:



Cassiopeia A: z and kT maps

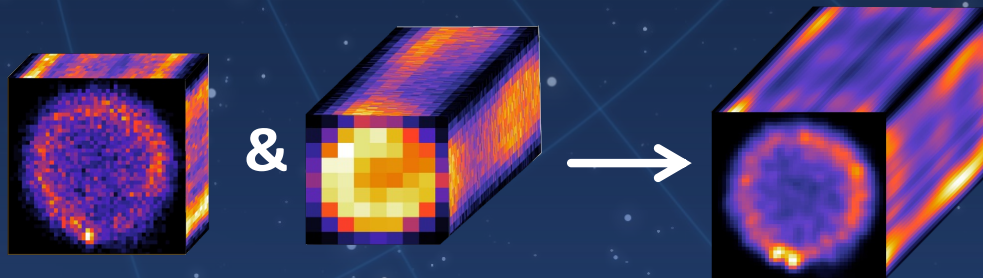


SUSHI SUMMARY

- **SUSHI** is a method to unmix hyperspectral images with **spectral variations** based on a physical model (one for each endmember).
 - As a **surrogate model**, SUSHI uses the **decoder** of an Interpolatory Auto-Encoder.
 - It applies a **spatial sparsity regularization** on the surrogate model's **parameter maps**.
- General framework applicable to hyperspectral images with **spectral variabilities** where a spectral model can be learnt.

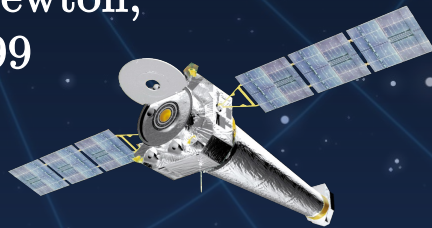


HYPERSPECTRAL IMAGE FUSION VIA REGULARIZED DECONVOLUTION HI-FRED

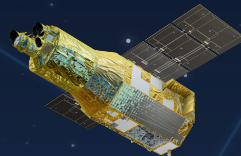


FUSION

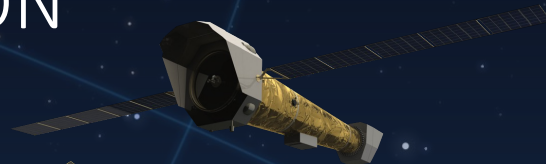
XMM-Newton,
1999



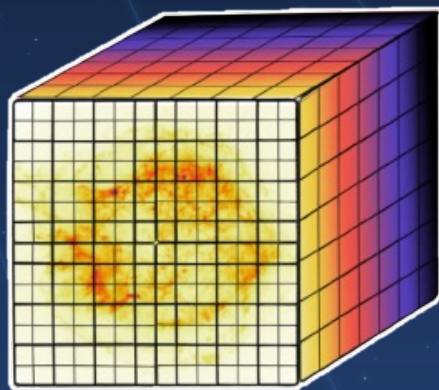
Chandra,
1999



XRISM,
2023

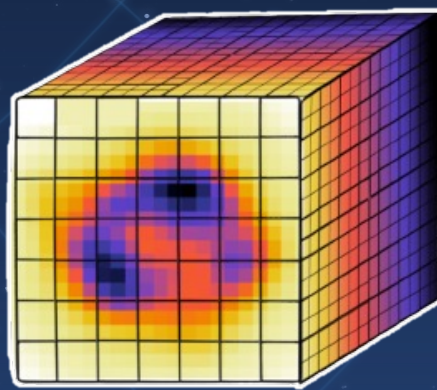


Athena-XIFU,
2037

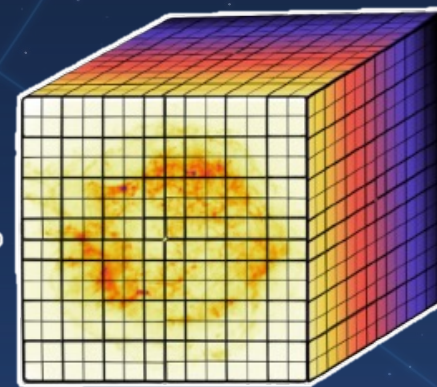


✓ Spatial
X Spectral

&

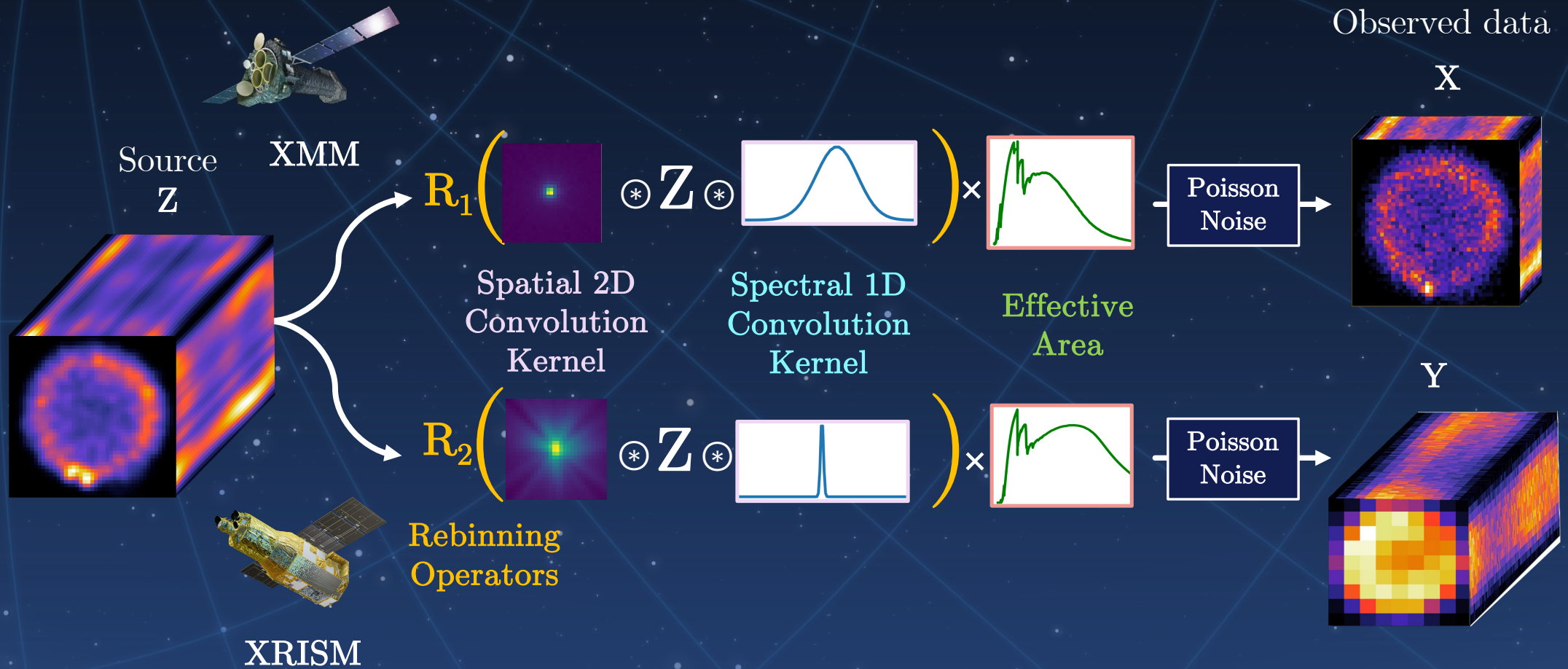


X Spatial
✓ Spectral



✓ Spatial
✓ Spectral

FUSION FORWARD MODEL



ESTIMATOR

$$\hat{Z} = \arg \min_{Z \geq 0} \mathcal{L}_P(X | Z_X) + \mathcal{L}_P(Y | Z_Y) + \varphi(Z),$$

Spectral Response

$$Z_X = (t_X Z \odot A_X) \mathcal{S}_X \mathcal{R}_L \xrightarrow{\text{Rebinning}}$$

$$Z_Y = \mathcal{R}_{MN} \mathcal{B}_Y (t_Y Z \odot A_Y),$$

$$(\mathcal{B}_Y Z)_k = B_Y \circledast Z_k$$

$$(Z \mathcal{S}_X)_{ij} = Z_{ij} \circledast S_X,$$

Spatial Response

Effective Area

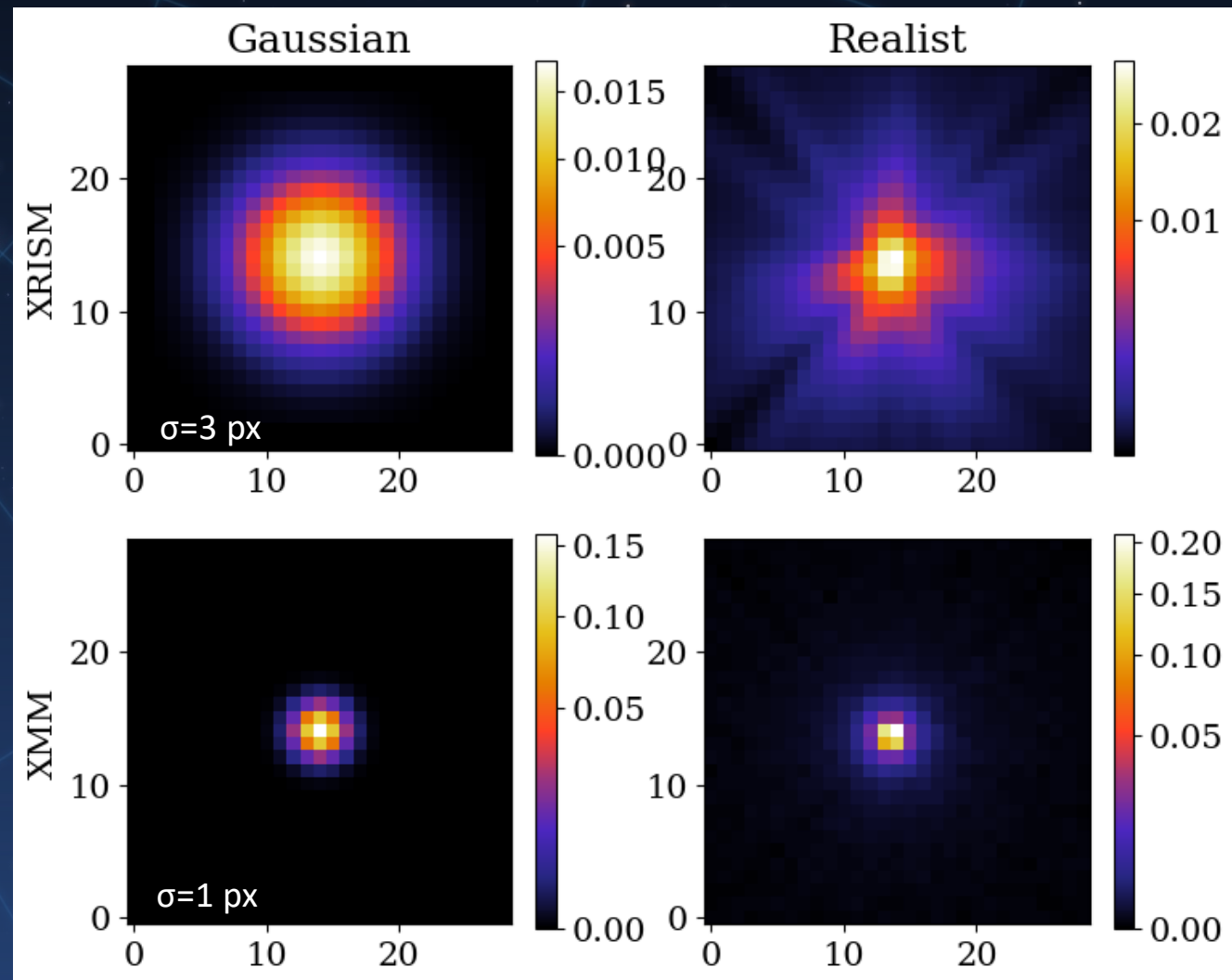
OPTIMIZATION

$$\hat{Z} = \arg \min_{Z \geq 0} \mathcal{L}_P(X | Z_X) + \mathcal{L}_P(Y | Z_Y) + \varphi(Z),$$

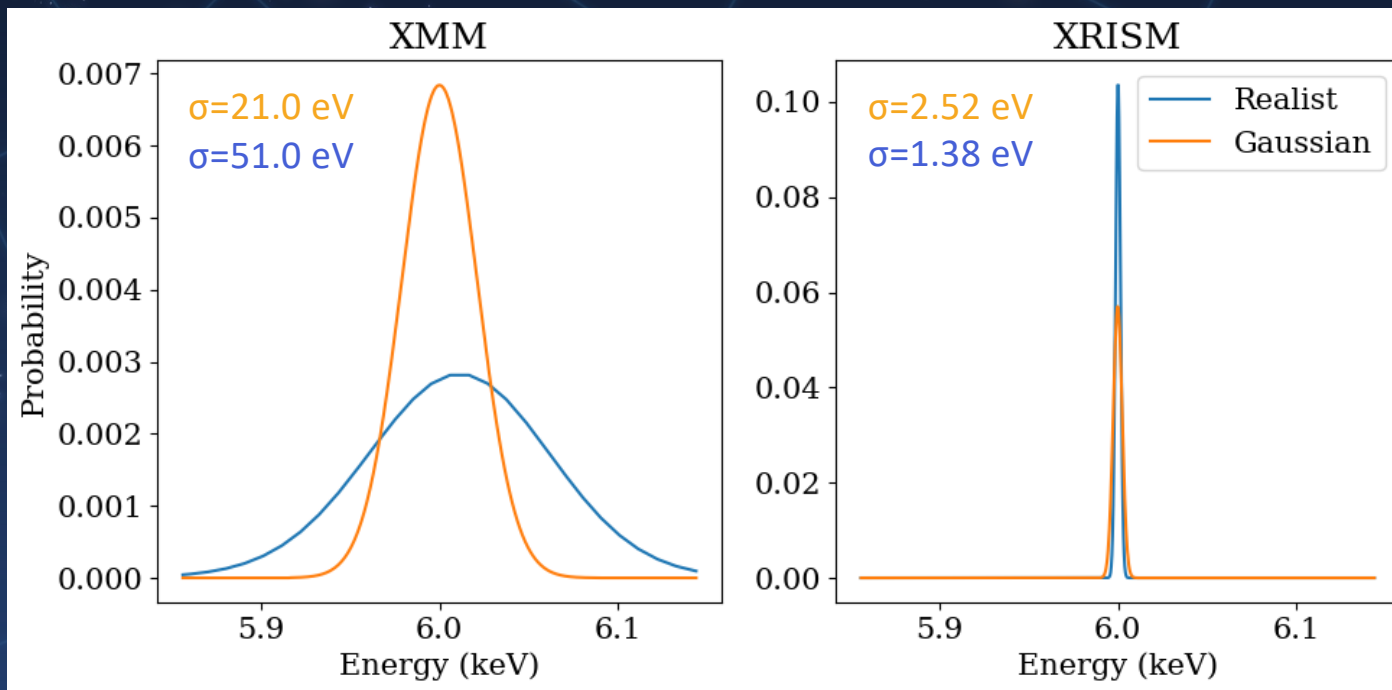
- Negative log likelihood Poisson
- Most of the cost function is differentiable (except $\varphi(Z)$)
 - Proximal Gradient Descent / ISTA
- Convolutions done in Fourier space to save time

FUSION RESULTS

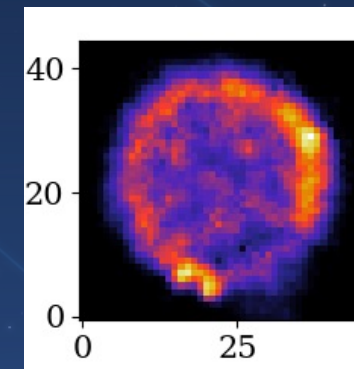
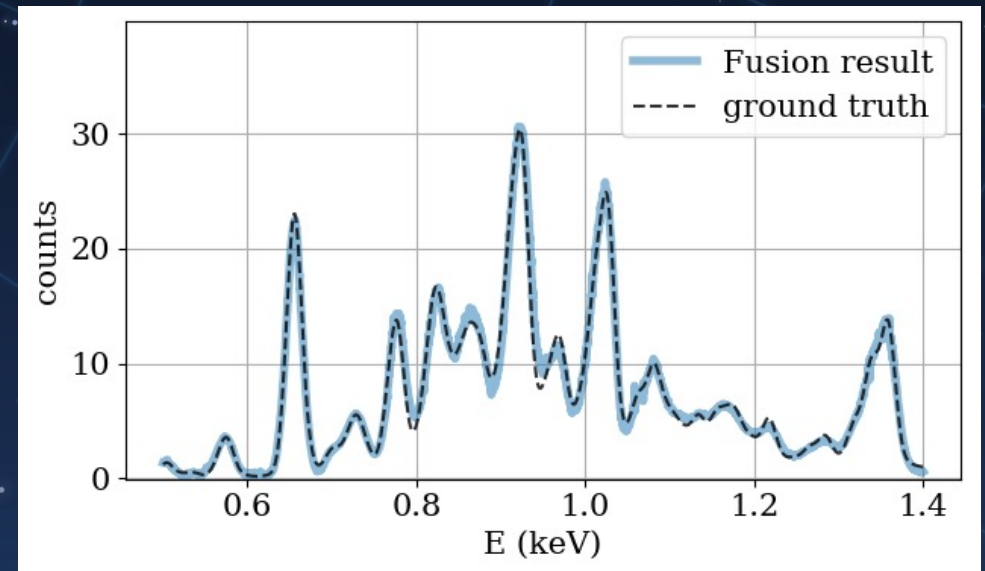
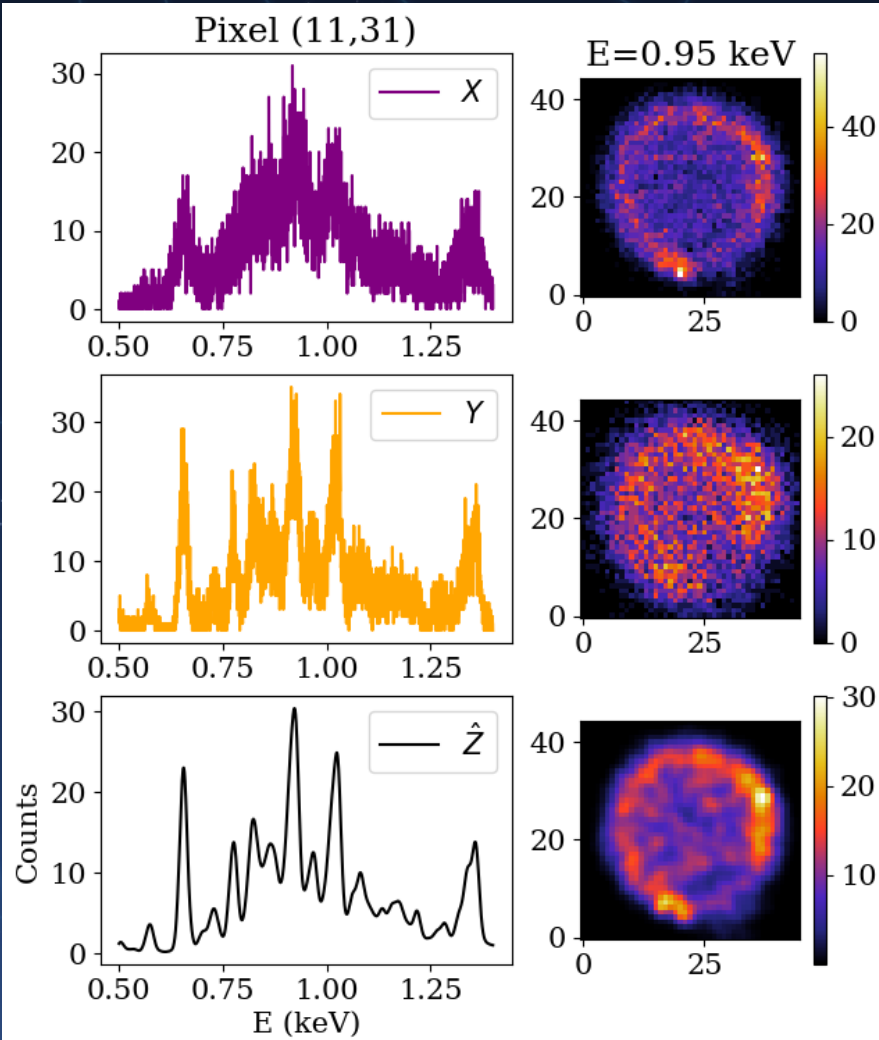
SPATIAL RESPONSES



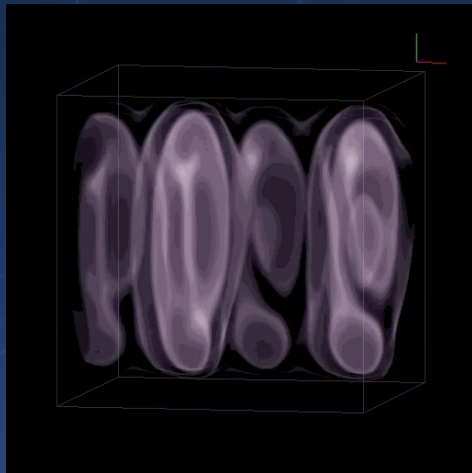
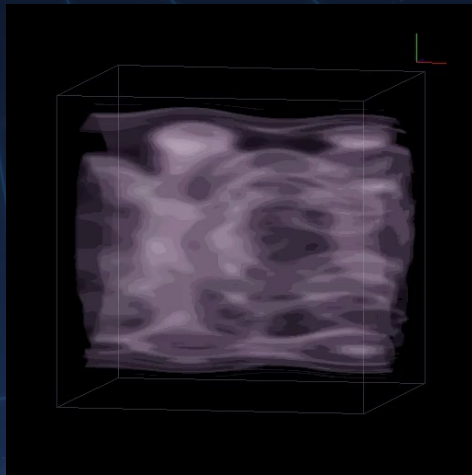
SPECTRAL RESPONSES



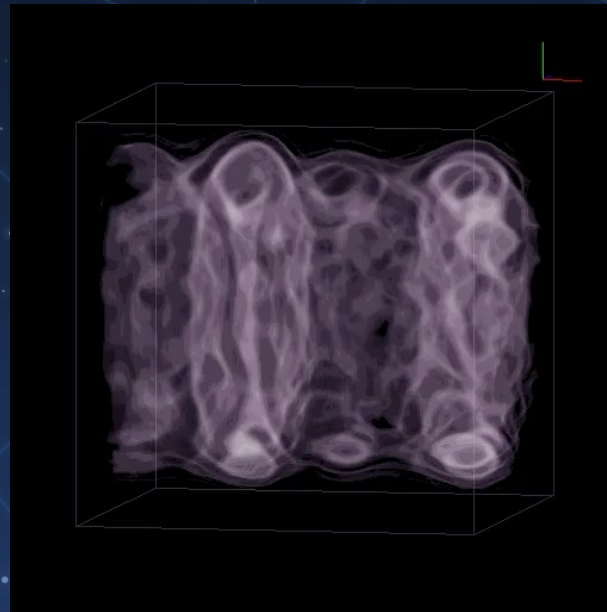
RESULT: GAUSSIAN



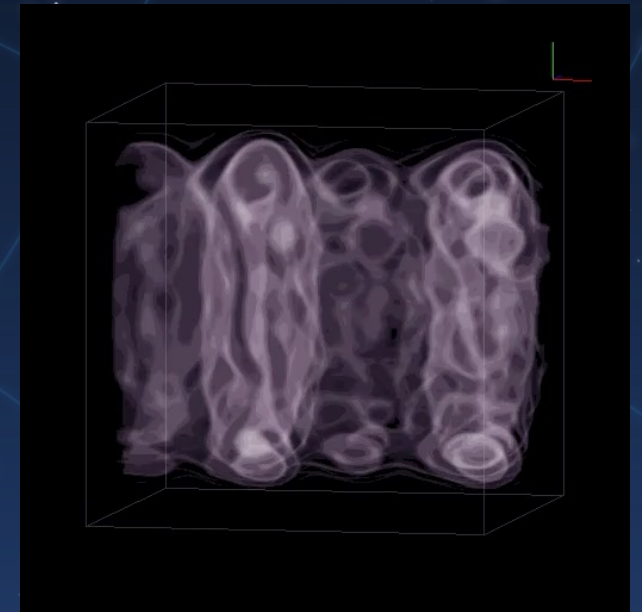
INPUT



RESULT

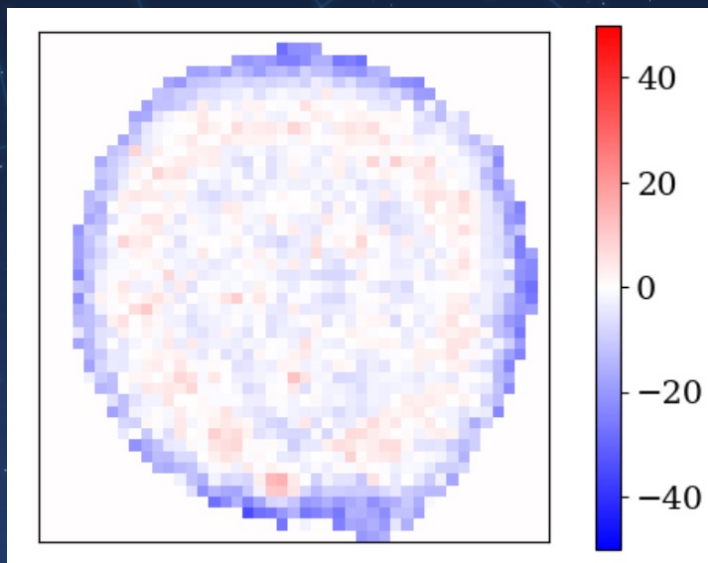


GROUND TRUTH

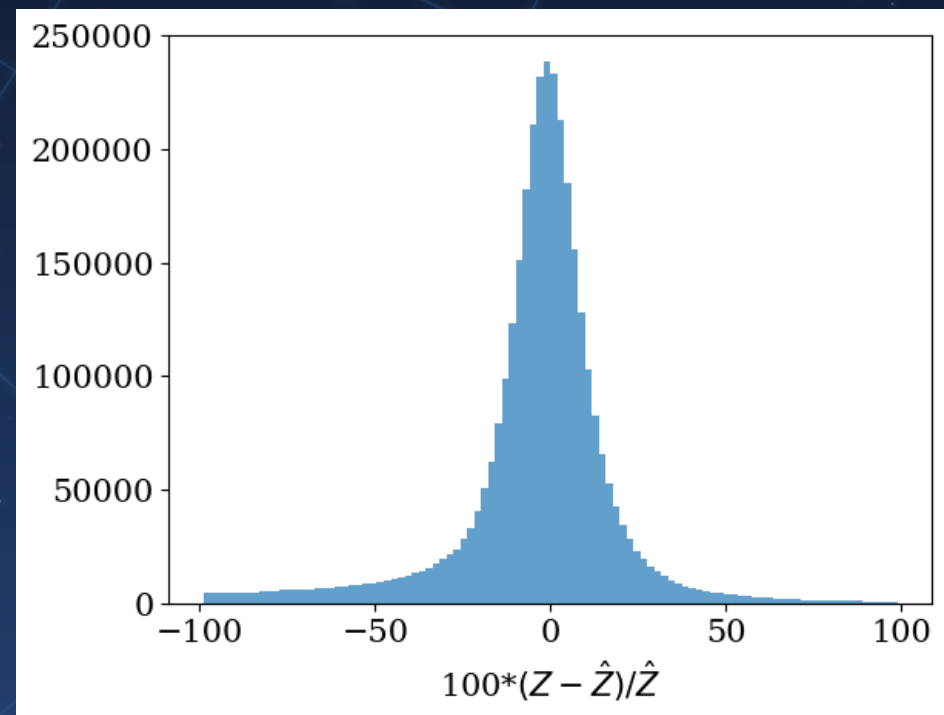


GAUSSIAN MODEL

GAUSSIAN MODEL: RELATIVE ERROR (%)

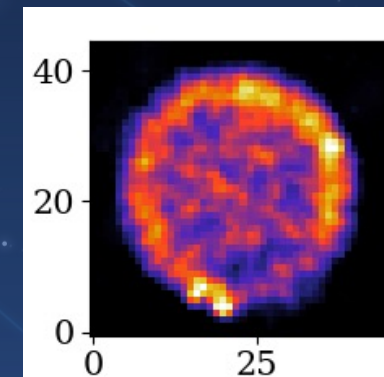
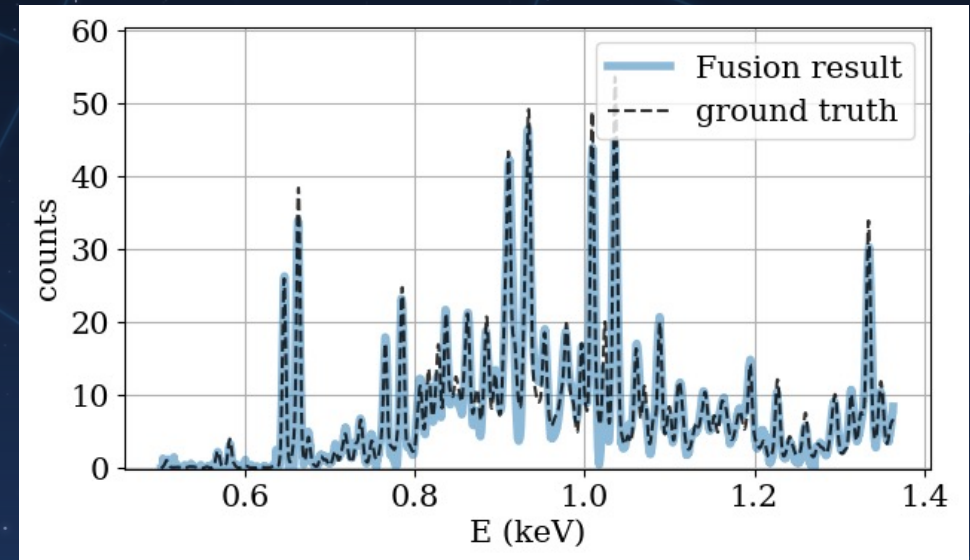
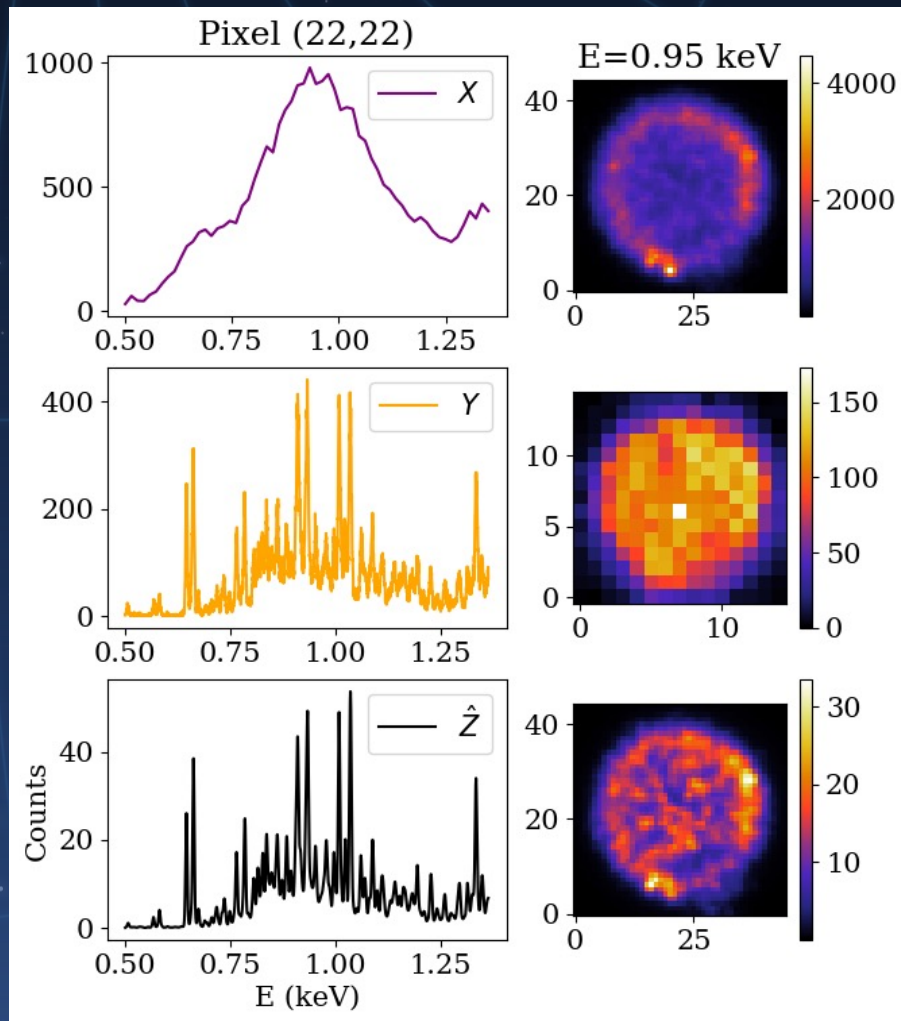


Mean error per pixel

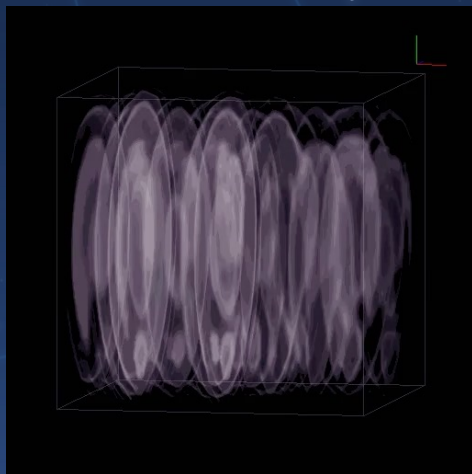
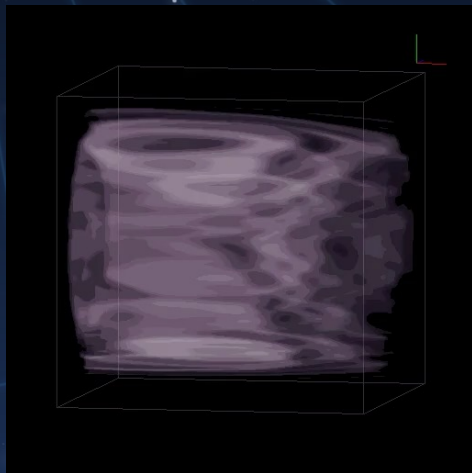


Error per voxel

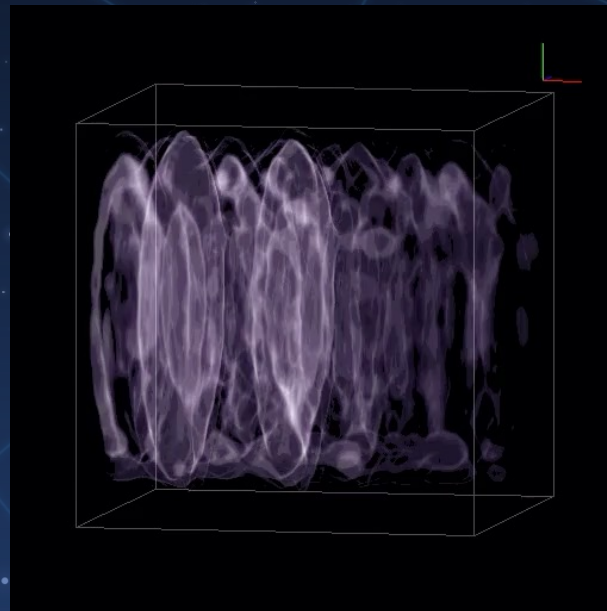
RESULT: REALISTIC



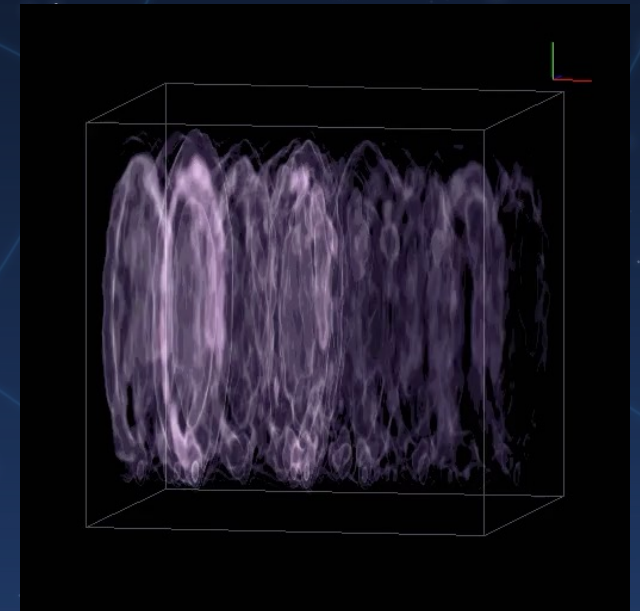
INPUT



RESULT

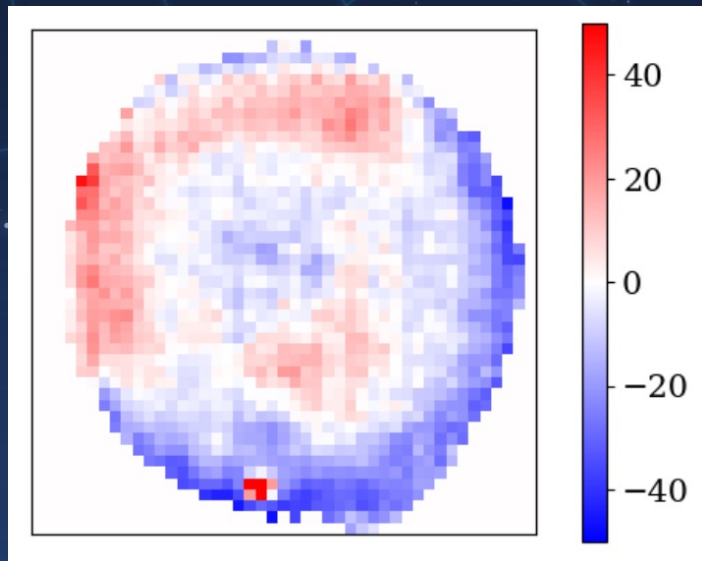


GROUND TRUTH

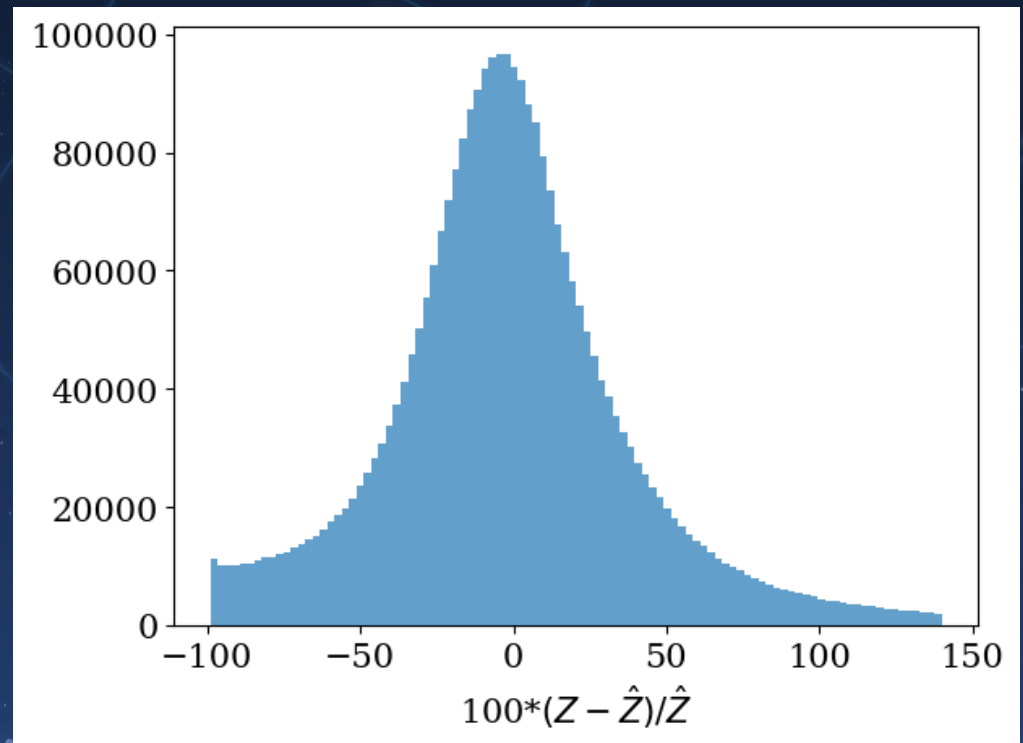


REALISTIC MODEL

REALISTIC MODEL: RELATIVE ERROR (%)



Mean error per pixel



Error per voxel

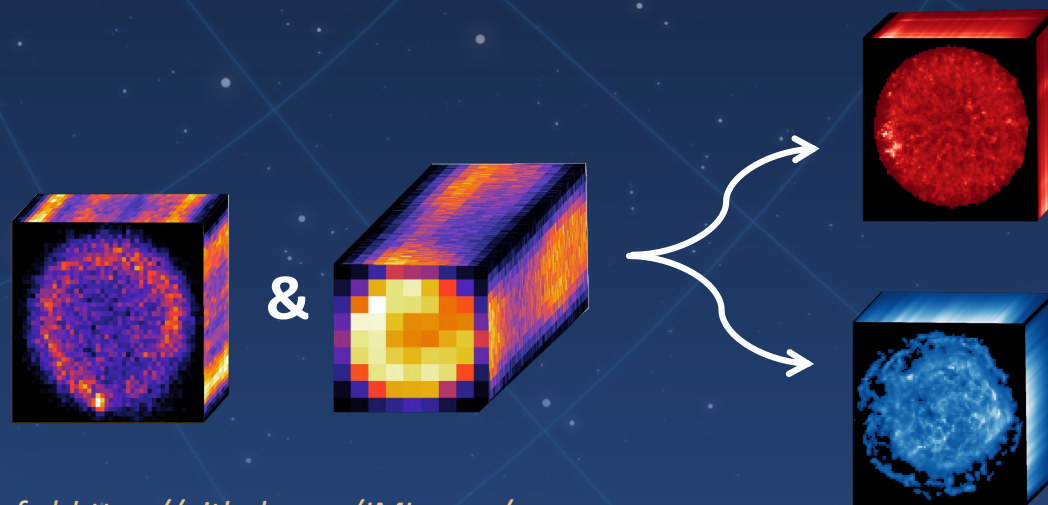
FUSION SUMMARY

- Propose a new algorithm for **hyperspectral fusion** adapted to X-ray imaging
- Compared **different regularizations** (e.g. low rank), which helped the algorithm go faster but introduced spectral distortion
- Need a method that reduces dimension, preserves variabilities
→ **include physical information**

FUTURE WORK

- **FUSION + SOURCE SEPARATION**

- Will have the acceleration obtained by dimension reduction
- Including physical information
- Perform source separation and fusion at the same time



CONCLUSION

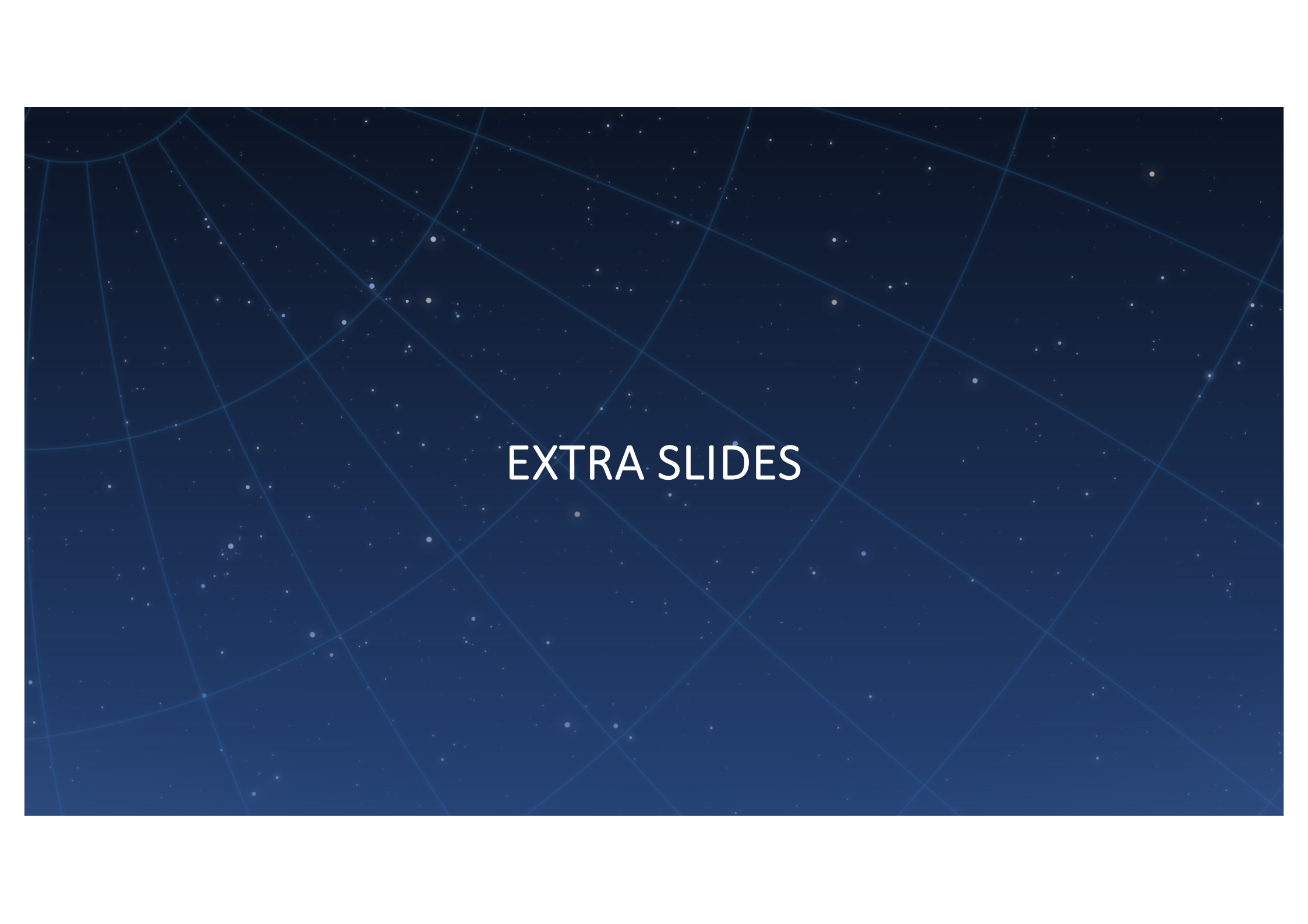
- **X-ray hyperspectral images** are complex to analyse because of Poisson noise and high spectral variability
- **SUSHI** is a method to unmix hyperspectral images with **spectral variations** based on a physical model (one for each endmember).
- **HIFReD** is a **fusion method**, which combines two hyperspectral images to obtain the **best spatial and spectral resolutions**
- Looking for post-docs for fall 2025

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Articles:



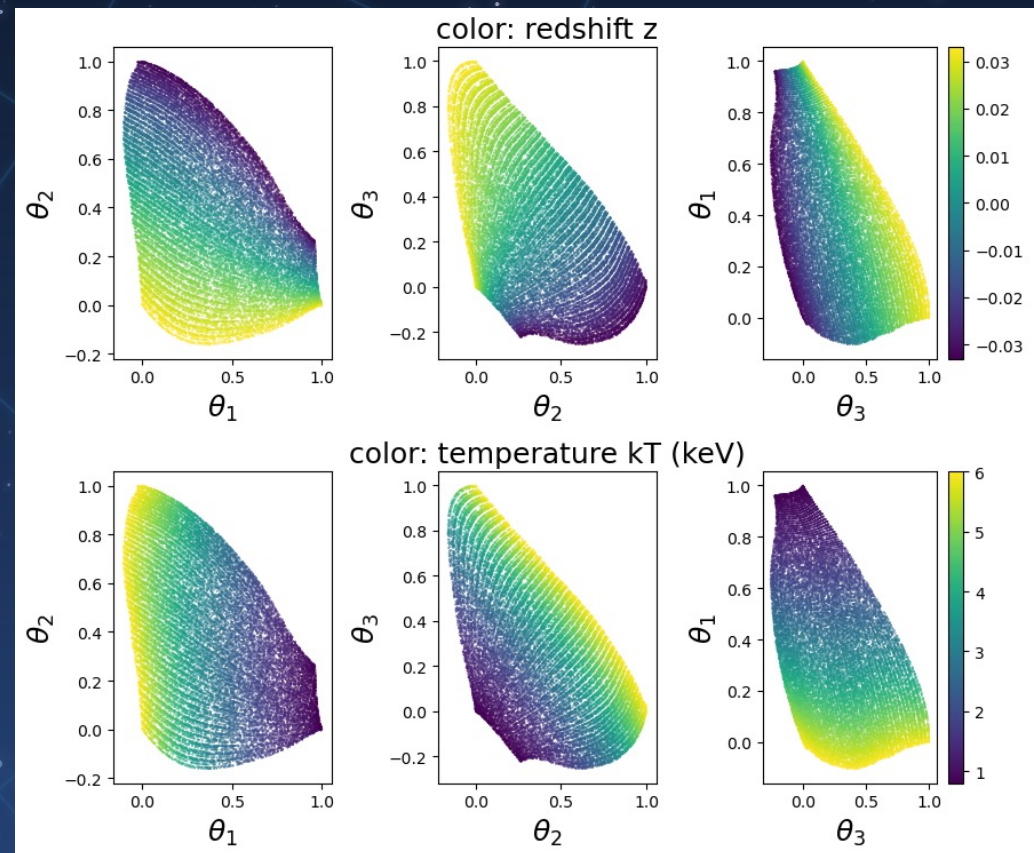


EXTRA SLIDES

DECODER FUNCTION AS A GENERATIVE MODEL

- D is differentiable
- Not costly to call upon
- Keeps a notion of neighborhood

→ spatial regularization makes sense



ALGORITHM OUTLINE

- Until stopping criterion:
 - For each component C :
 - 1. Update **latent parameters** for C , keep all else fixed
 - **Gradient descent** for the **latent parameters**
 - **Soft thresholding in wavelet domain** of the **parameter maps**
 - 2. Update Amplitude for C , keep all else fixed
 - **Gradient descent** for the Amplitude

STATE OF THE ART



- First, panchromatic / multi-spectral, then multispectral / hyper-spectral
- Subspace projection
 - Unmixing, *e.g. Yokoya et al., 2012, Prévost et al. 2022*
 - Low rank approximation, *e.g. Simões et al., 2015*
- Spatial Regularization
 - TV, sparse dictionary (*Wei et al., 2015*), deep learning (*Uezato et al., 2020*)
- **Astrophysics, mainly for JWST:**
 - *Guilloteau et al. 2020*, low rank approximation with Sobolev regularization
 - *Pineau et al., 2023*, exact solution for fusion with unmixing

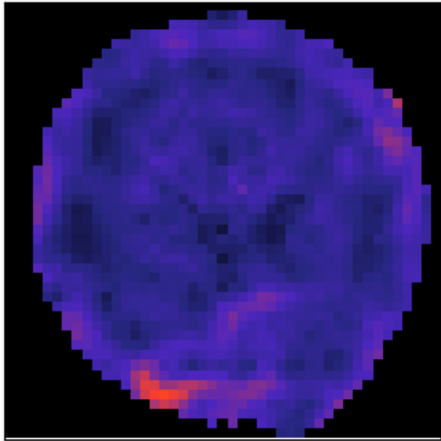
REGULARIZATION

- Three methods:
 - l_1 norm of Wavelet 2D-1D coefficients
 - Low rank Approximation (using PCA) with Sobolev Regularization
(inspired by Guilloteau 2020 work on JWST)
 - Low rank Approximation with 2D Wavelet Regularization

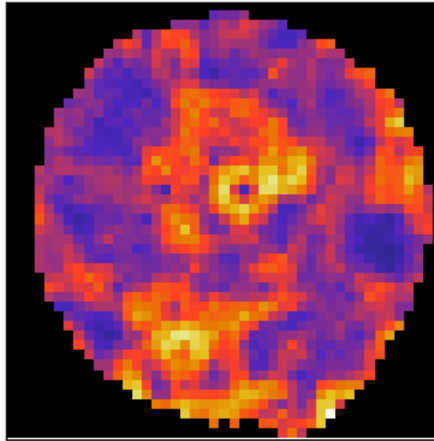
SPECTRAL VARIABILITY OF EACH MODEL

Mean Angular Distance between neighbouring pixels

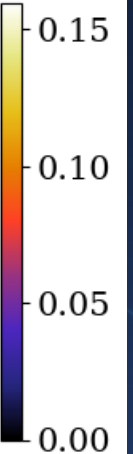
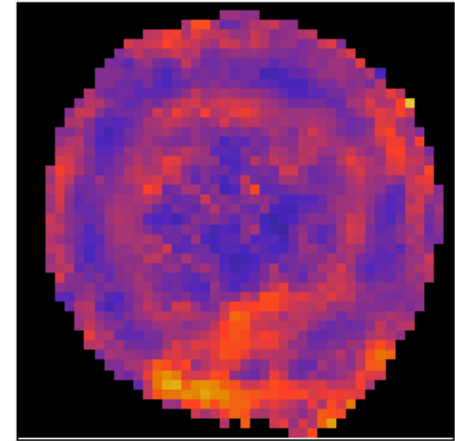
Gaussian (0.5,1.4 keV)



Gaussian (6.19-6.91 keV)



Realistic Model (0.5-2.3 keV)



$$\theta(Z_k) = \sum_{Z_{k'} \in \mathcal{N}} \arccos\left(\frac{\langle Z_k, Z_{k'} \rangle}{\sqrt{(\|Z_k\|_2^2 * \|Z_{k'}\|_2^2)}}\right) / \text{card}(\mathcal{N}),$$

SUMMARY

*ASAM: Moyenne de Carte d'angle spectral, PSNR: Pic Rapport Signal sur Bruit,
acSSIM: moyenne complémentaire de l'indice de similarité structurelle*

Gaussian 1 keV

	regularizer	PSNR	ASAM	acSSIM
0	W2D1D	21.357812	0.570574	0.016970
1	LRS	20.968931	0.556864	0.011182
2	LRW2D	21.011660	0.559537	0.012045

Gaussian 6 keV

	regularizer	PSNR	ASAM	acSSIM
0	W2D1D	18.666015	0.598740	0.005083
1	LRS	14.155266	0.599992	0.010619
2	LRW2D	16.566201	0.609229	0.010068

Gaussian with Rebinning 1 keV

	regularizer	PSNR	ASAM	acSSIM
0	W2D1D	14.681063	0.602940	0.043332
1	LRS	14.302753	0.609036	0.044248
2	LRW2D	13.849244	0.617097	0.051285

Realistic 1 keV

	regularizer	PSNR	ASAM	acSSIM
0	W2D1D	11.479859	0.665938	0.020218
1	LRS	10.076144	0.654854	0.031135
2	LRW2D	11.464761	0.669527	0.024311

FUTURE WORK

- **FUSION + SOURCE SEPARATION**
 - Will have the acceleration obtained by dimension reduction
 - Including physical information
 - Performs source separation and fusion at the same time

$$Z_X(\theta) = (t_X \sum_c \mathcal{M}^c(\theta^c) \odot A_X) \mathcal{S}_X$$

$$Z_Y(\theta) = \mathcal{B}_Y(t_Y \sum_c \mathcal{M}^c(\theta^c) \odot A_Y)$$