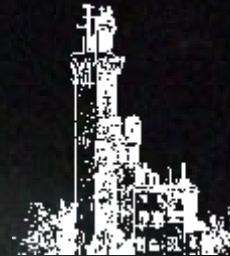


**Michela Mapelli**



**INAF-OAPD**

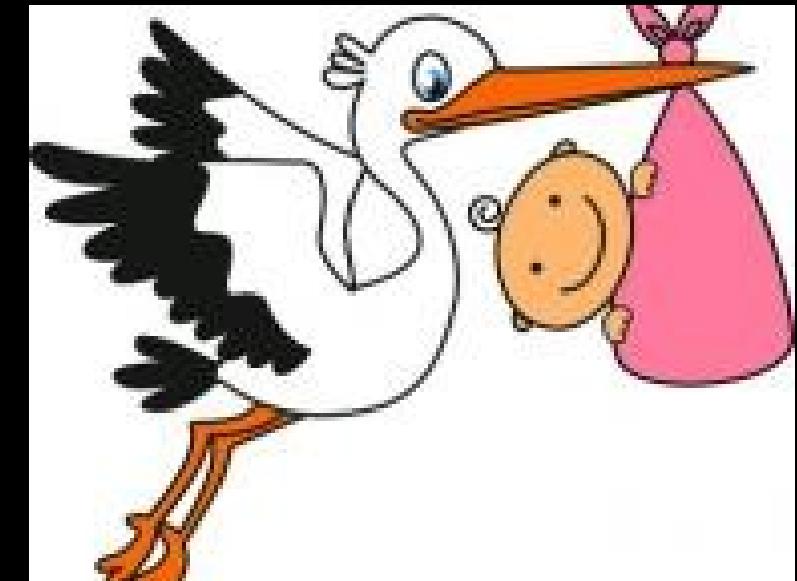
# **LIFE and DEATH of RING GALAXIES**

**L. Mayer, A.A. Trani, E. Ripamonti, D. Fiacconi, M. Colpi,  
L. Coccato, L. Morelli, E.M. Corsini, et al.**

# OUTLINE

**1 - INTRODUCTION: WHY RING GALAXIES?**

**2 - BIRTH of  
RING GALAXIES**



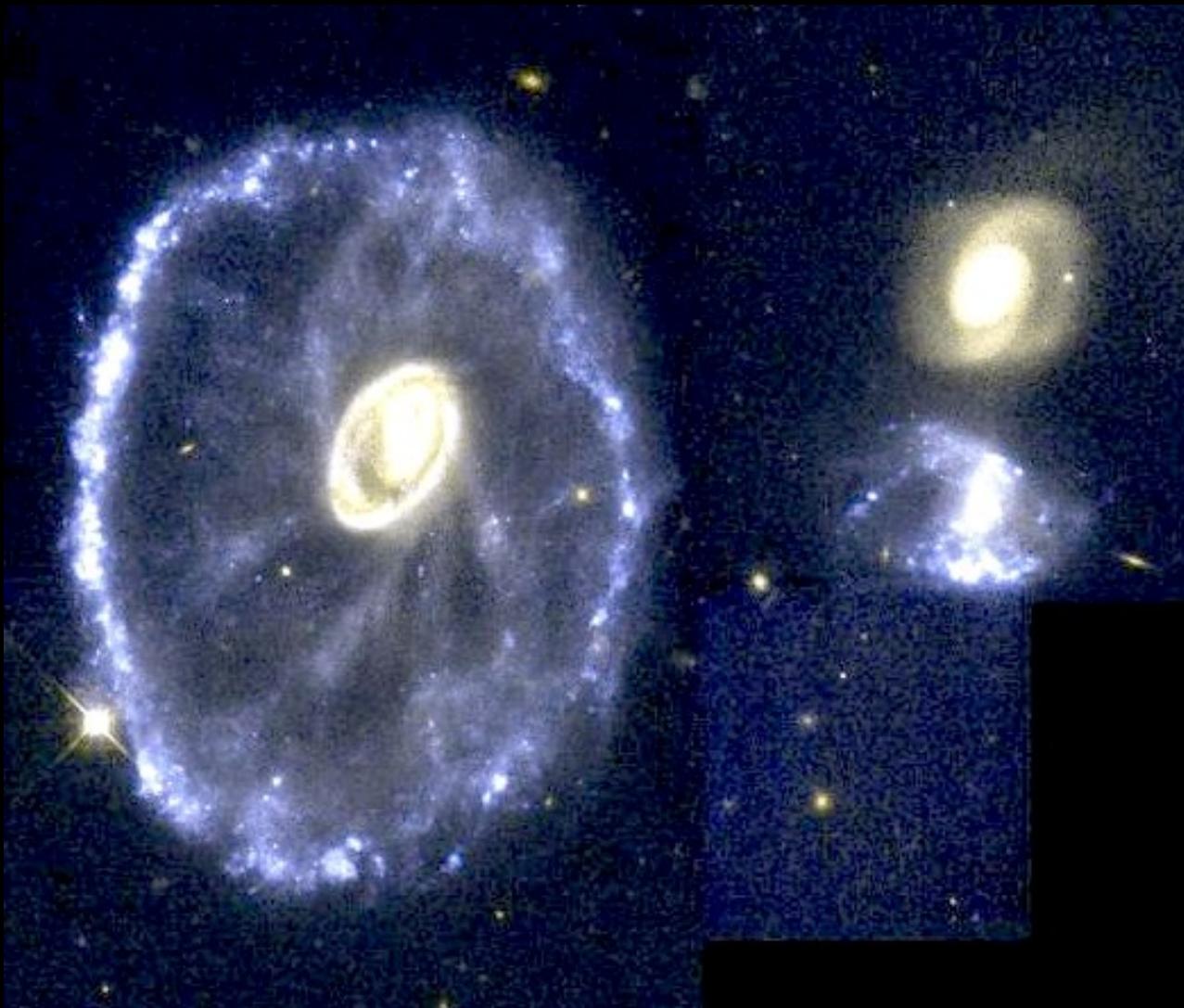
**3 - DEATH of  
RING GALAXIES**

# **1 - INTRODUCTION: WHY RING GALAXIES?**

# **1. Why ring galaxies?**

**~ 200-300 in catalog by Arp & Madore 1987**

**~1 ring galaxy per  $10^4$  spiral galaxies**



**~ 60 % thought  
to have  
collisional origin  
(knotty rings,  
nearby  
companions)**

# **1. Why ring galaxies?**

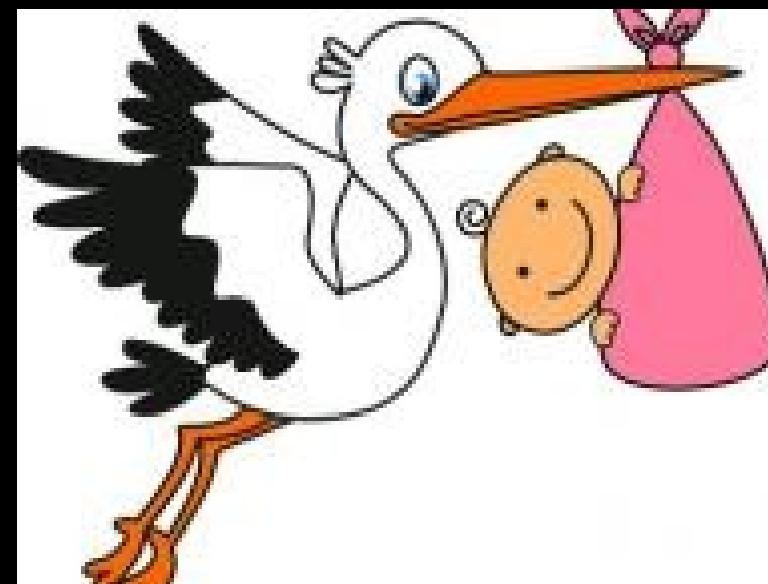
**GALAXY COLLISION LAB.: simple  
geometry!**

**STAR FORMATION LAB.:  
HOW INTERACTIONS TRIGGER SF**

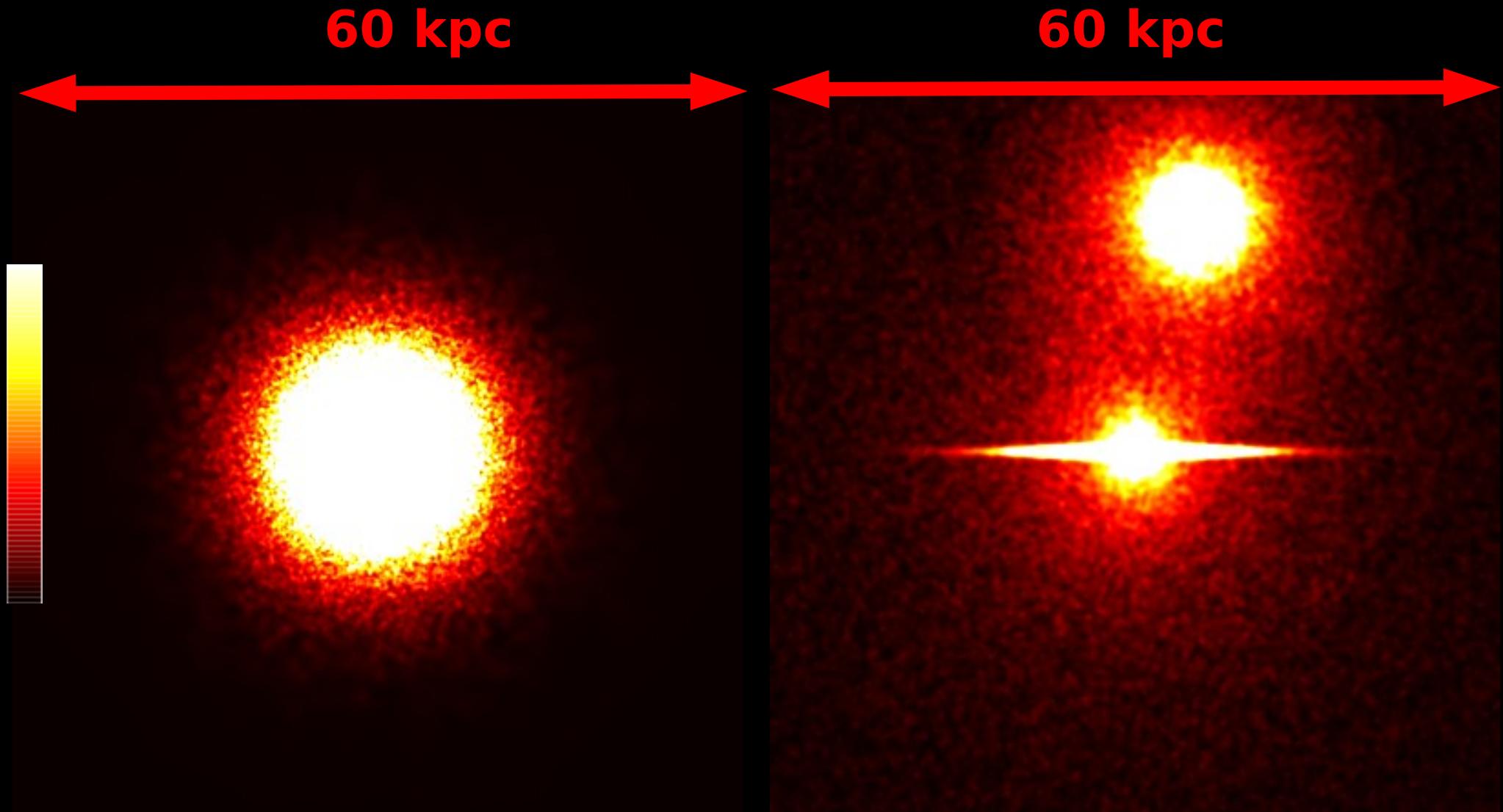
**LOW METALLICITY STAR FORMATION**

**HOW DO THEY EVOLVE?**

## **2 - BIRTH of RING GALAXIES**



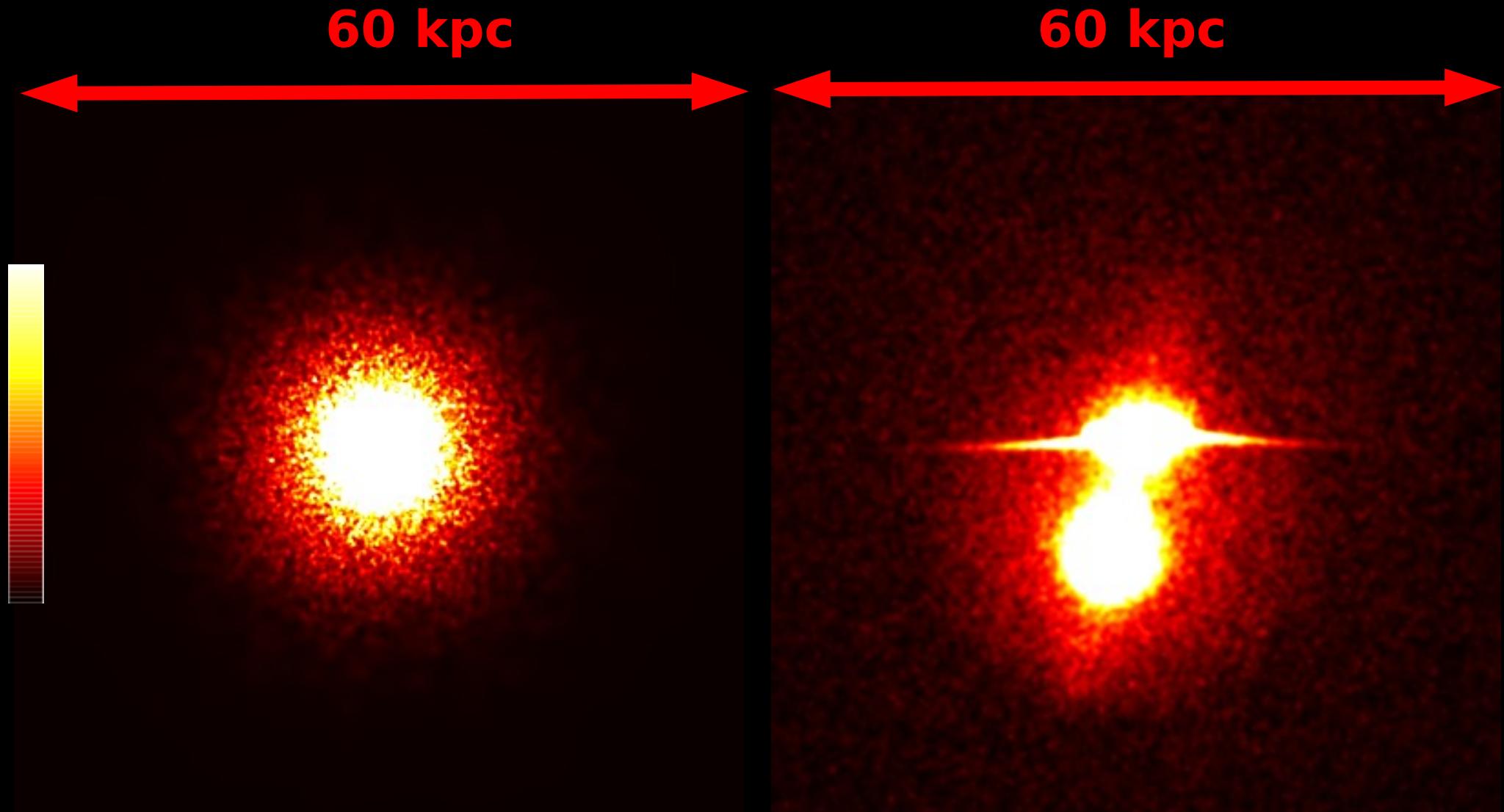
## 2.1 Simulations of Cartwheel-like CRG:



time = -30 Myr

MM et al. 2008a

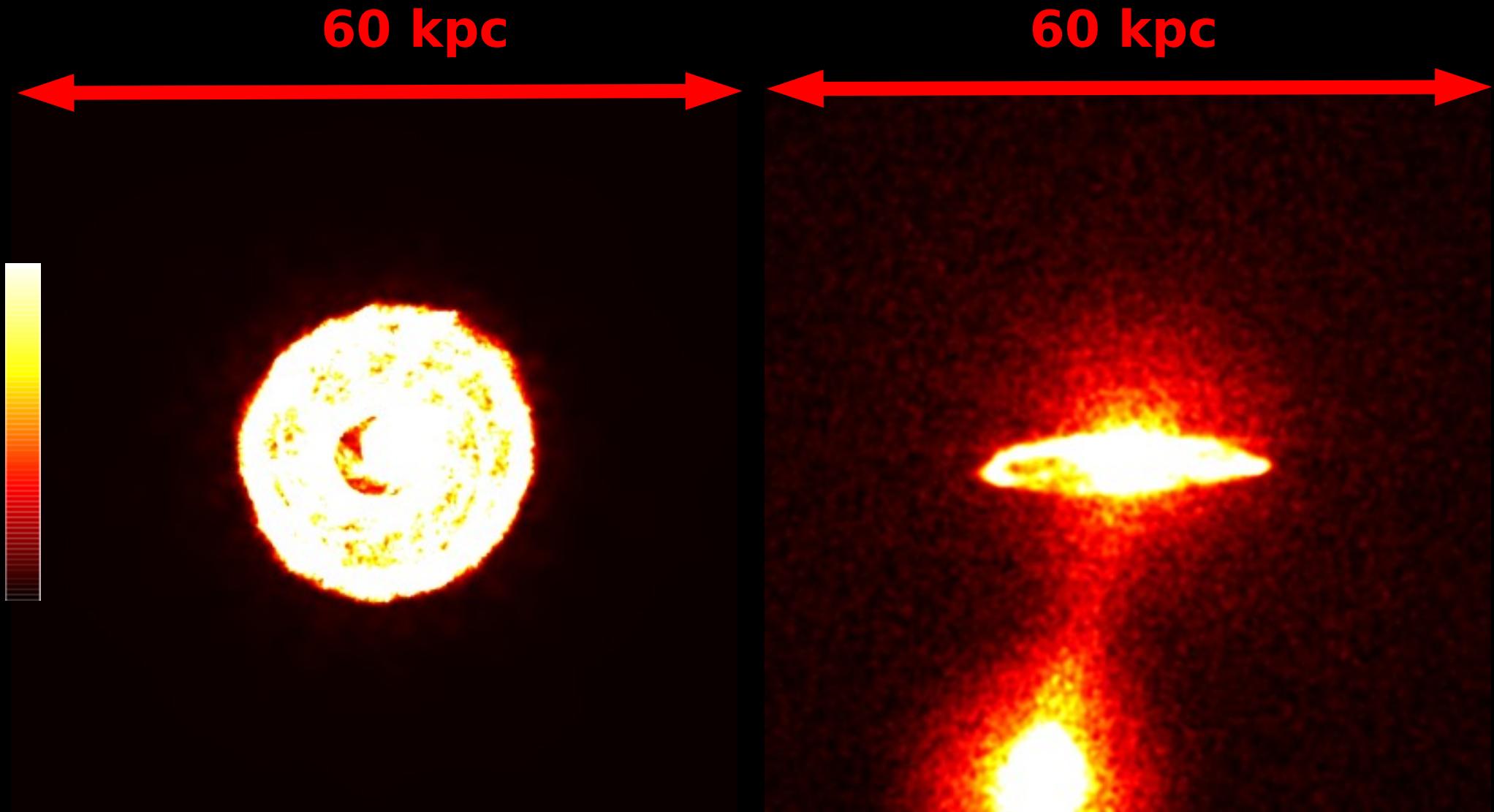
## 2.1 Simulations of Cartwheel-like CRG:



time = 10 Myr

MM et al. 2008a

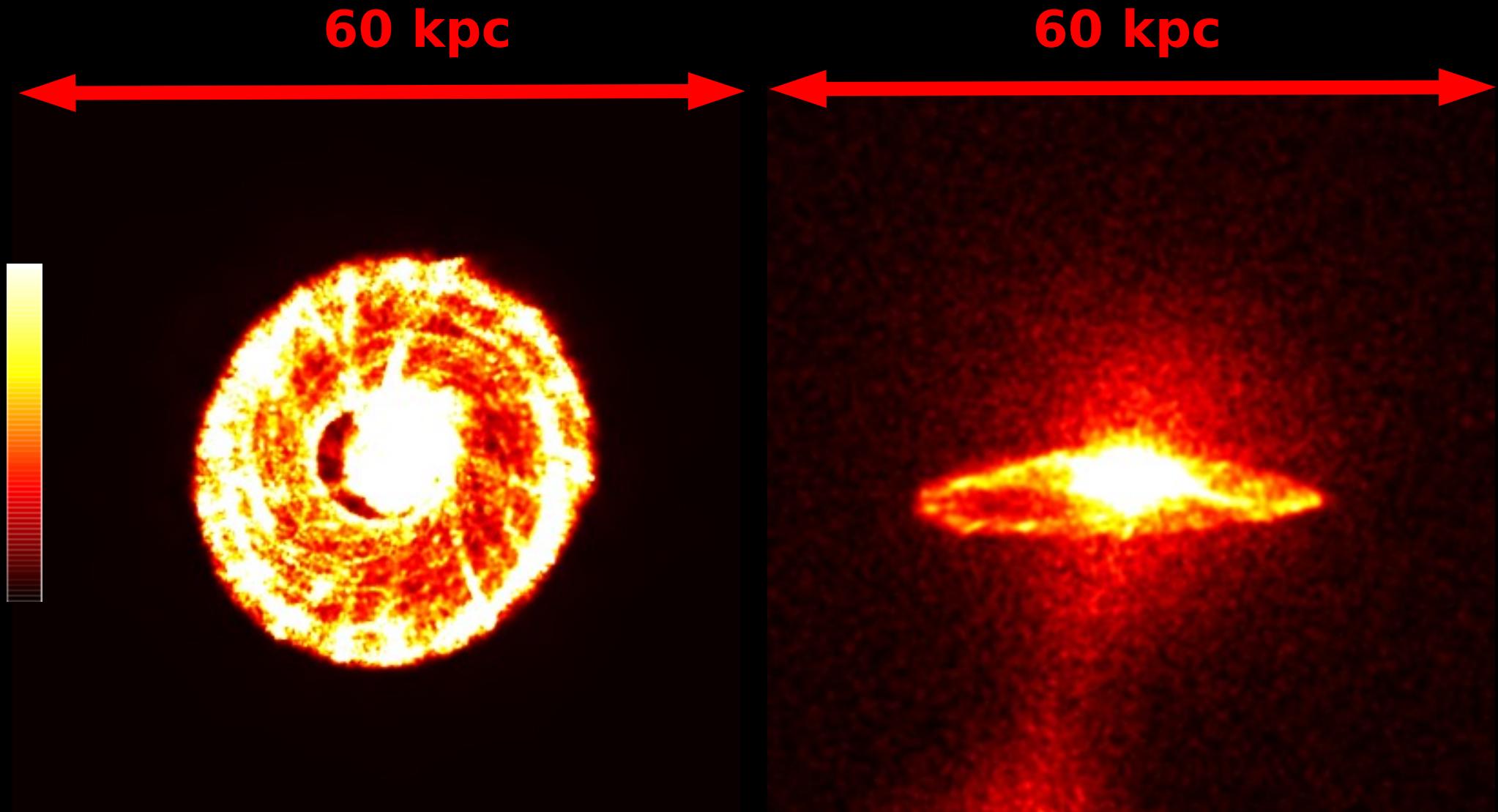
## 2.1 Simulations of Cartwheel-like CRG:



time = 50 Myr

MM et al. 2008a

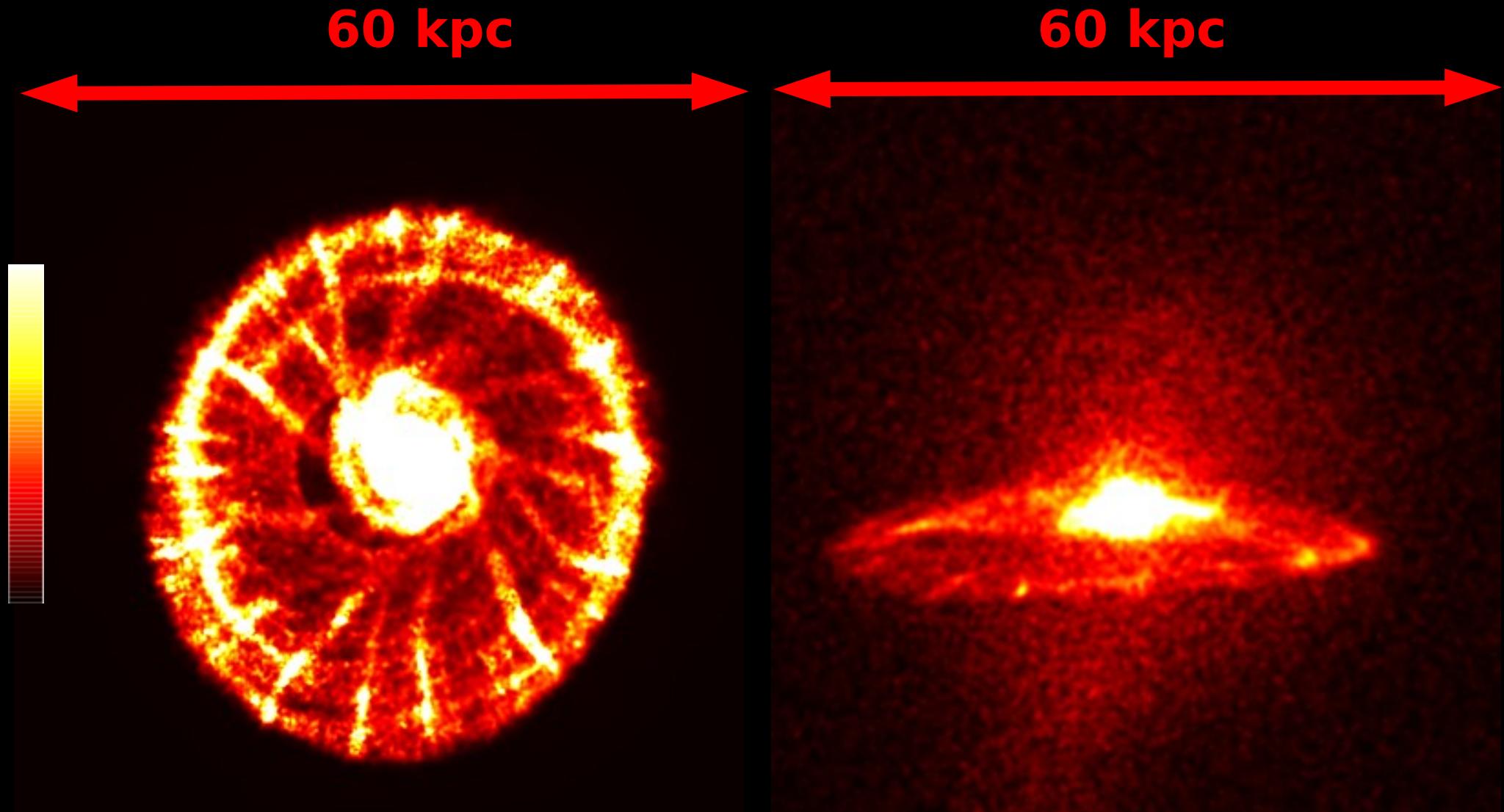
## 2.1 Simulations of Cartwheel-like CRG:



time = 90 Myr

MM et al. 2008a

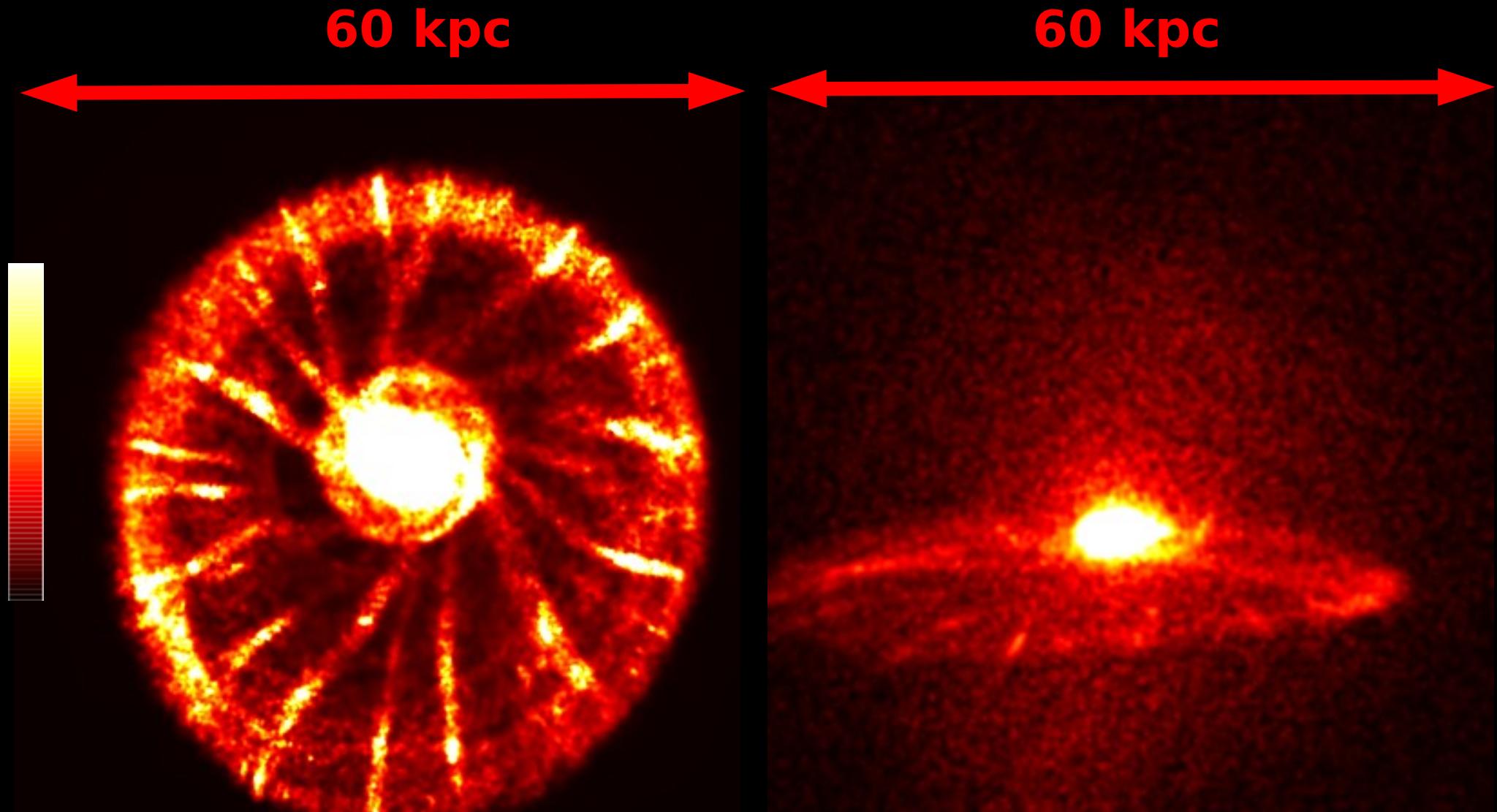
## 2.1 Simulations of Cartwheel-like CRG:



time = 130 Myr

MM et al. 2008a

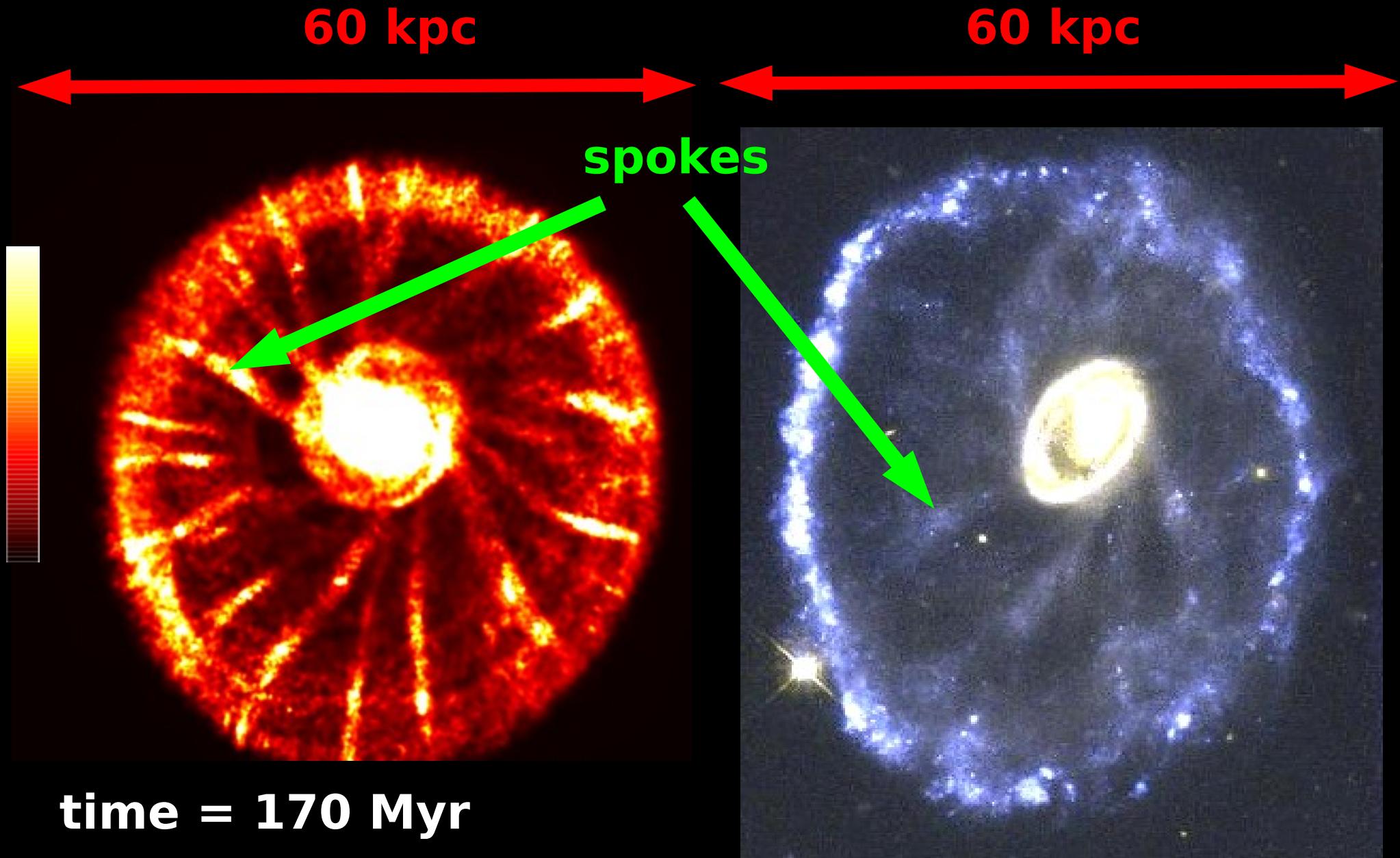
## 2.1 Simulations of Cartwheel-like CRG:



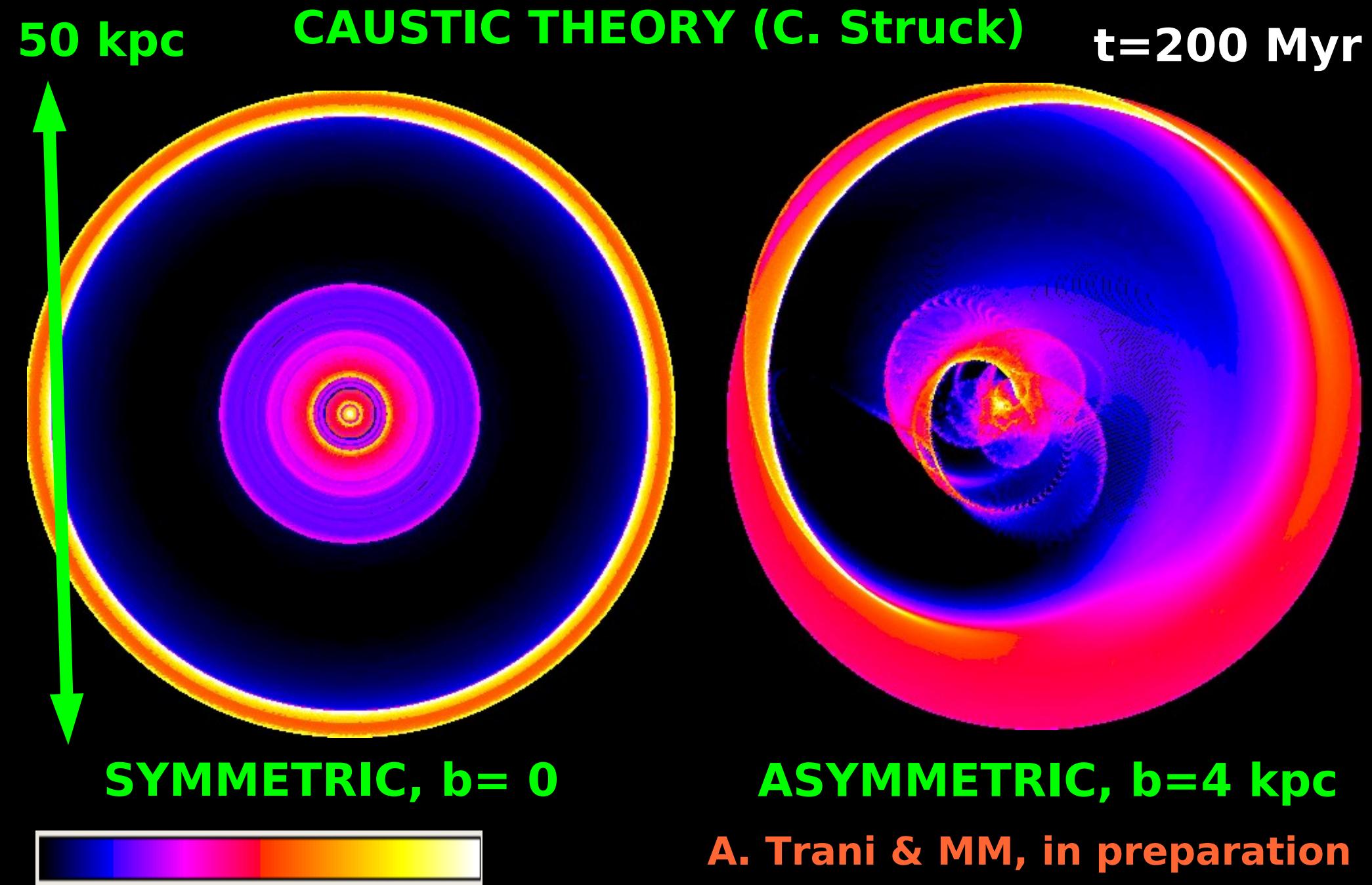
time = 170 Myr

MM et al. 2008a

## 2.1 Simulations of Cartwheel-like CRG:



## 2.2 Analytic model



## 2.2 Analytic model

### LIMITS of CAUSTIC THEORY

Only stars, circular orbits, impulse approximation

-no velocity dispersion

-no gas !!!

-no vertical displacement

-only small amplitudes (perturbation)

## 2.3 SIMULATIONS: GAS & SF

New version of gasoline  
(Stinson et al. 2006)

-stochastic **SFR** based on  
local Jeans mass

-new **cooling** down to 300 K

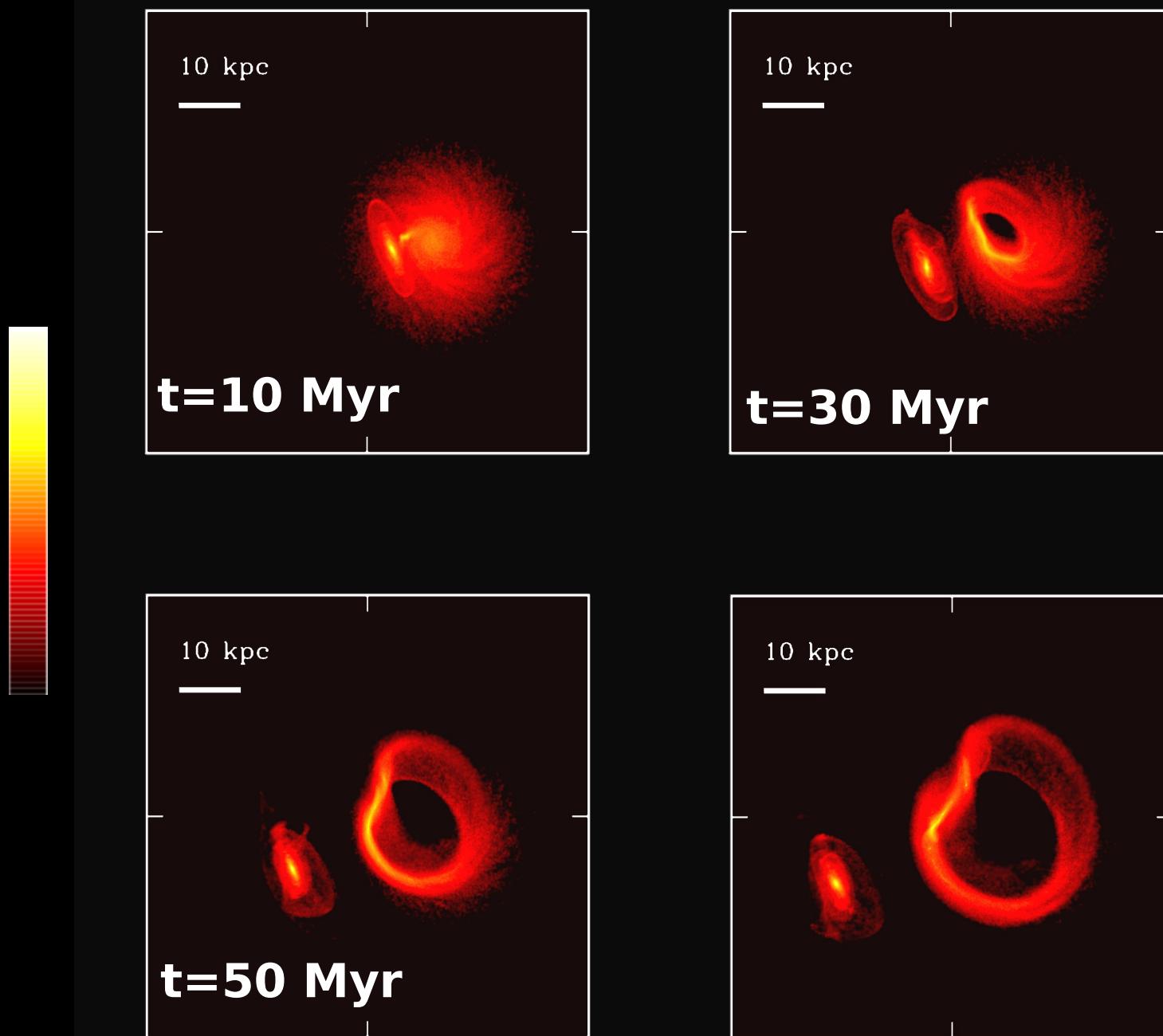
-switch off cooling for timescale  
after **type II SNe**:  
prevents overcooling



## 2.3 SIMULATIONS: RE galaxies

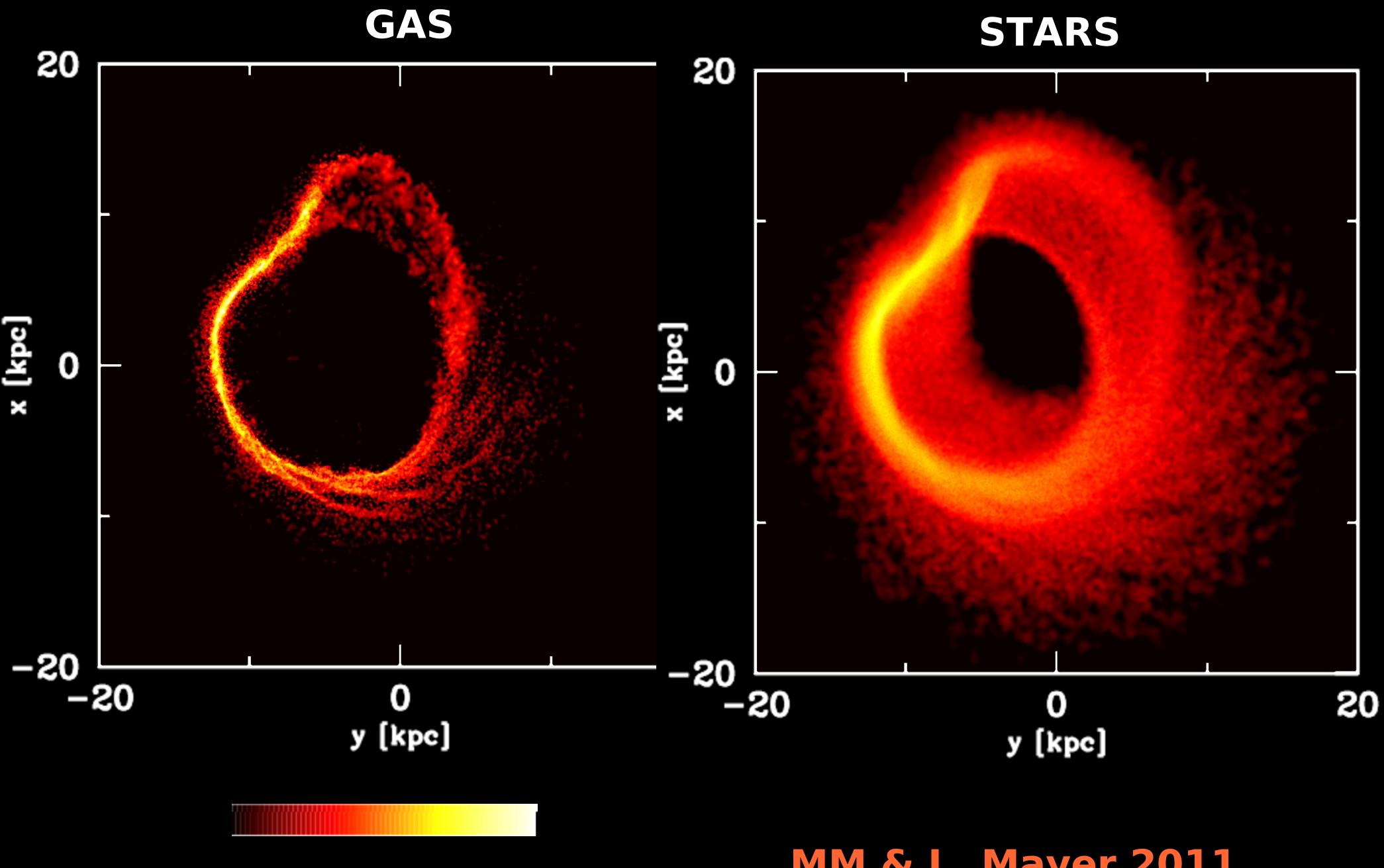
Arp 147

## 2.3 SIMULATIONS: RE galaxies



## 2.3 SIMULATIONS: RE galaxies

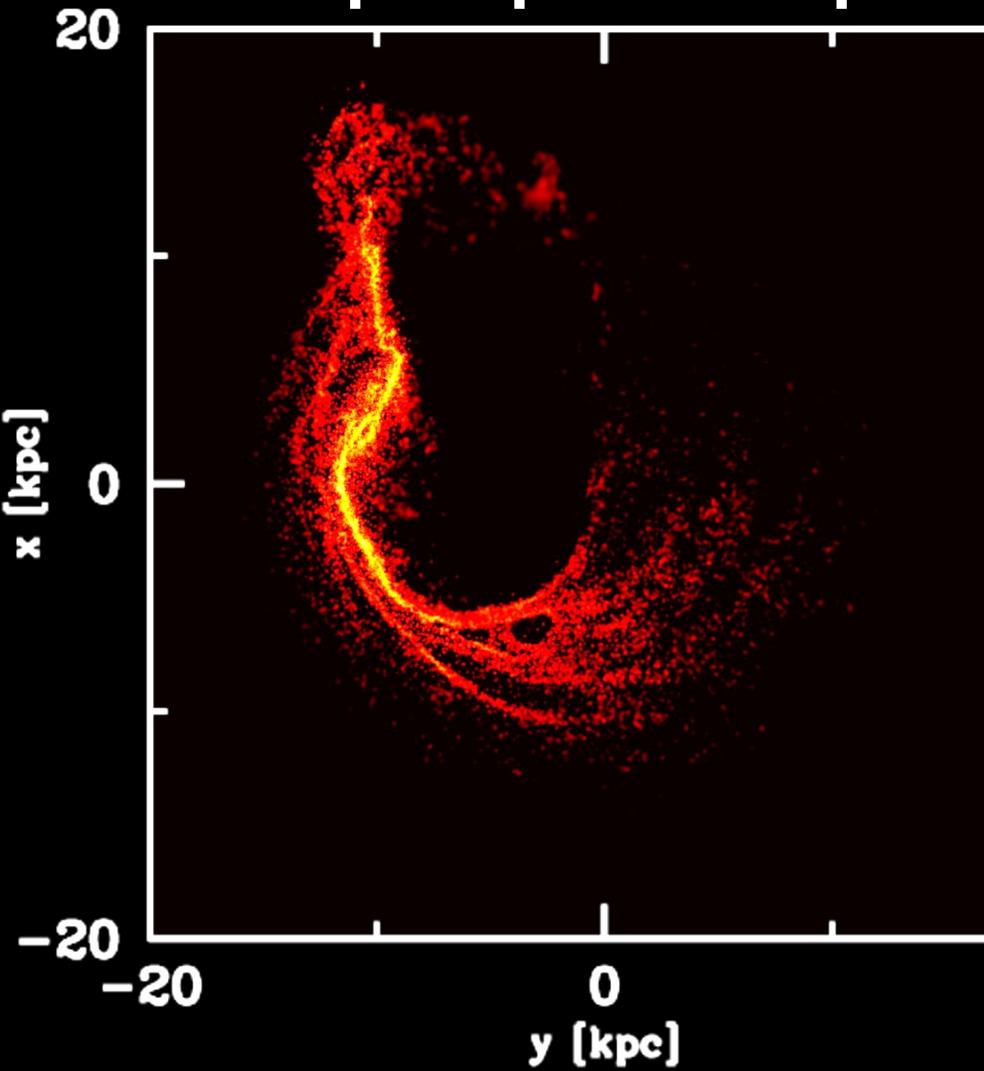
$t=50$  Myr



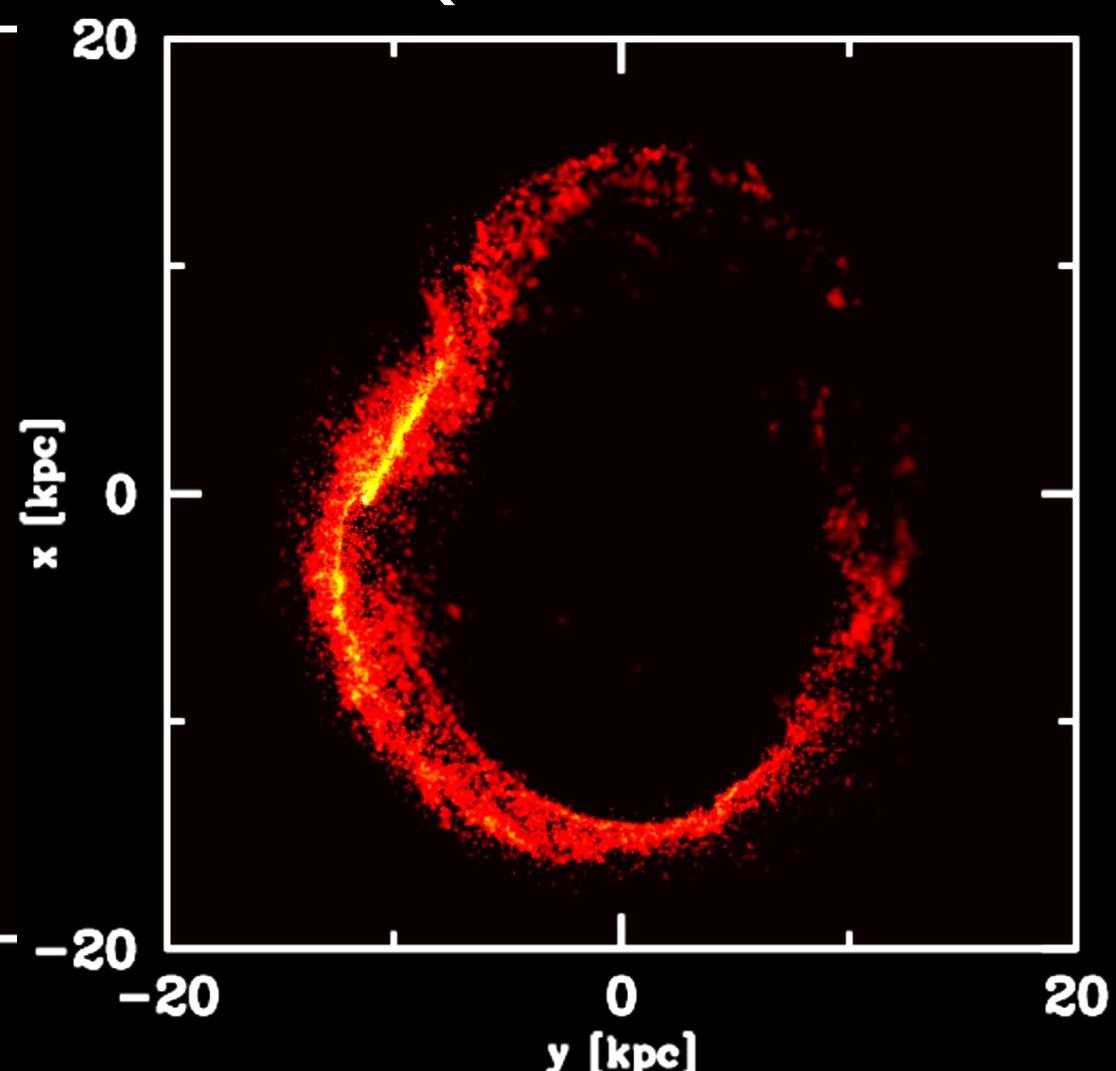
## 2.3 SIMULATIONS: INCOMPLETE RINGS

$t=50$  Myr

impact par.=10 kpc



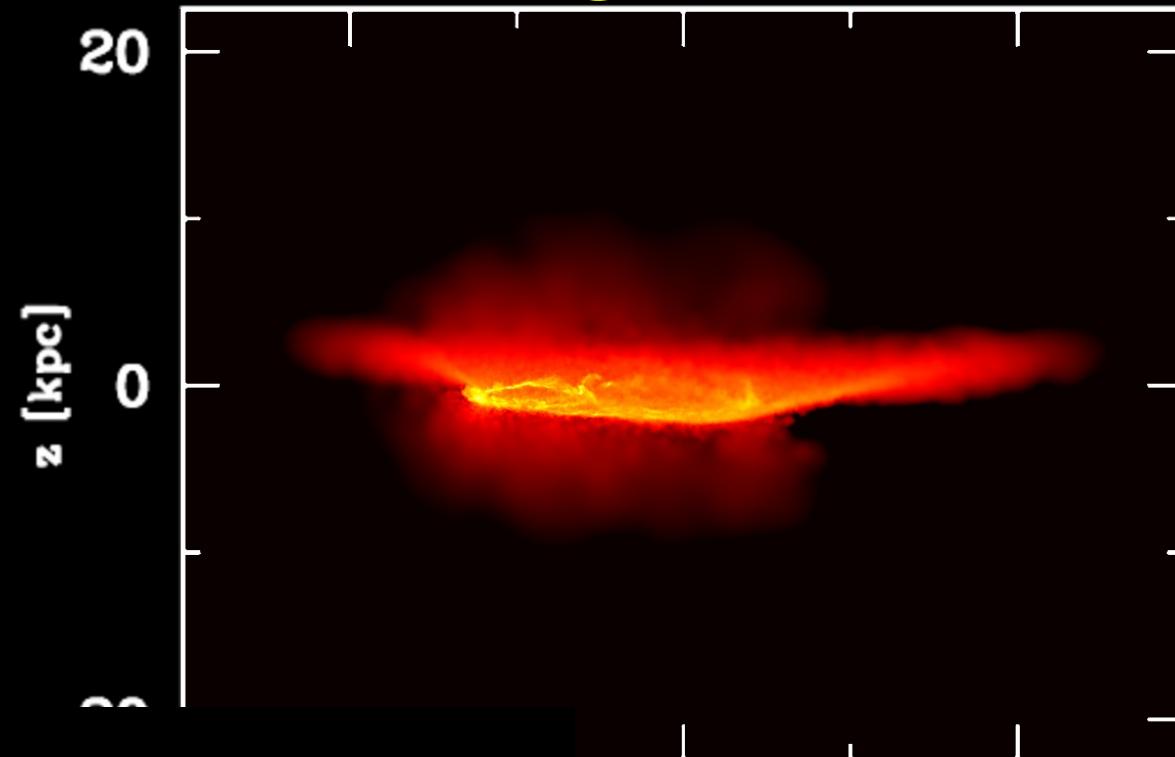
EQUAL MASS



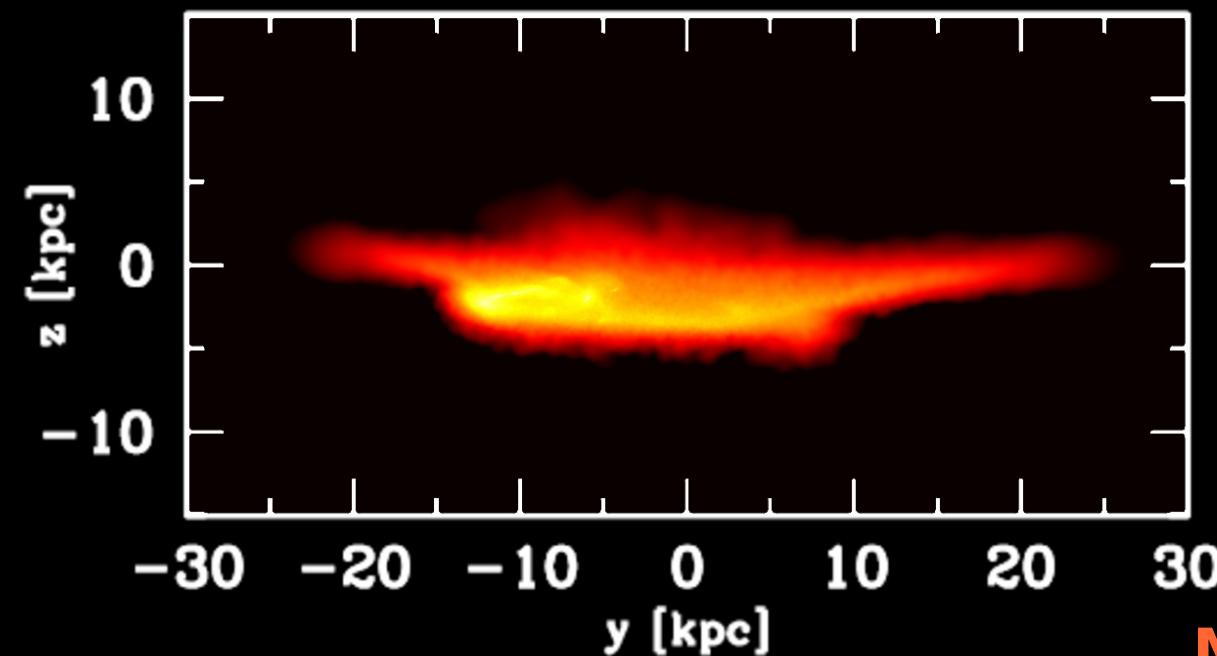
## 2.3 SIMULATIONS: RE galaxies

$t=50$  Myr

GAS

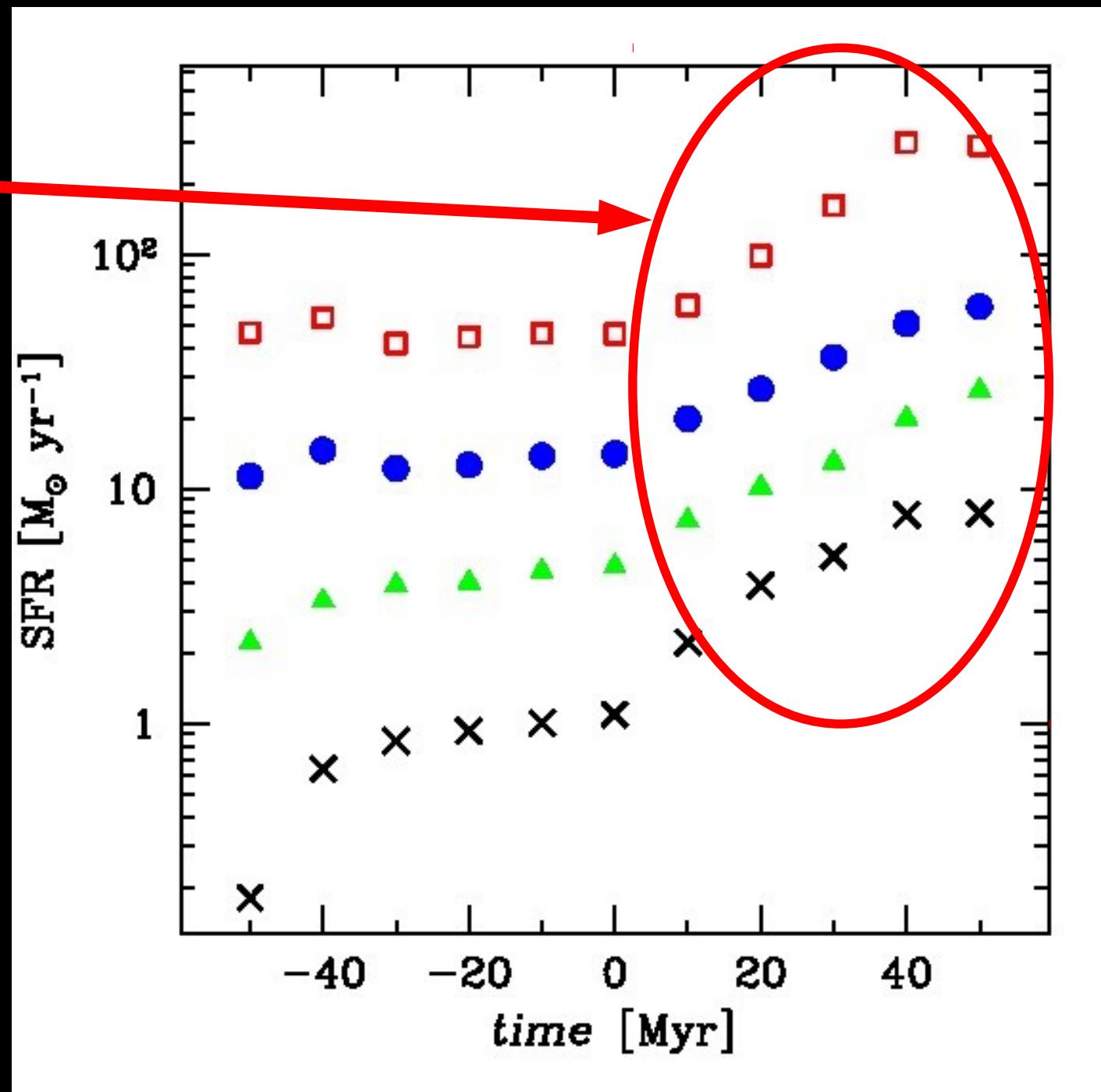


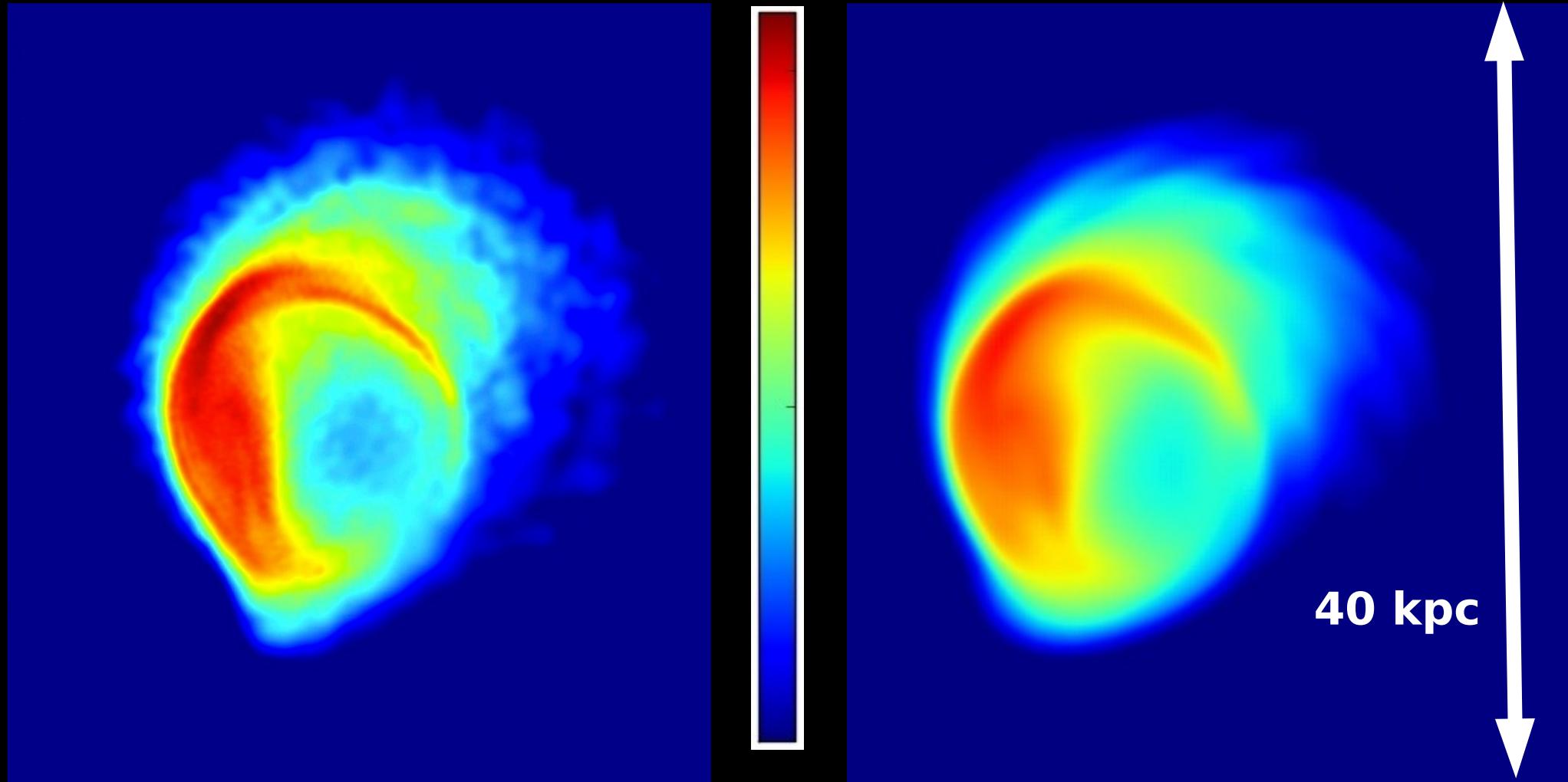
STARS



## 2.3 SIMULATIONS: RE galaxies

SFR  
ENHANCED  
BY  
INTERACTION





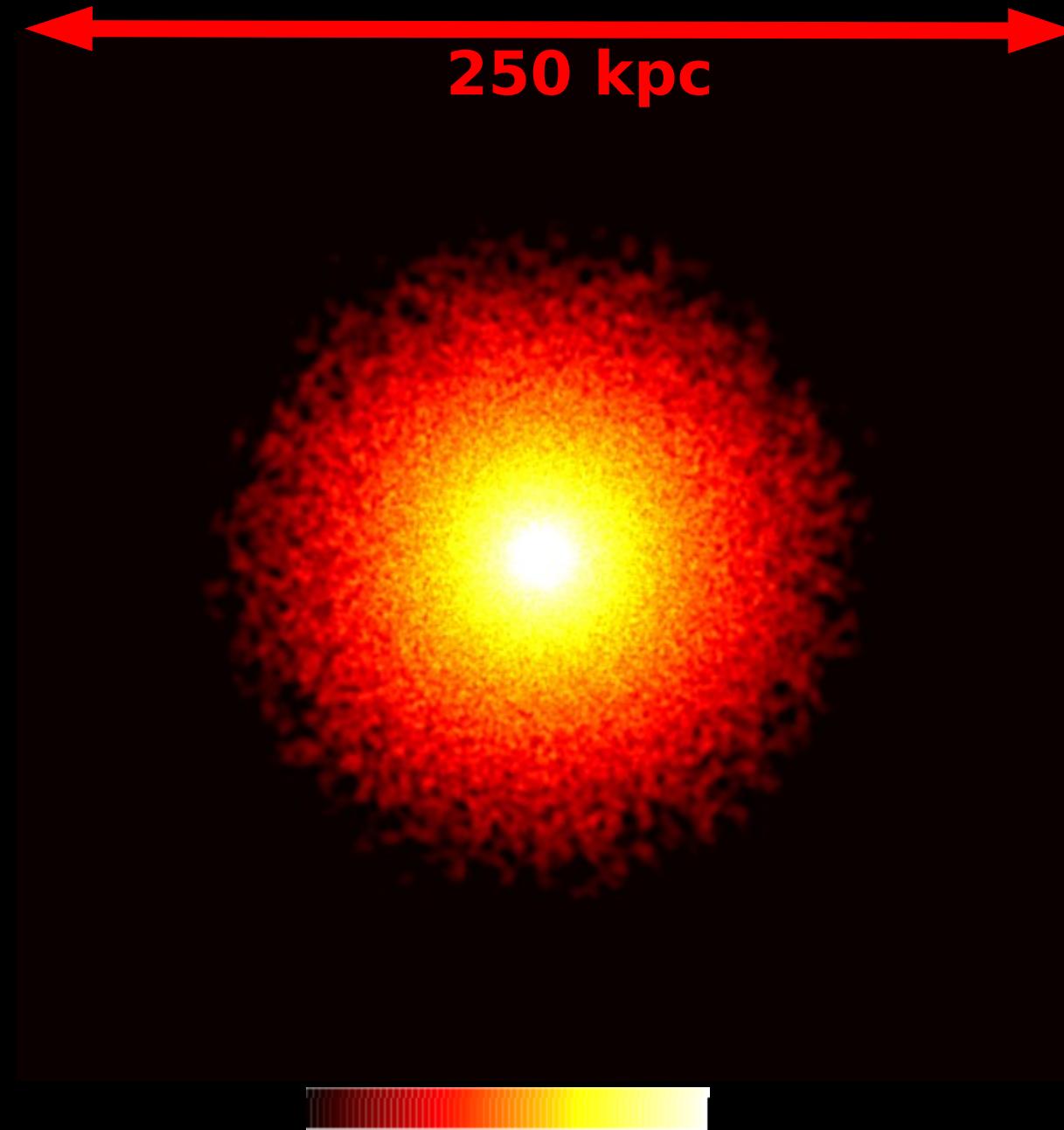
# WORK IN PROGRESS

D. Fiacconi, MM et al., in preparation



### 3- DEATH of RING GALAXIES

### 3.1 The fate of ring galaxies



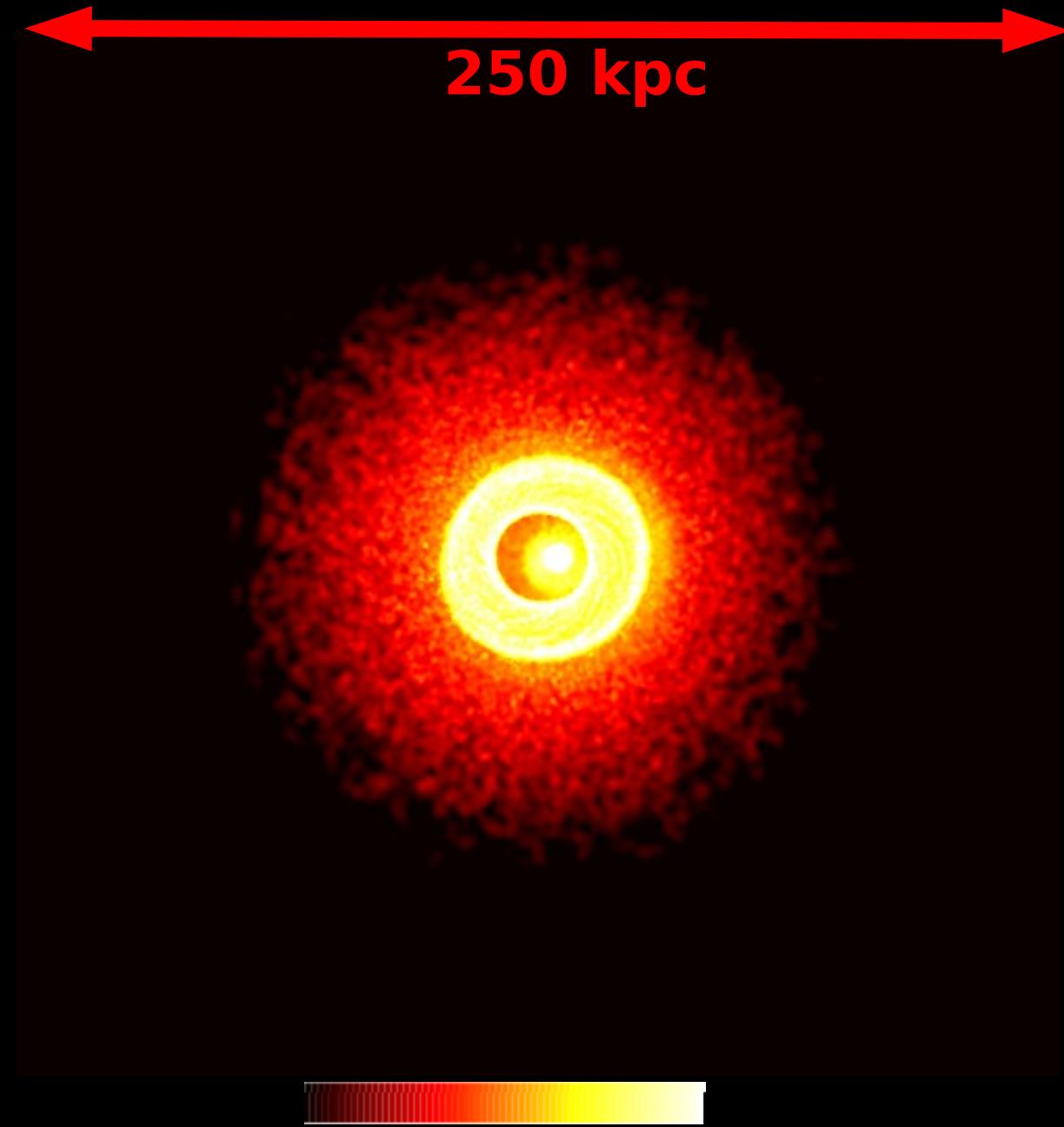
**time = -100 Myr**

**initial conditions**

**face on stars+gas of  
the target galaxy**

**MM et al. 2008b**

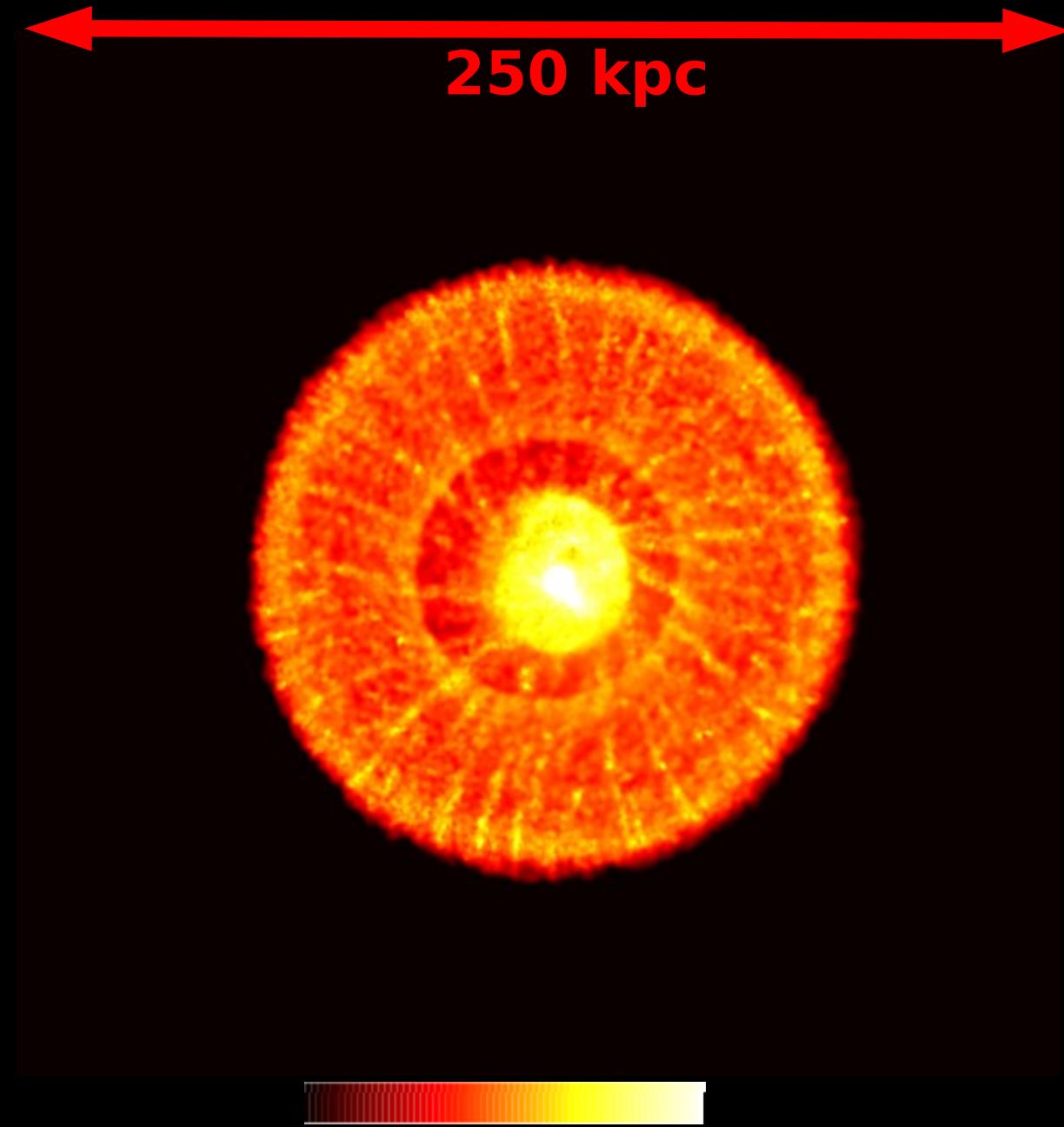
### 3.1 The fate of ring galaxies



time = 100 Myr  
ring galaxy phase

MM et al. 2008b

### 3.1 The fate of ring galaxies



**time = 500 Myr**

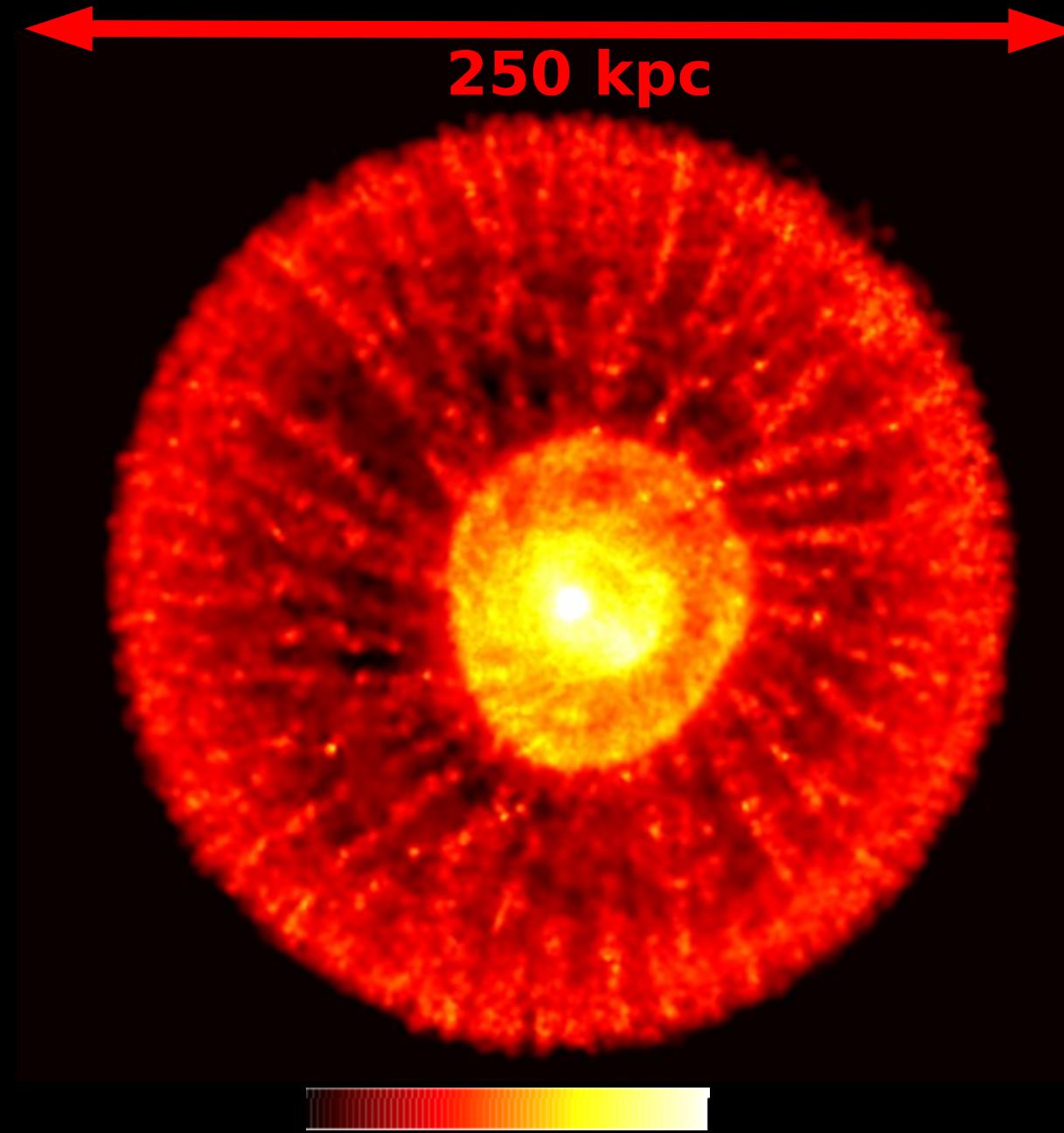
**the ring fades**

**the disc becomes  
faint and  
very large (80 kpc)**

**normal bulge**

**MM et al. 2008b**

### 3.1 The fate of ring galaxies



**time = 1 Gyr**

**the ring fades**

**the disc becomes  
even  
fainter and larger  
(100-150 kpc)**

**normal bulge**

**MM et al. 2008b**

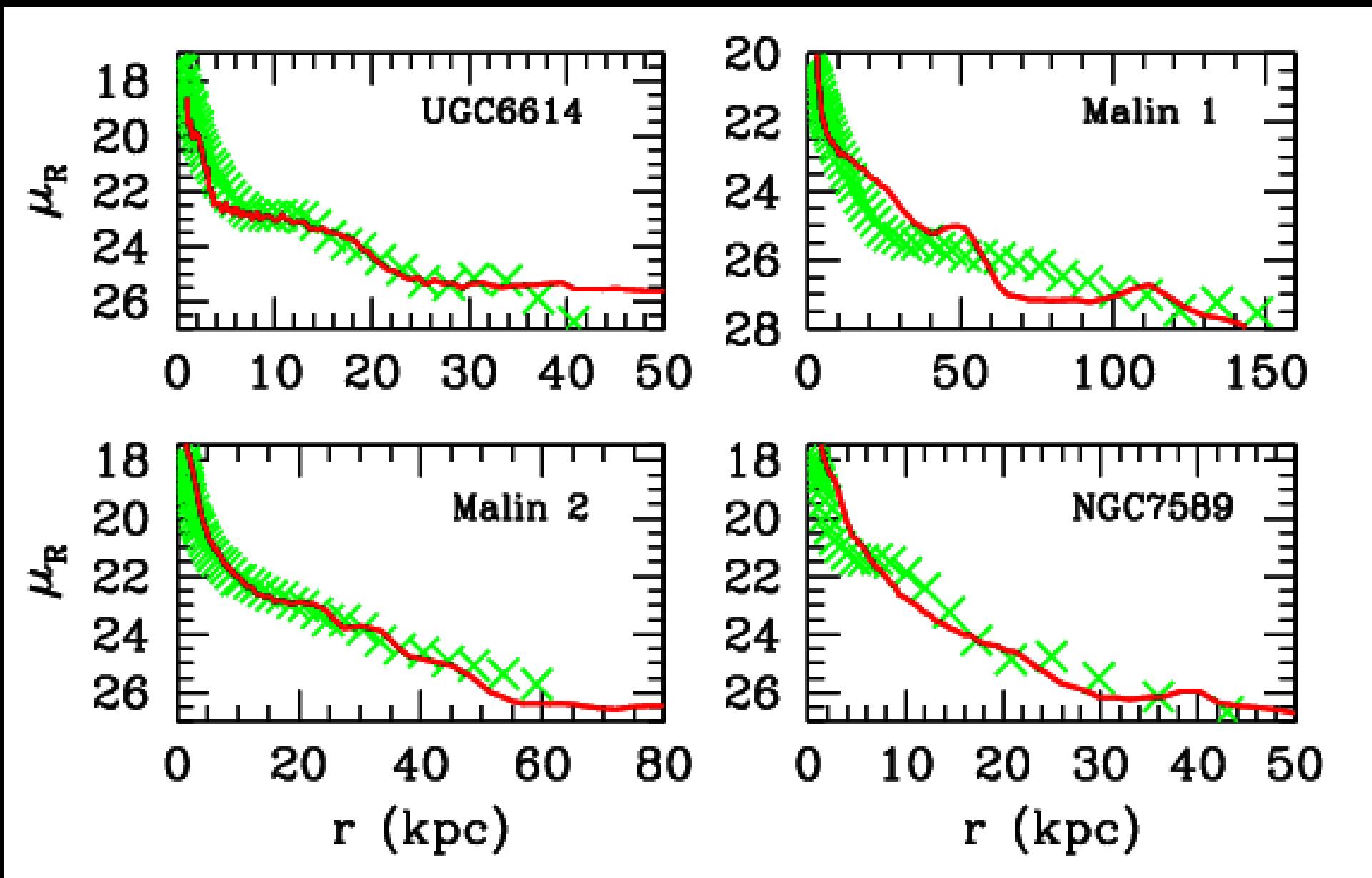
### **3.1 Giant low surface brightness galaxies (GLSBs)**

- **low surface brightness**
- **huge and FLAT discs ( $<\sim 100\text{kpc}$ )**
- **normal bulge**



**It is a PUZZLE for cosmological model to explain huge flat discs of GLSBs**

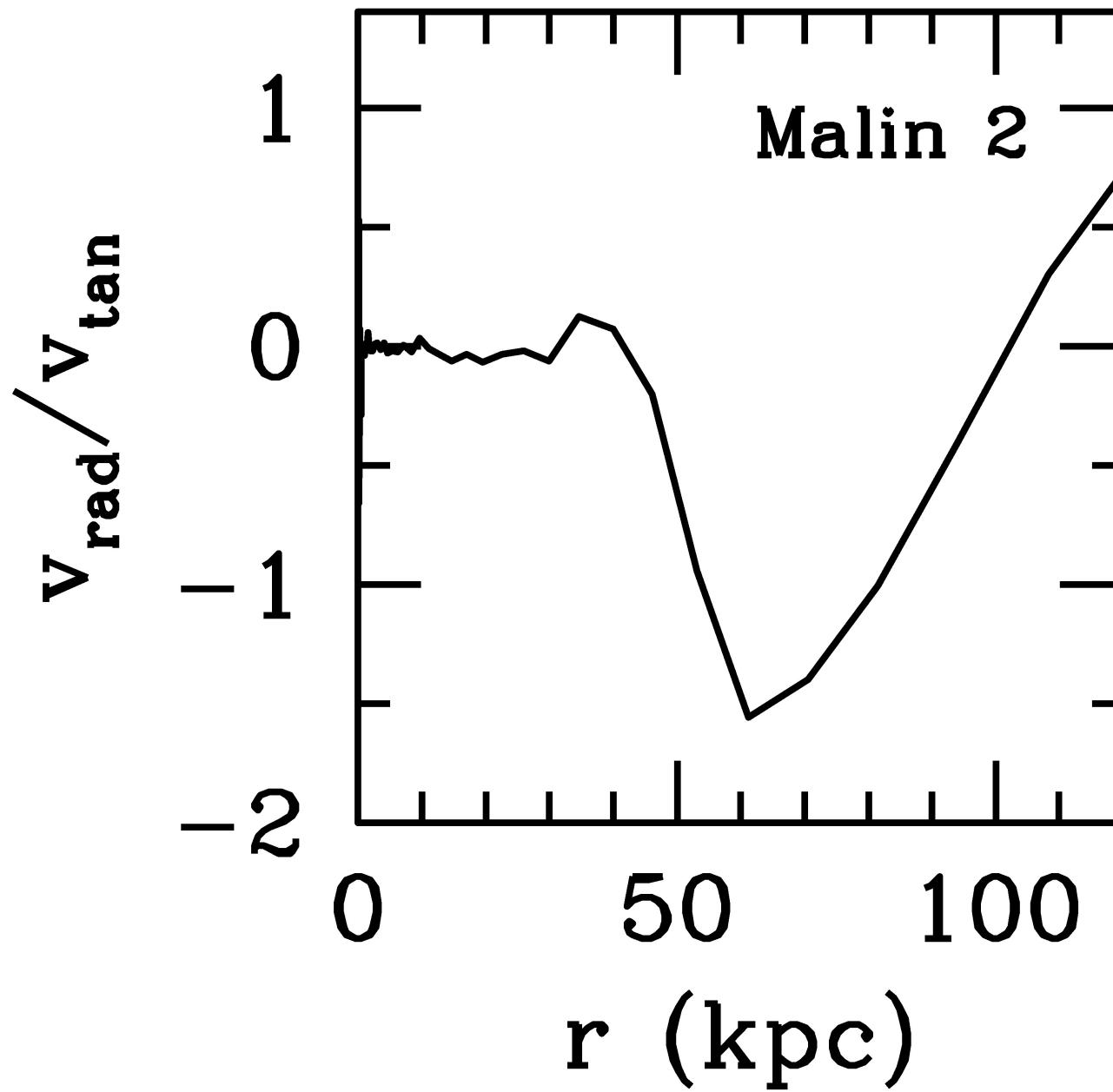
### 3.1 The fate of ring galaxies



Pickering et al. 1997

MM et al. 2008b

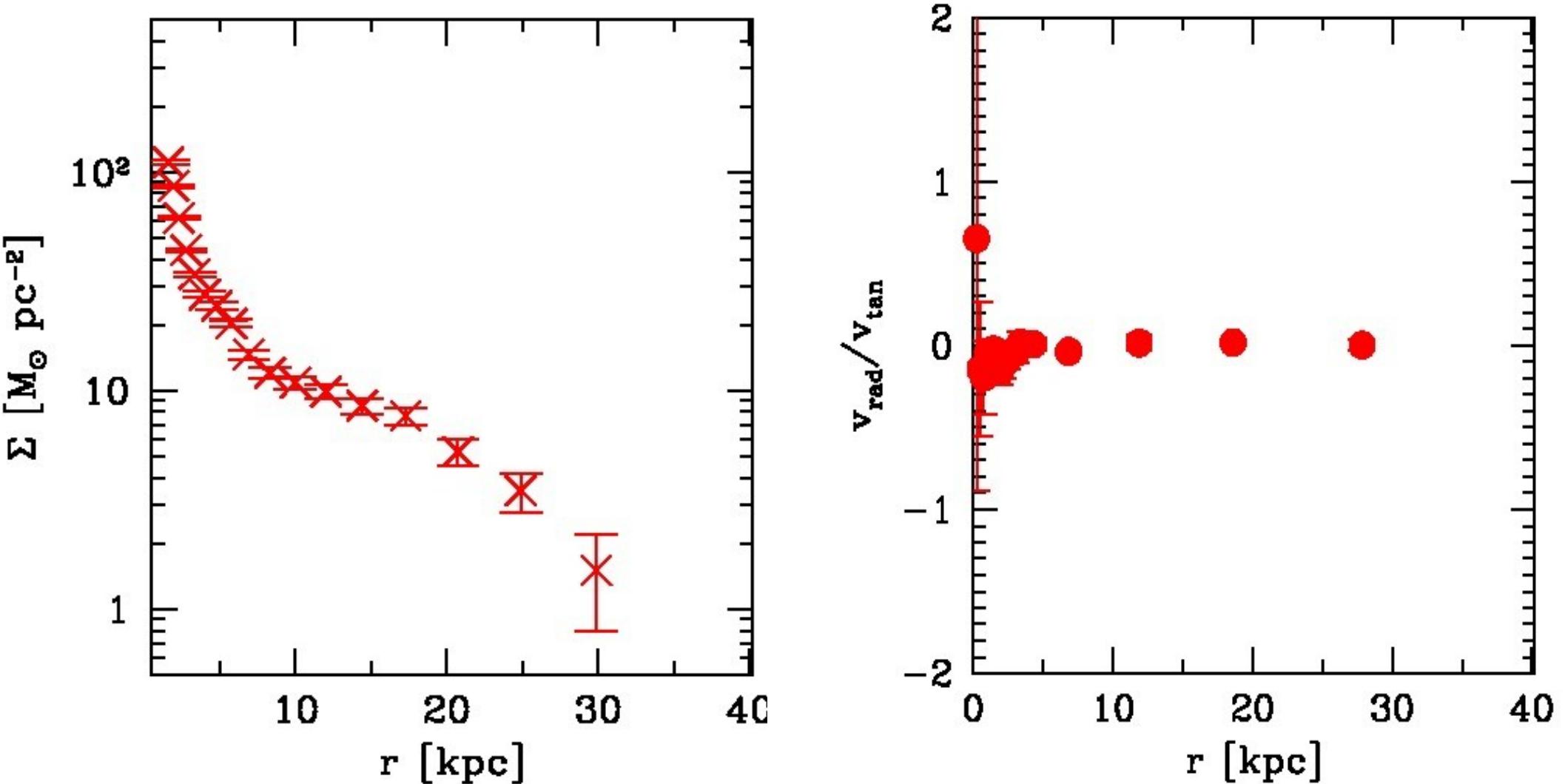
### 3.2 Predictions: $v_{\text{rad}}/v_{\tan}$



MM et al. 2008b

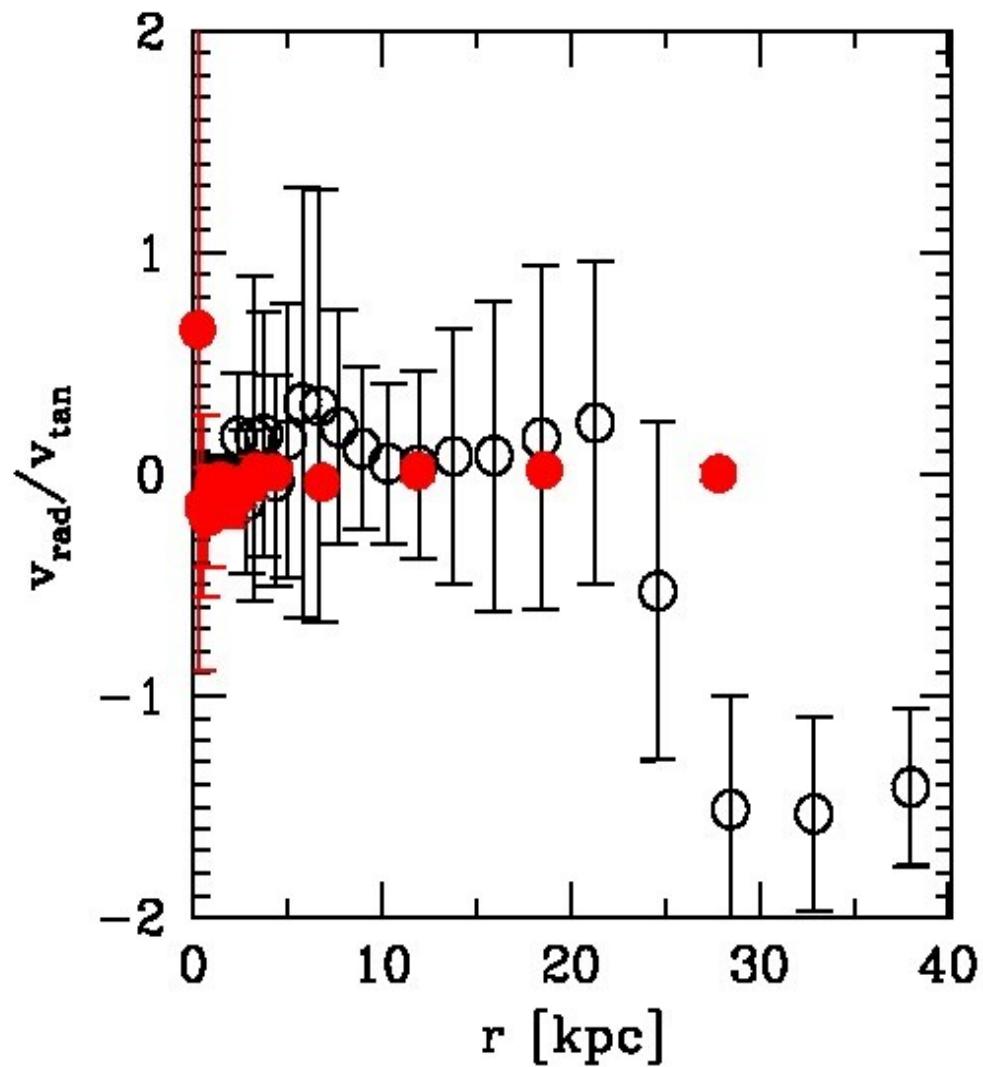
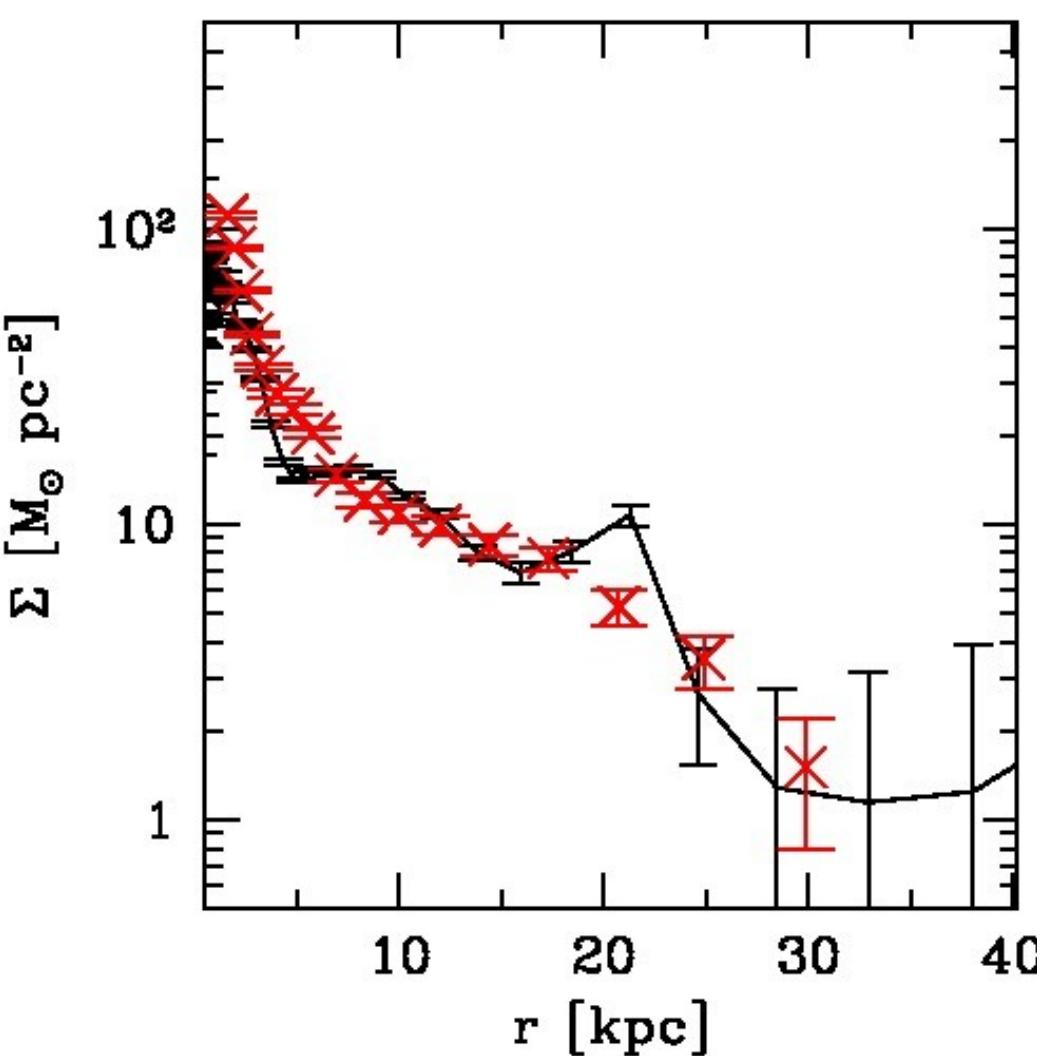
### 3.3 Observations: ESO 323-G064

#### VLT observations



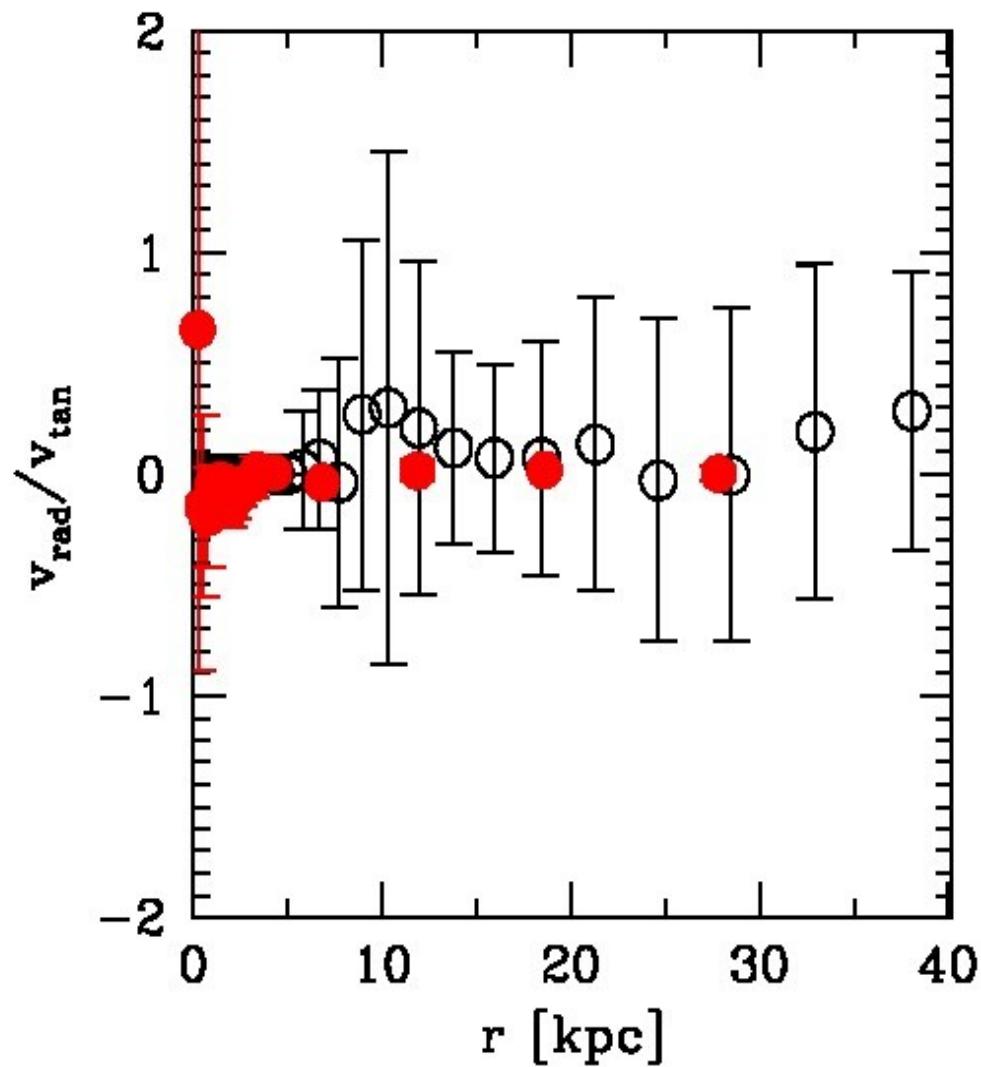
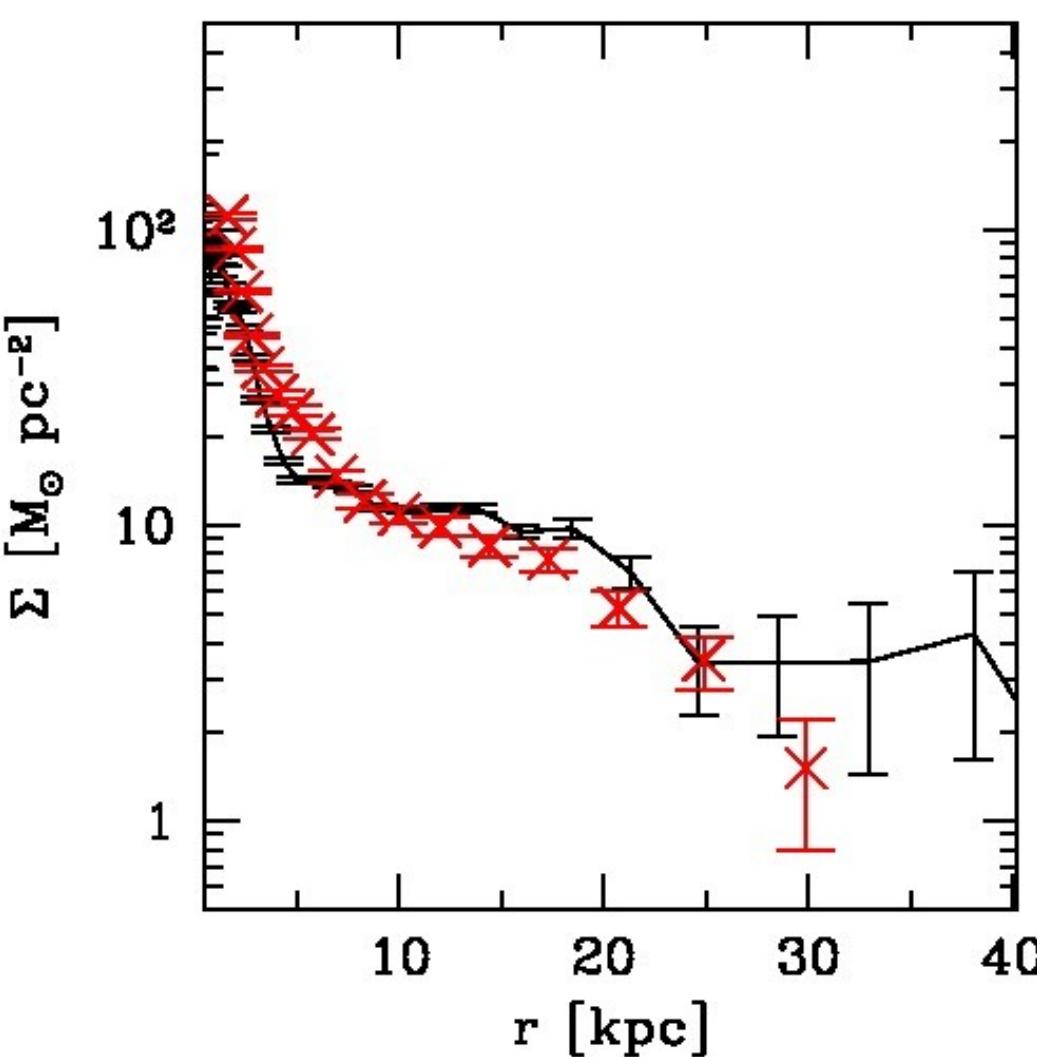
### 3.3 Observations: ESO 323-G064

Simulation at t=600 Myr



### 3.3 Observations: ESO 323-G064

Simulation at t=1 Gyr



# Conclusions

- Ring galaxies as SF laboratory
- Simulations with new recipes for subgrid physics → SFR
- Fate of ring galaxies → GLSBs?

**NEED COMPARISON WITH OBSERVATIONS  
(work in progress)**



**THANKS**